

Object-Oriented Finite Element Analysis of Material Microstructures

Stephen A. Langer
Mathematical and Computational Sciences Division
Information Technology Laboratory
National Institute of Standards and Technology

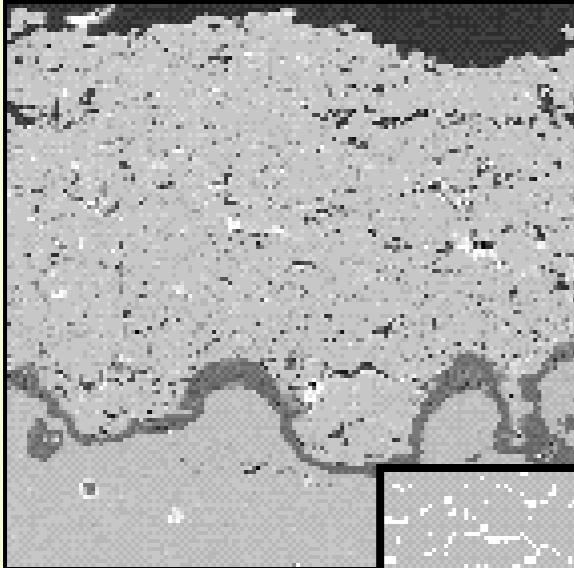
Personnel

Steve Langer	NIST ITL MCSD
Andrew Reid*	Drexel University (ITL \$)
Seung-III Haan*	U. Md, Baltimore County (CTCMS \$)
Edwin Garcia*	Penn State University (NSF & CTCMS \$)
Andrew Roosen	NIST MSEL
Eric Ma	
Kevin Chang	Montgomery Blair High School
Kang-Xing Jin	Math & Science Magnet Program
Daniel Vlacich	
Kyle Stemen	SURF, Kent State University
Edwin Fuller	NIST MSEL
W. Craig Carter	MIT
Zi-Kui Liu	PSU
Panos Charalambides	UMBC

* Guest Researchers at the
NIST Center for Theoretical and Computational Materials Science

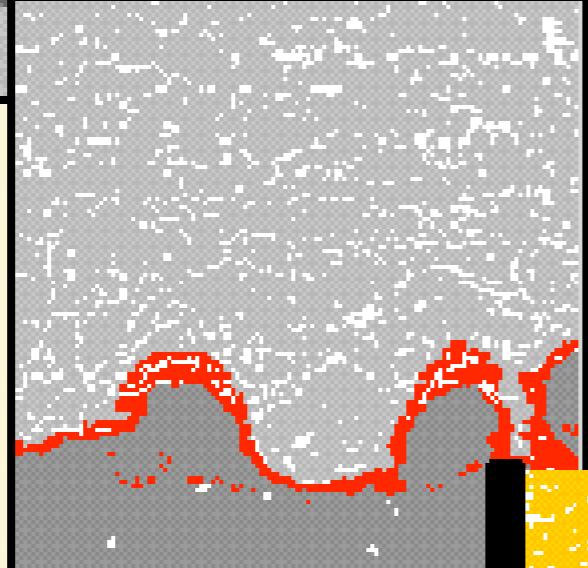
Outline of the talk

- What?
- Examples
- OOF2
 - Why?
 - How?
 - Design Goals
 - Ingredients

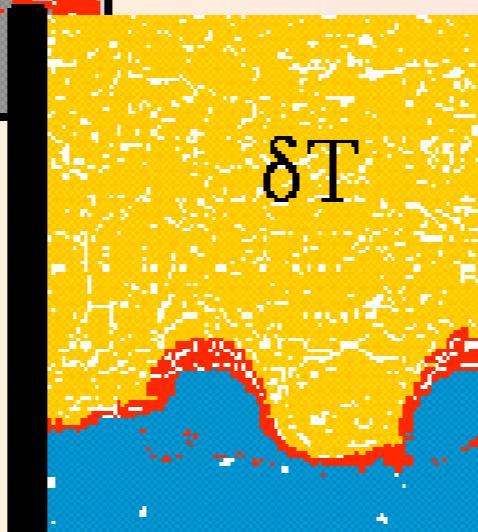


What is OOF?

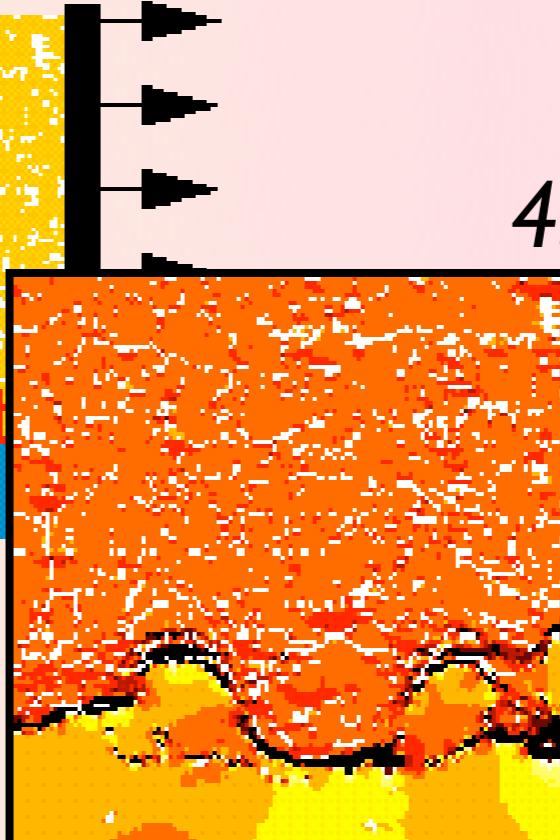
1. Start with a micrograph



2. Assign material properties



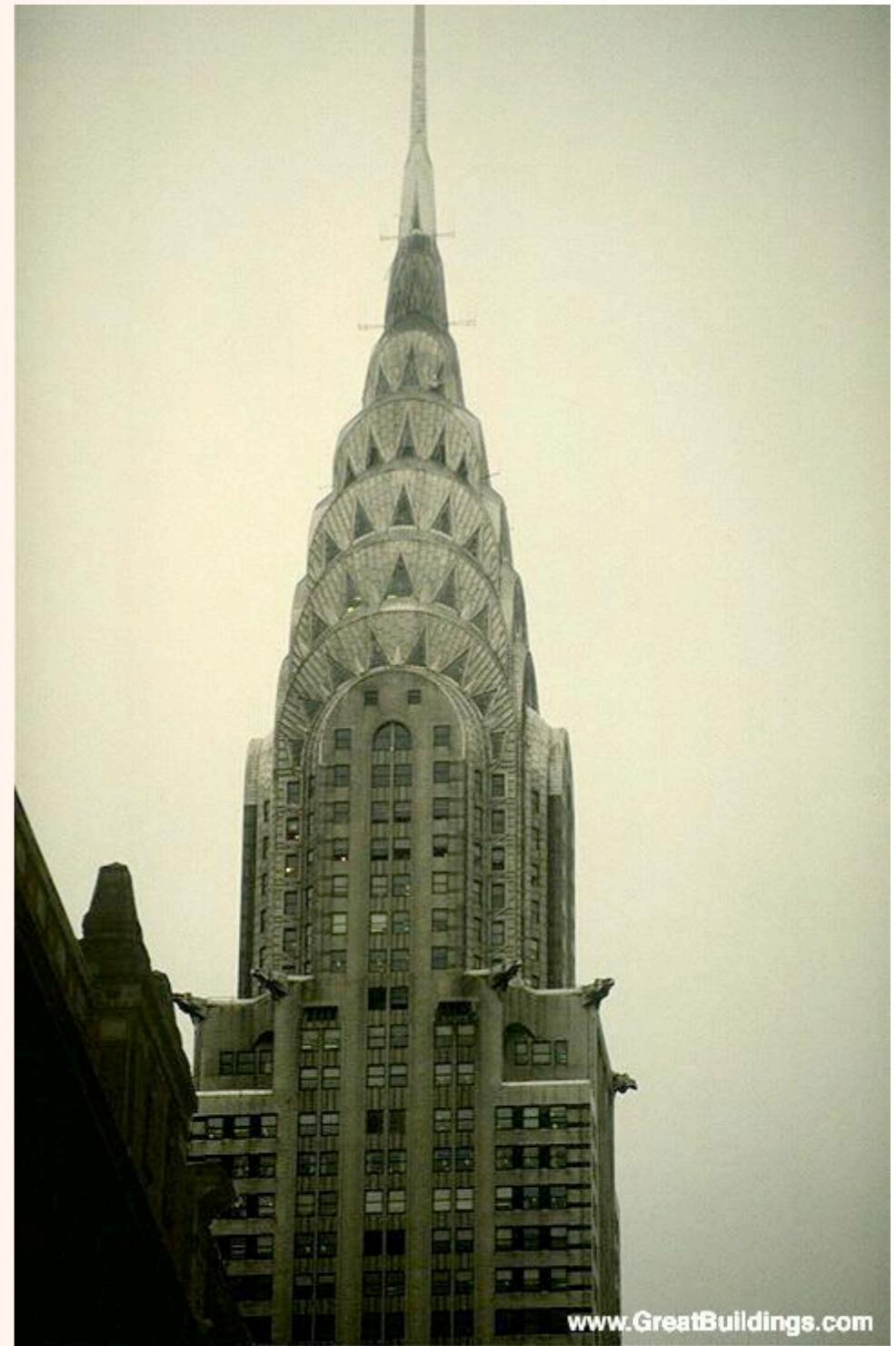
3. Perform virtual experiments



4. Visualize
and quantify

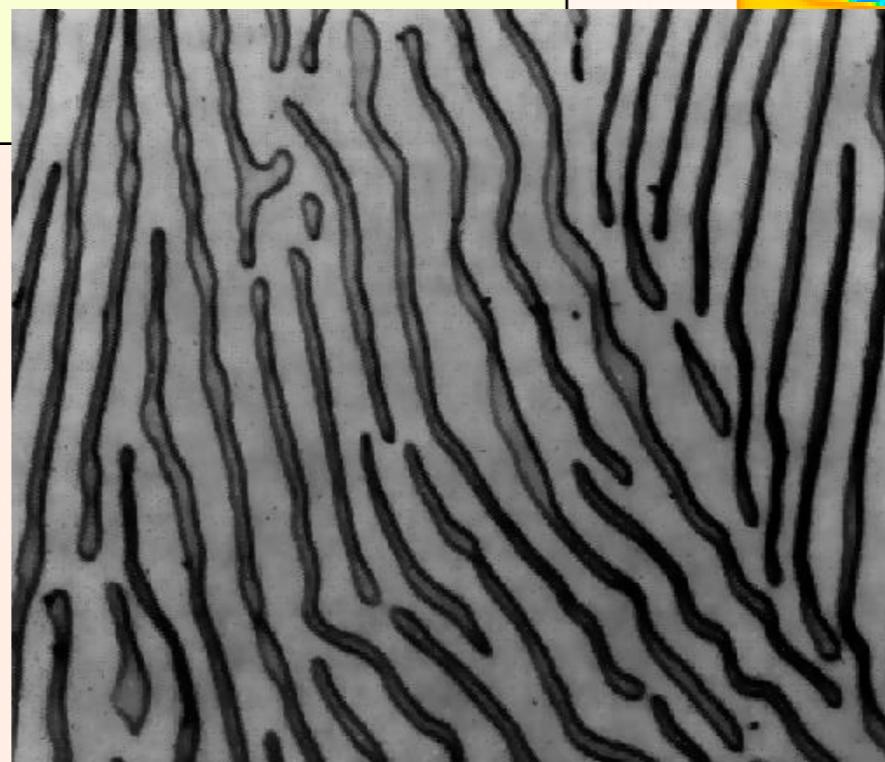
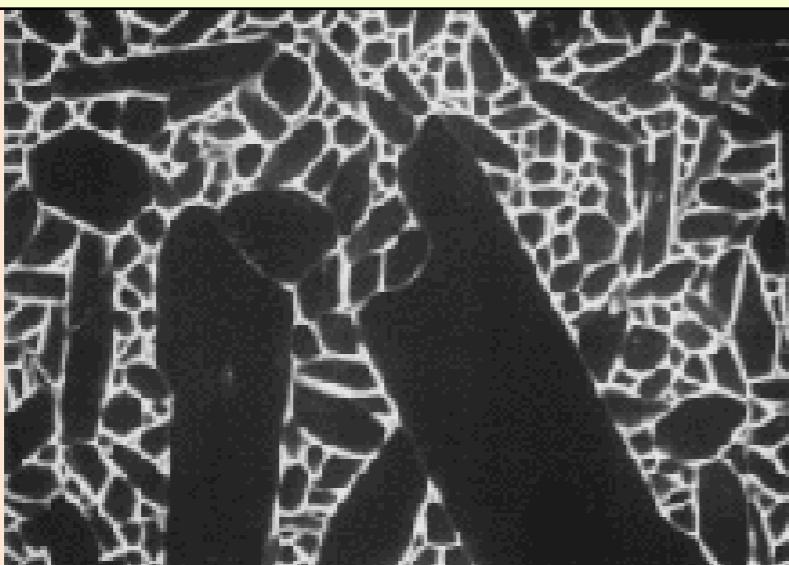
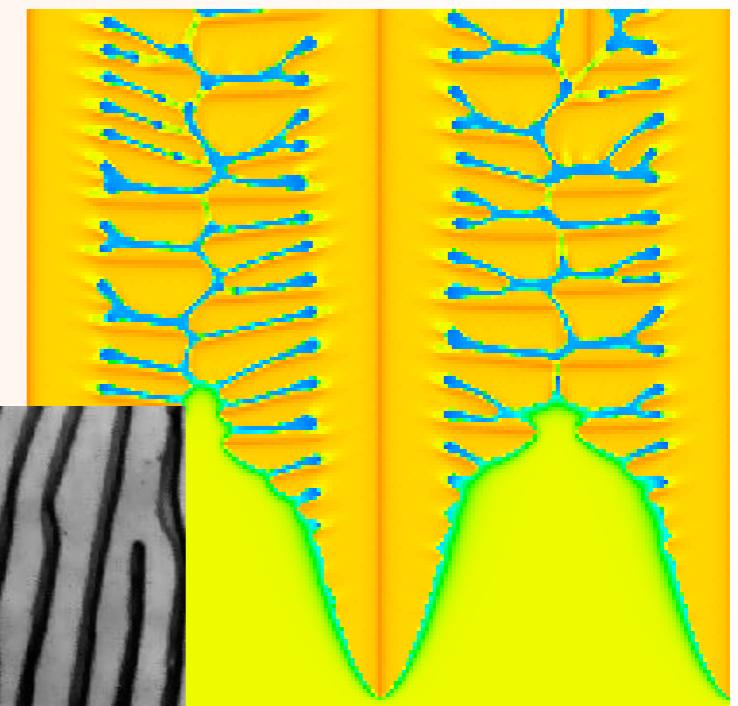
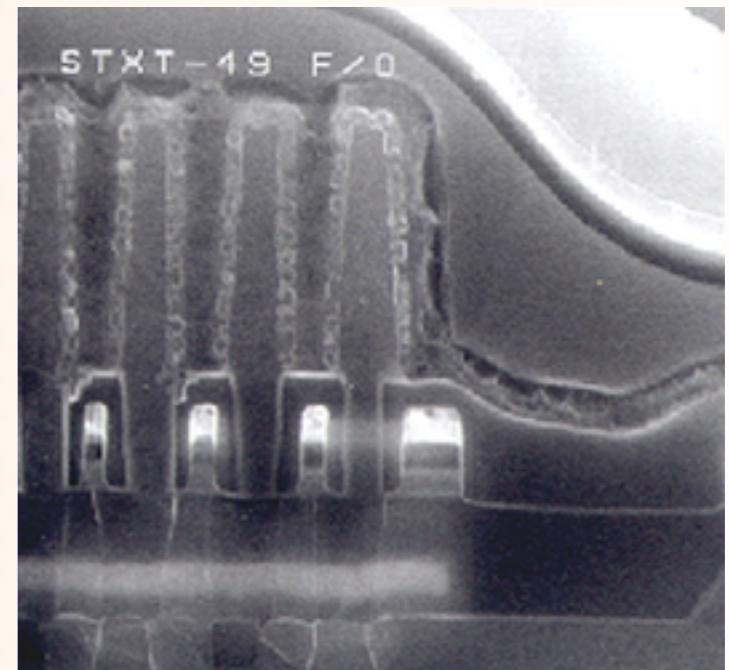
Why OOF?

- Commercial finite element packages work best with large scale systems with regularly shaped components.



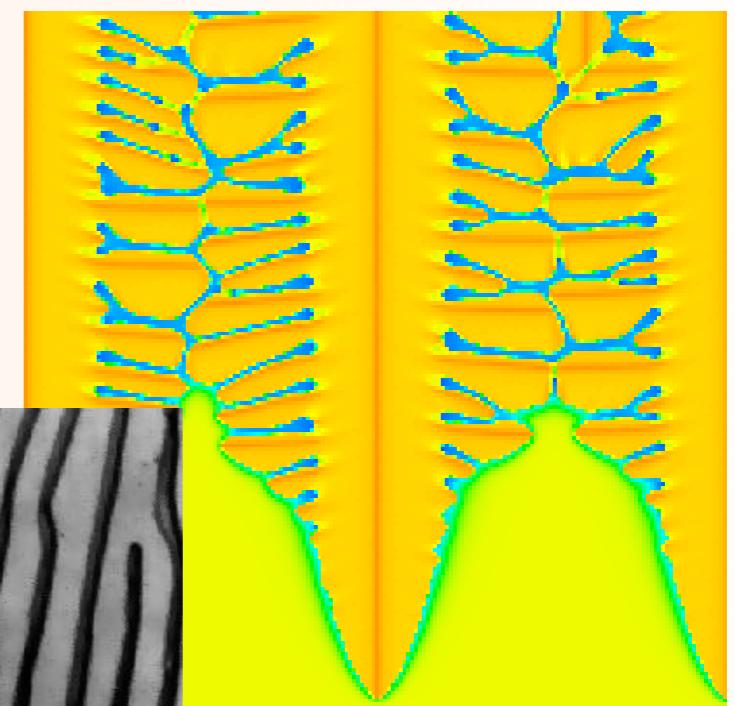
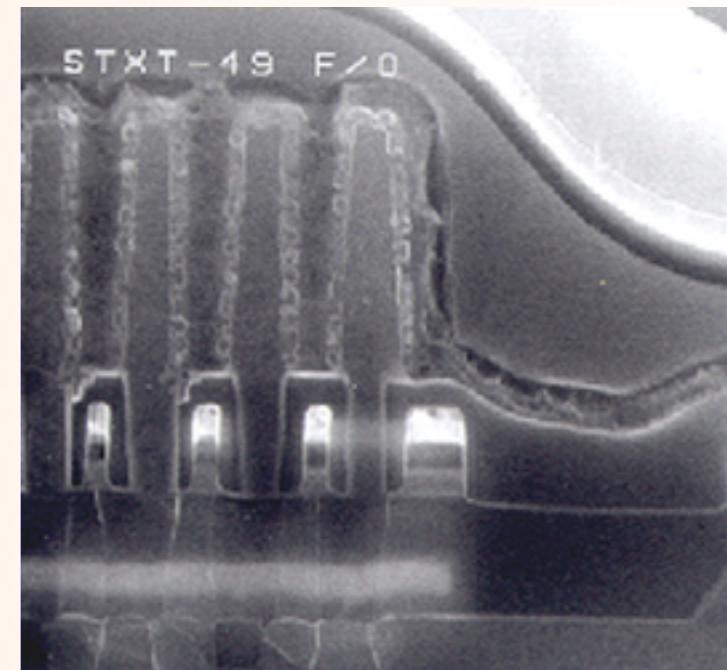
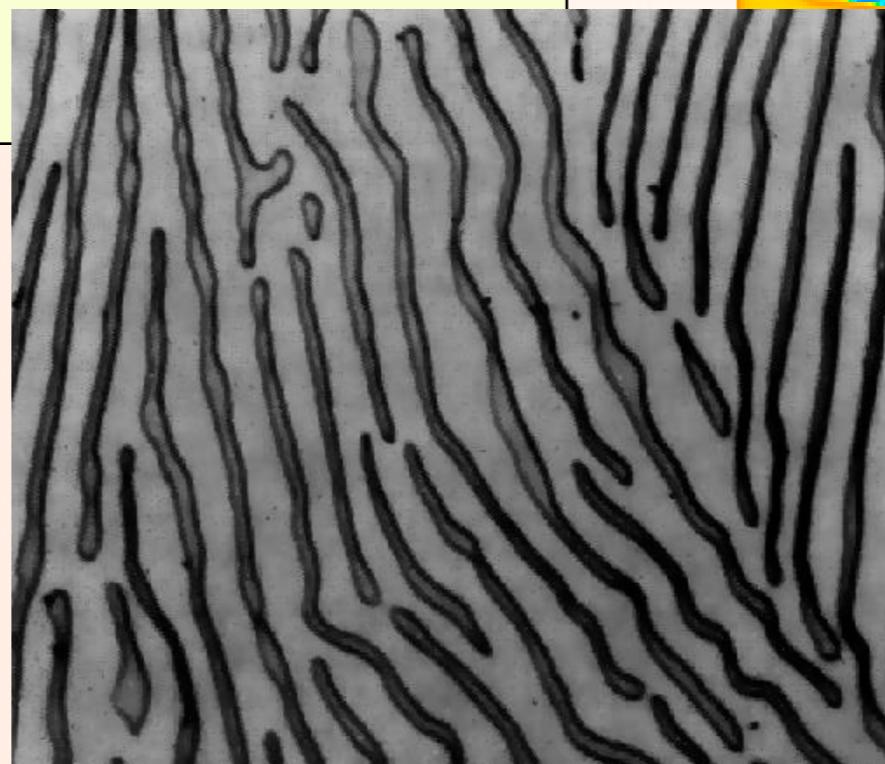
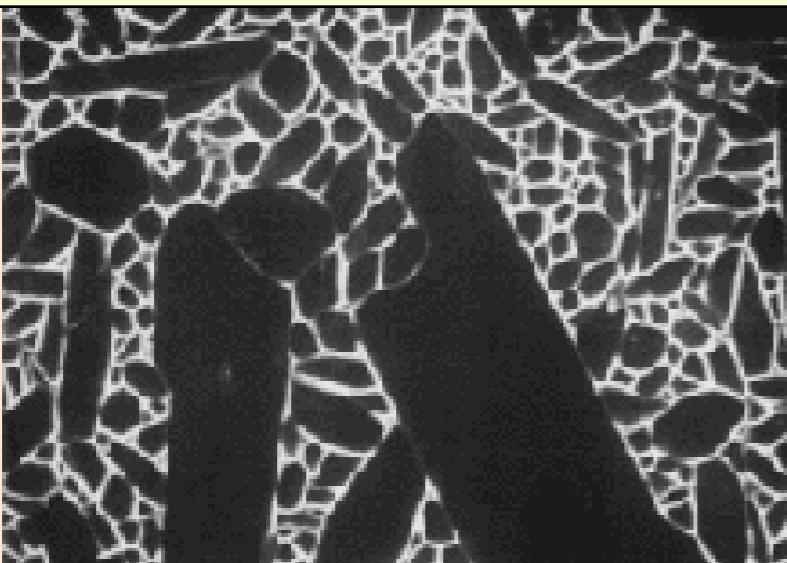
Why OOF?

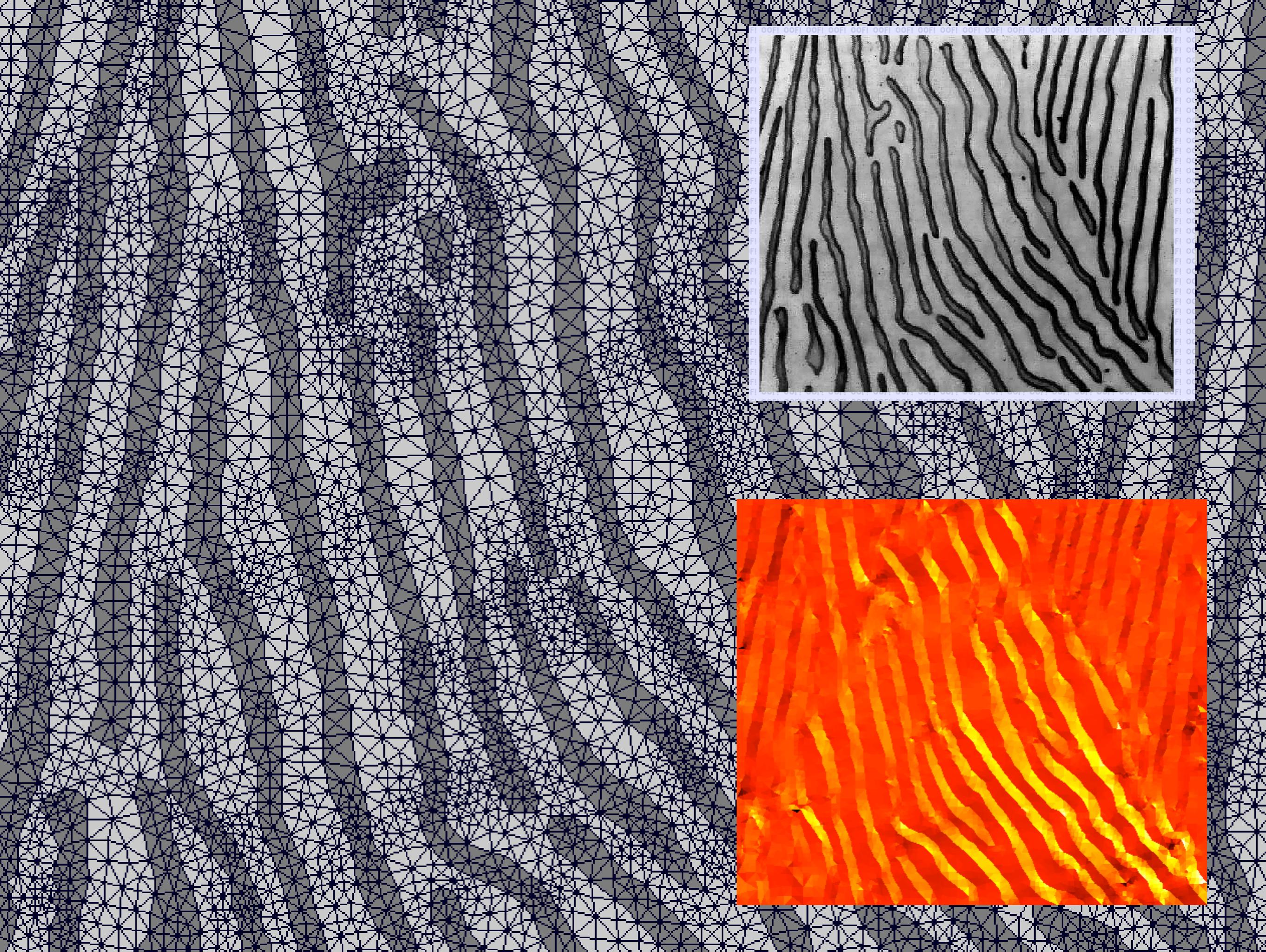
- Commercial finite element packages work best with large scale systems with regularly shaped components.
- Materials systems are small scale and disordered.



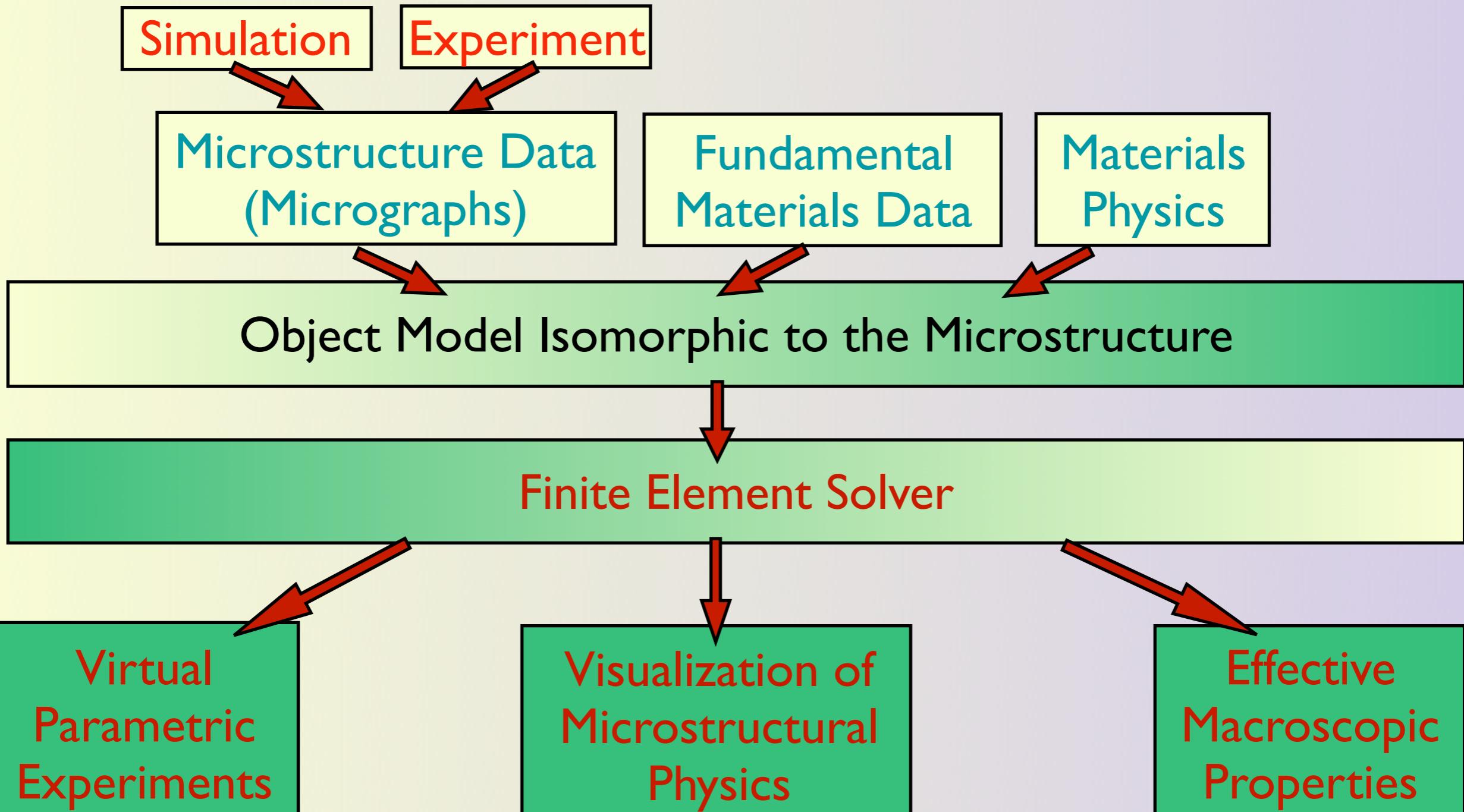
Why OOF?

- Commercial finite element packages work best with large scale systems with regularly shaped components.
- Materials systems are small scale and disordered.
- OOF is designed to answer the questions that materials scientists want to ask.
- OOF is easy to use.





CONCEPTUAL ORGANIZATION



Easy-to-use Graphical User Interface

- Example Applications:
 - Thermal Barrier Coatings
 - Residual Stresses in Alumina
 - Marble
 - Piezoelectrics
 - Batteries

Predict Thermal Conductivity κ of Ceramic Thermal Barrier Coatings for Turbine Blades

with James Ruud, NS Hari, James Grande, and Antonio Mogro-Campero,
GE Corporate R&D

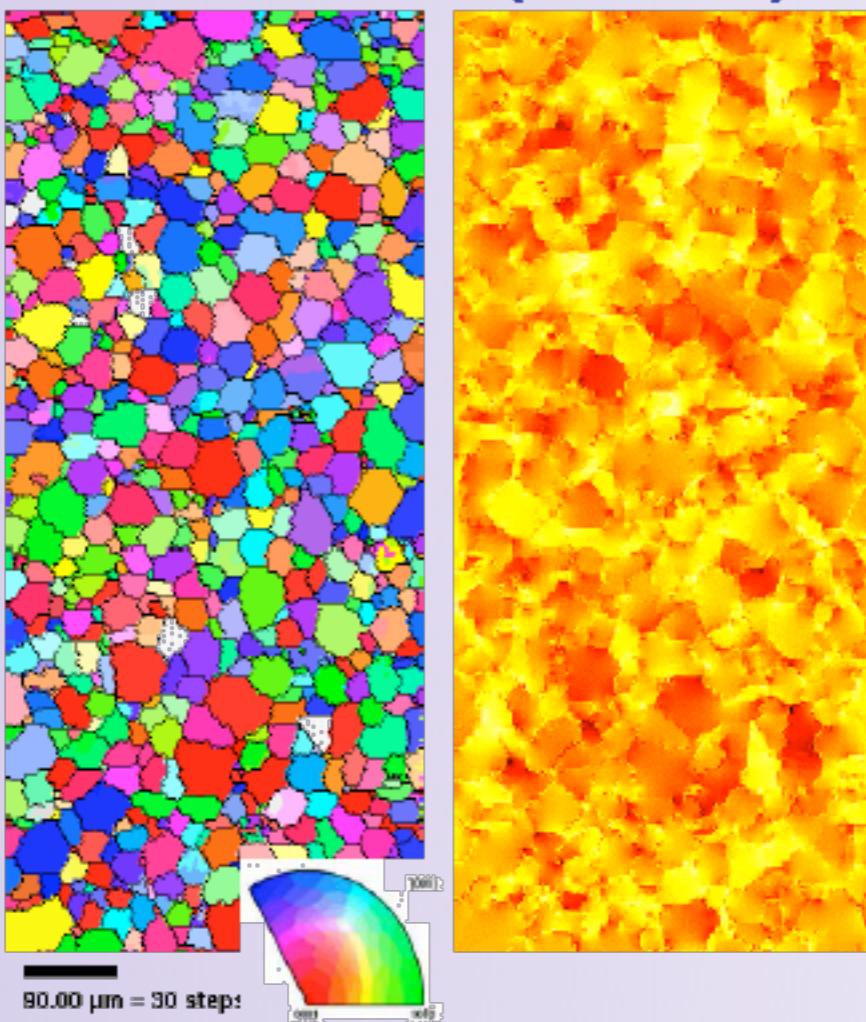
Funded in part by DOE Advanced Turbine Systems Program



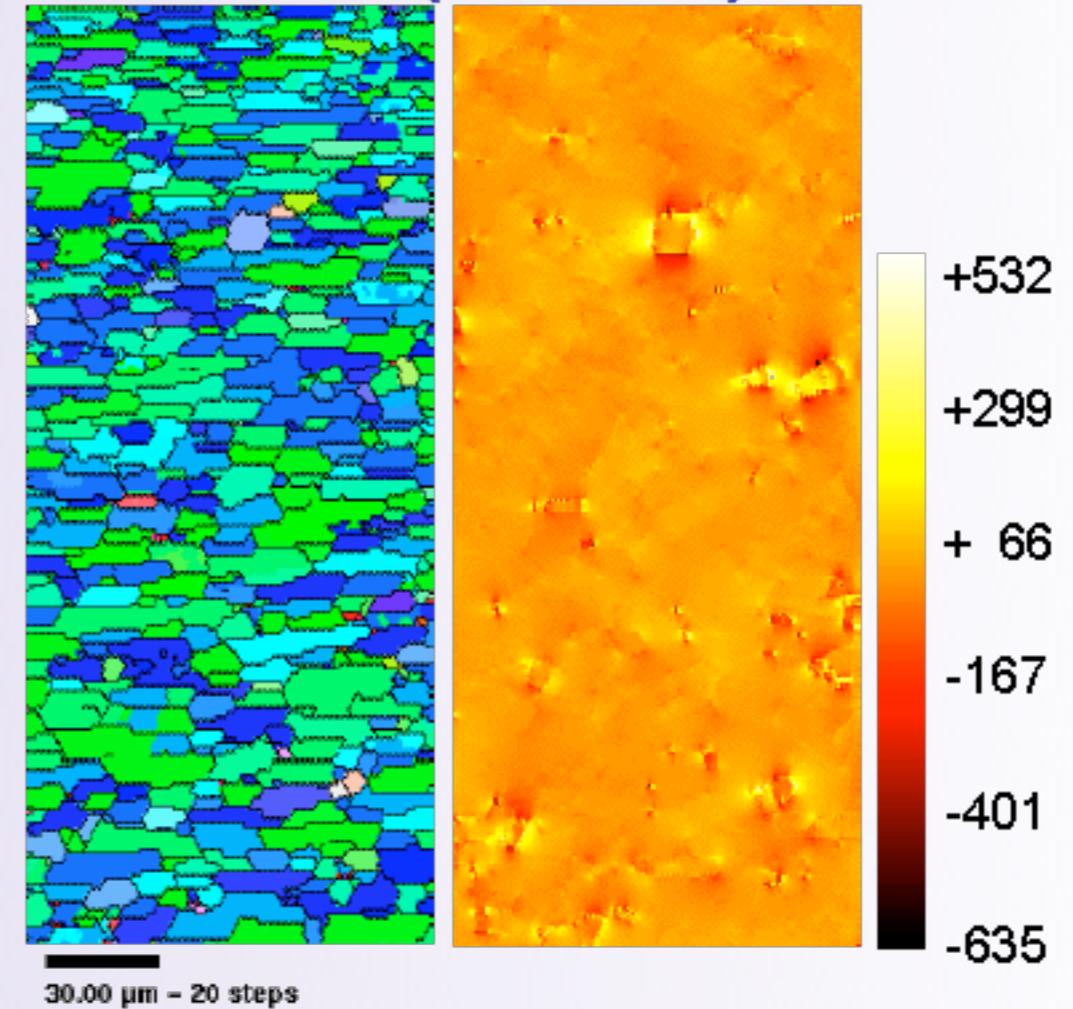
- TBC's allow jet engine blades to operate at higher temperatures.
- Physical measurements of κ are difficult, time consuming and expensive. Hardly ever done during quality control.
- OOF could replace measurements during research, development, design, and production.

Residual Stresses in Alumina

Untextured (MRD=2)



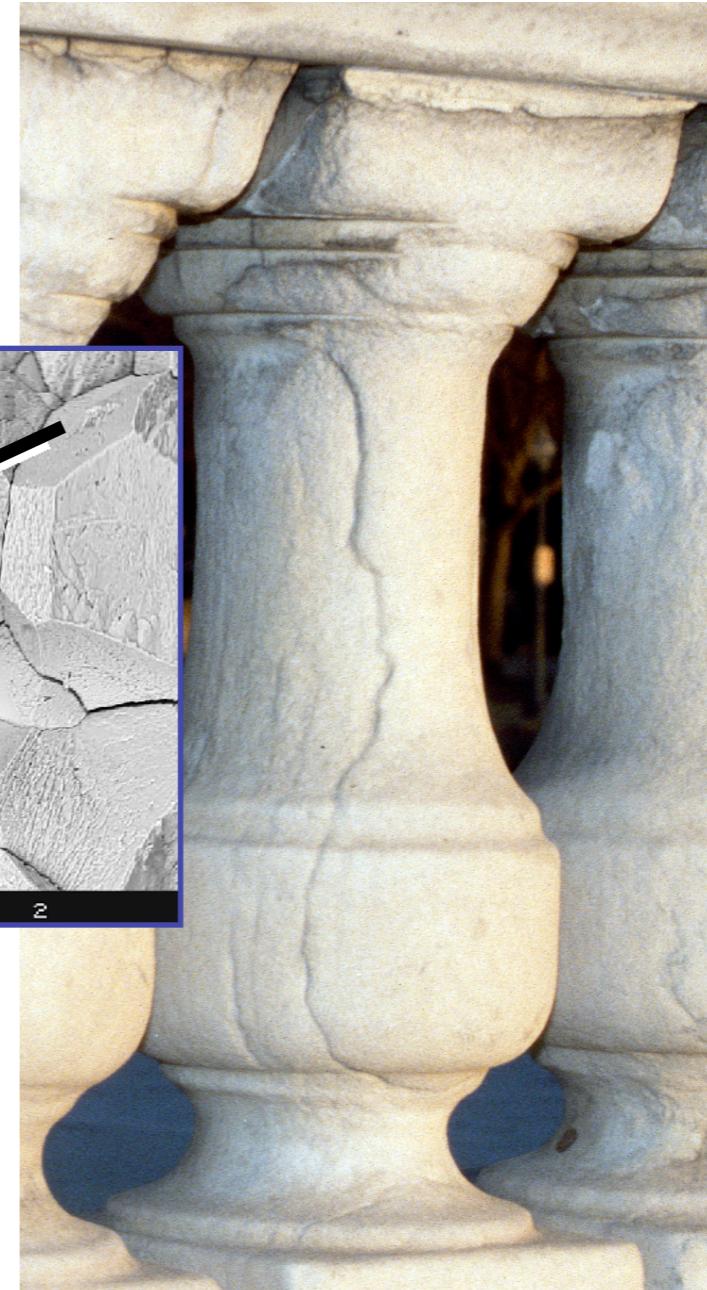
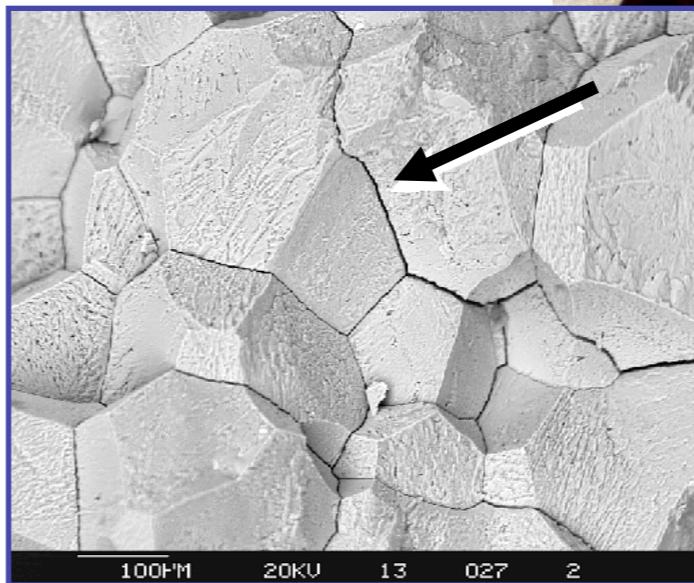
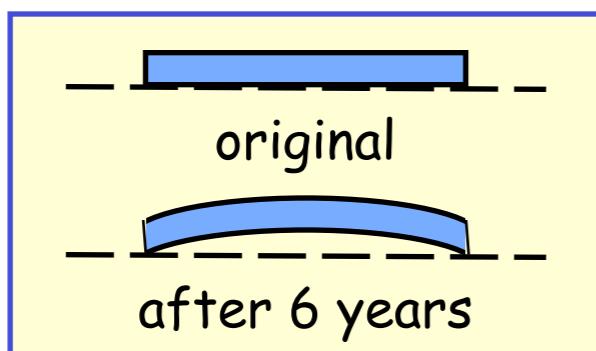
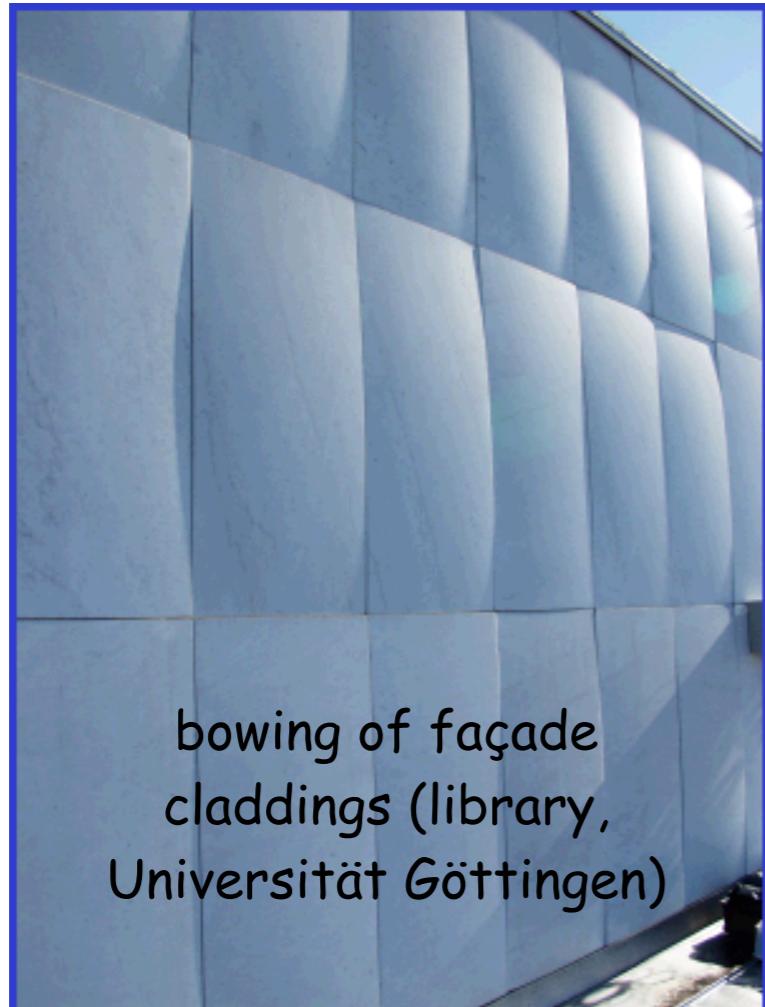
Textured (MRD=90)



Stress invariant 1 ($\sigma_{11} + \sigma_{22}$) shown for $\Delta T = -1500^\circ\text{C}$.
Calculations under plane stress and free boundary conditions.
Total number of elements = 117612.

Venkata Vedula, Sandia

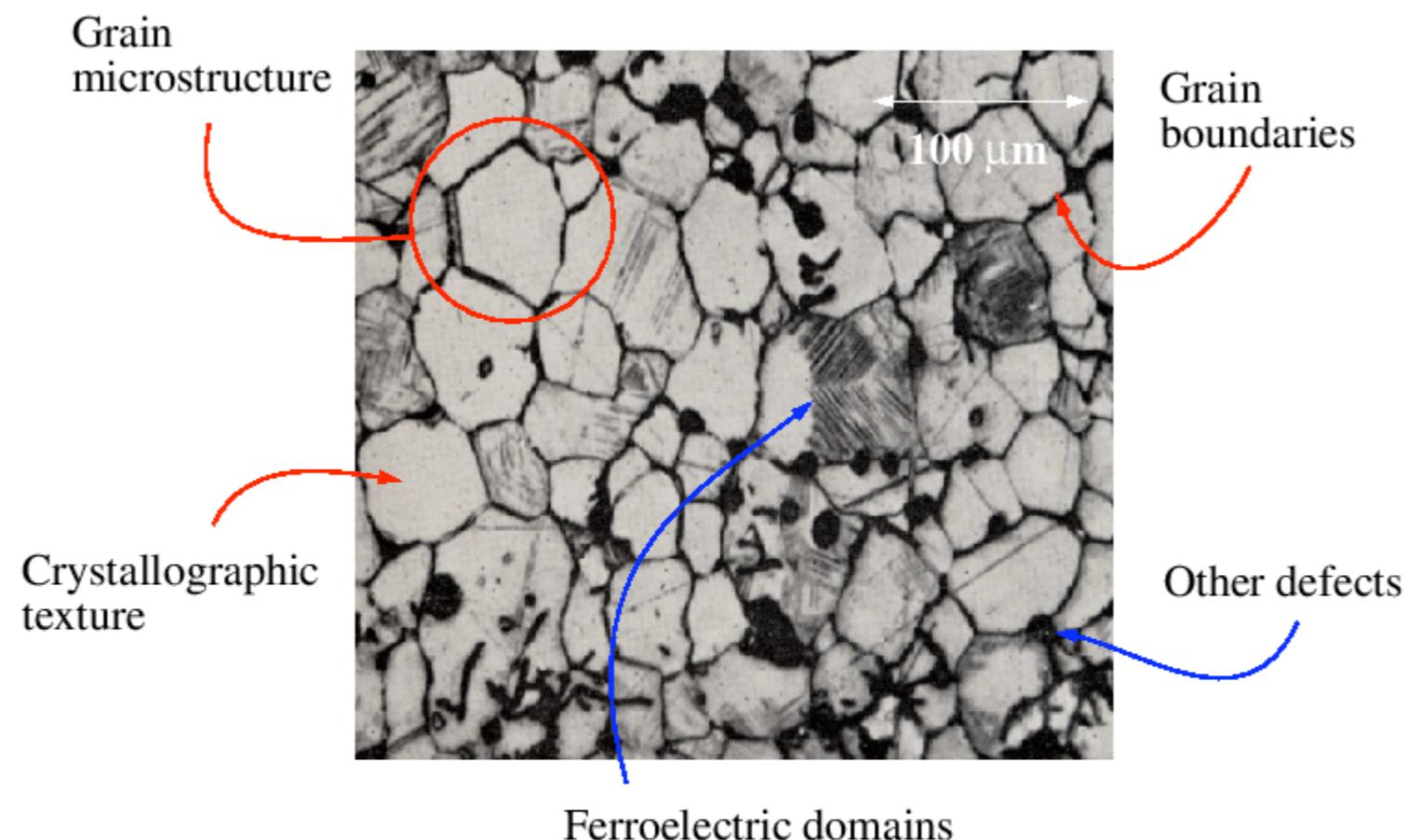
Thermal Degradation of Decorative Marbles



Thomas Weiß and Siegfried Siegesmund, Universität Göttingen, Germany

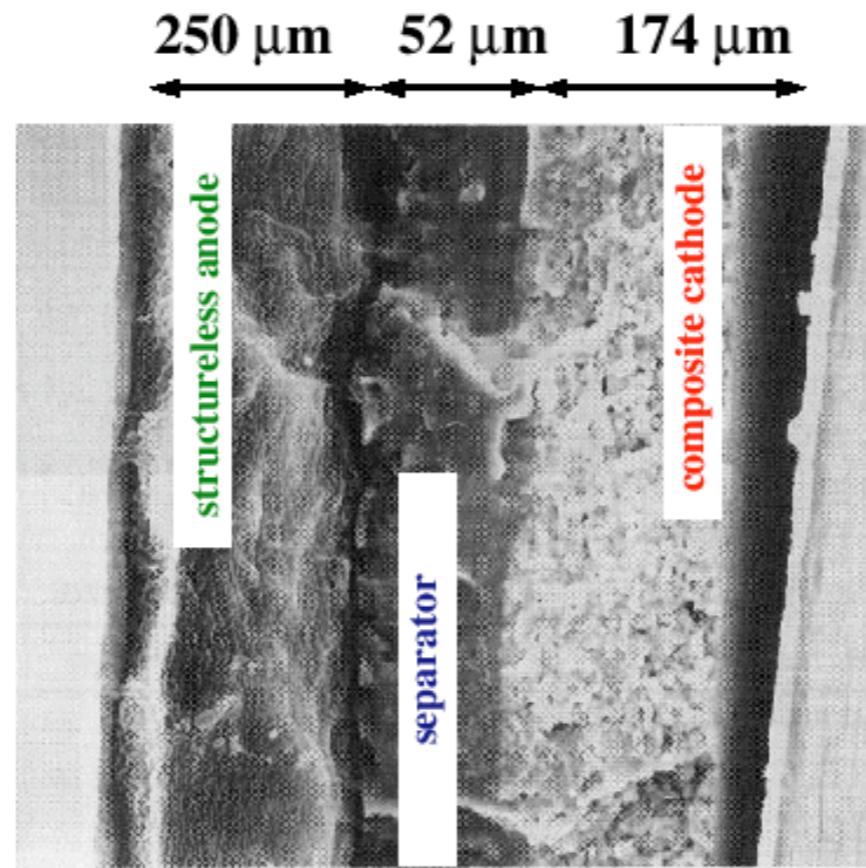
Microstructural Effects in Polycrystalline Piezoelectrics

Edwin Garcia



Jaffe, B. Cook, W. Jaffe, H. "Piezoelectric Ceramics" Academic Press, London, 1971, pg. 67

Microstructural Design of Rechargeable Batteries

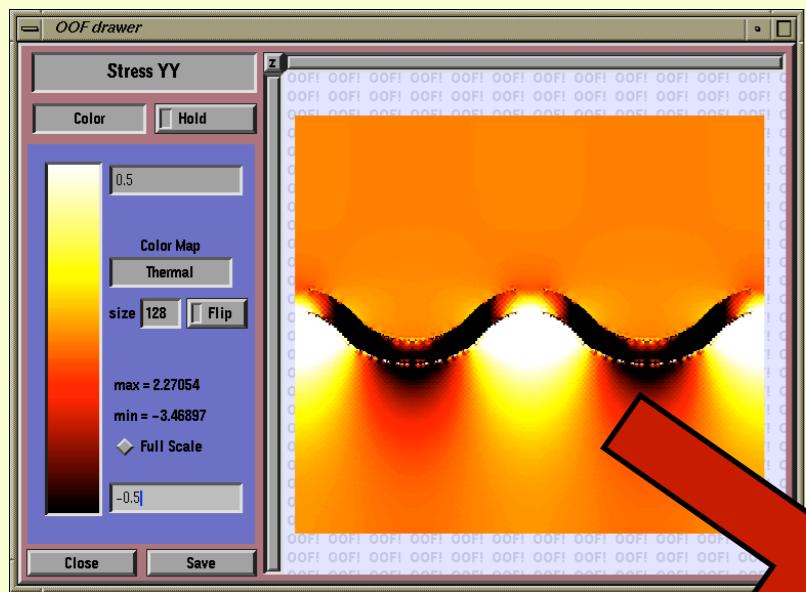


R. Edwin Garcia, Catherine M. Bishop, W. Craig Carter*, Stephen A. Langer[†]
Pimpa Limthongkul, and Yet-Ming Chiang

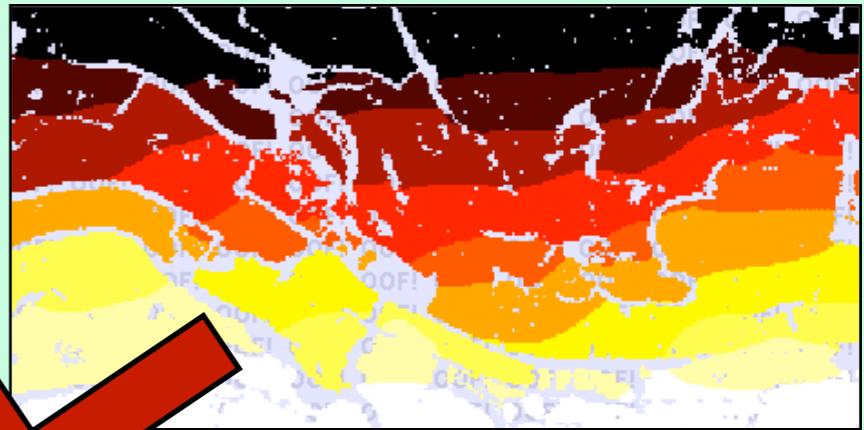
* Massachusetts Institute of Technology

† National Institute of Standards and Technology

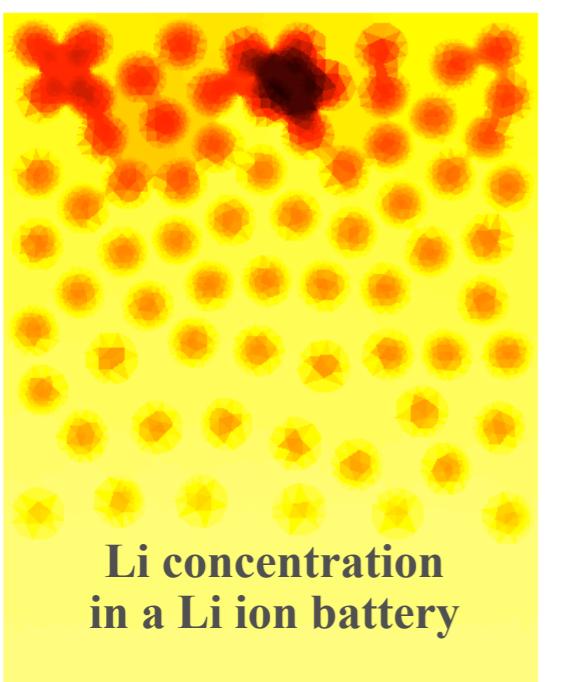
Why OOF2?



Classic OOF1 (elasticity)



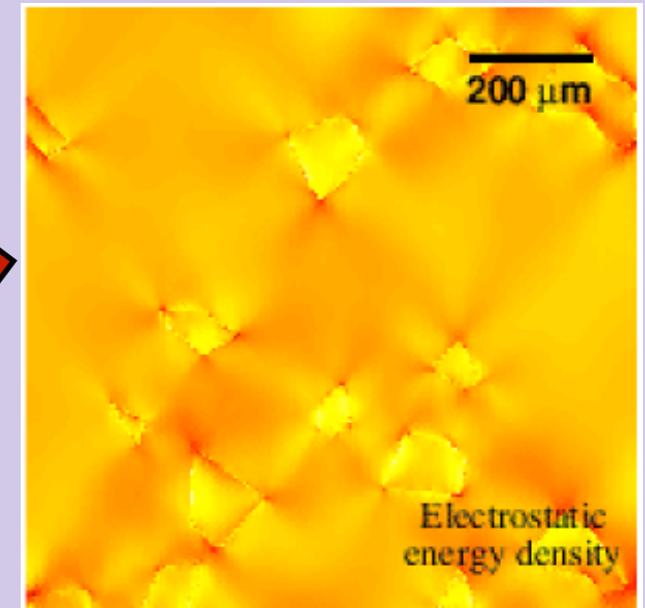
Thermal OOF1
(elasticity & thermal diffusion)



Electrochemical OOF1
(time dependent, nonlinear)



? ??



Electromechanical OOF1
(adaptive refinement, nonlinear)

Why OOF2?

OOF2 reflects lessons learned from OOF1.

- More expandable.
- More flexible.

Emphases:

- *Extensibility* and *Maintainability* through proper object-oriented design reflecting the underlying mathematics.
- *Generality* by making few assumptions about the problems being solved.
- *Usability* with a clear user interface.
- *Sanity* with a flexible infrastructure.

OOF1

OOF2

Separate mesh generation & solver programs

C++

Unthreaded, single processor

Extended with difficulty

Fixed physics

Linear triangular elements

Single program

C++ & Python

Threaded, parallel processors (soon)

Easily extendible

Arbitrary couplings

Higher order triangles & quads

More tools, more outputs, more, more, more (I'm still not satisfied)

OOF2

- Easily extendible to a wide variety of problems
 - elasticity, plasticity, thermal conductivity, mass diffusion, electrical polarization, piezoelectricity, ferroelectricity, Darcy's Law fluid flow, ...

The diagram illustrates the schematic representation of various physical fields and their corresponding equations in OOF2. It features a central equation $\sigma = \sum_i k_i \nabla \phi_i$ with $-\nabla \cdot \sigma = f$ below it, followed by a schematic diagram and a table.

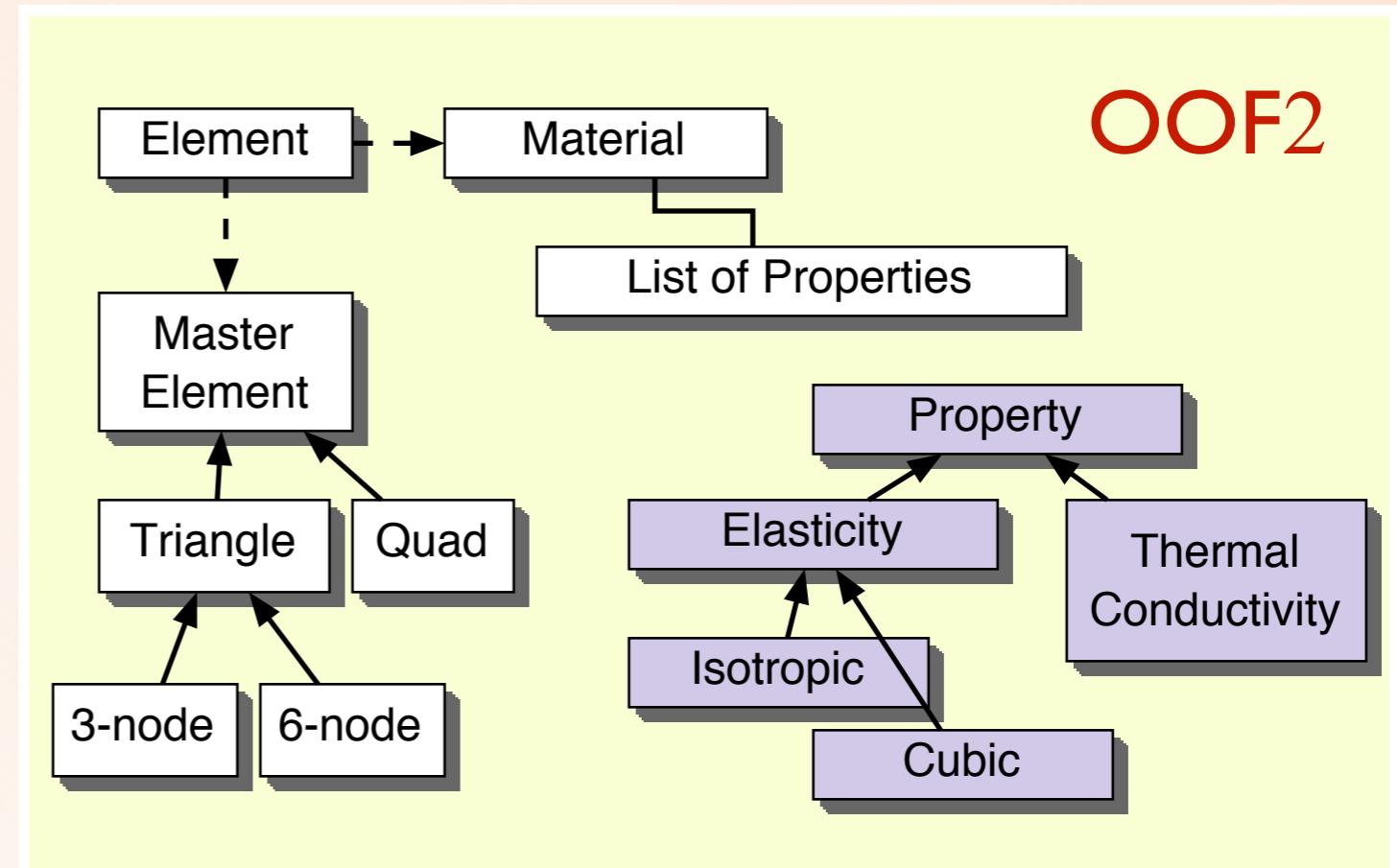
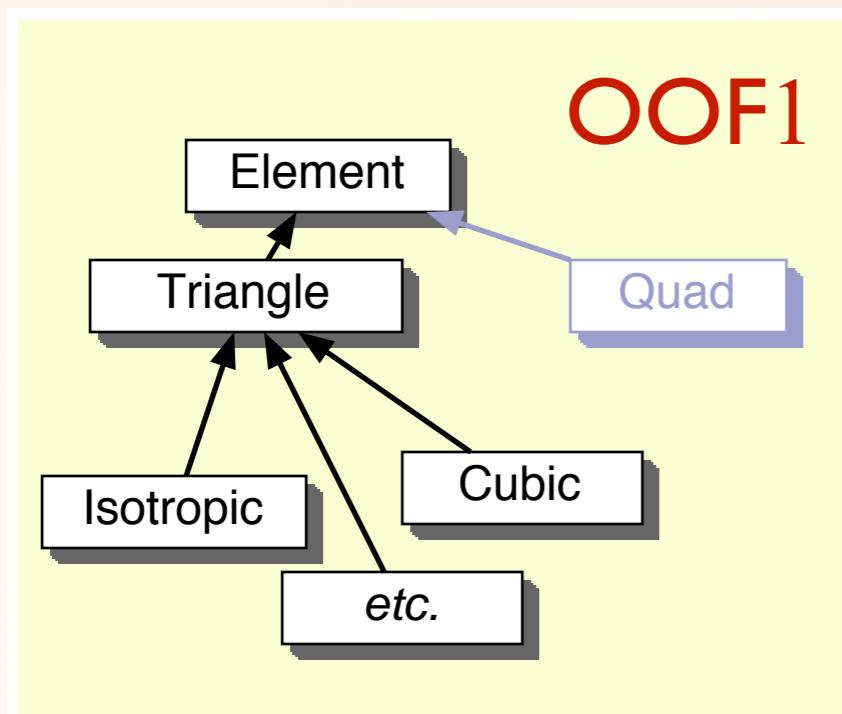
SCHEMATIC:

	Elasticity	Thermal Cond.	?
Field Φ	displacement	temperature	?
Flux σ	force	heat flow	?
Modulus k	C_{ijkl}	K_{ij}	?
Force f	force	heat source, sink	?

- Designed for simple addition of new fields, fluxes, and equations.

Why OOF2?

- For example (proper design):
 - Physics and Finite Element class structure more closely tied to the underlying mathematics.
 - Allows more physics and more types of finite elements.



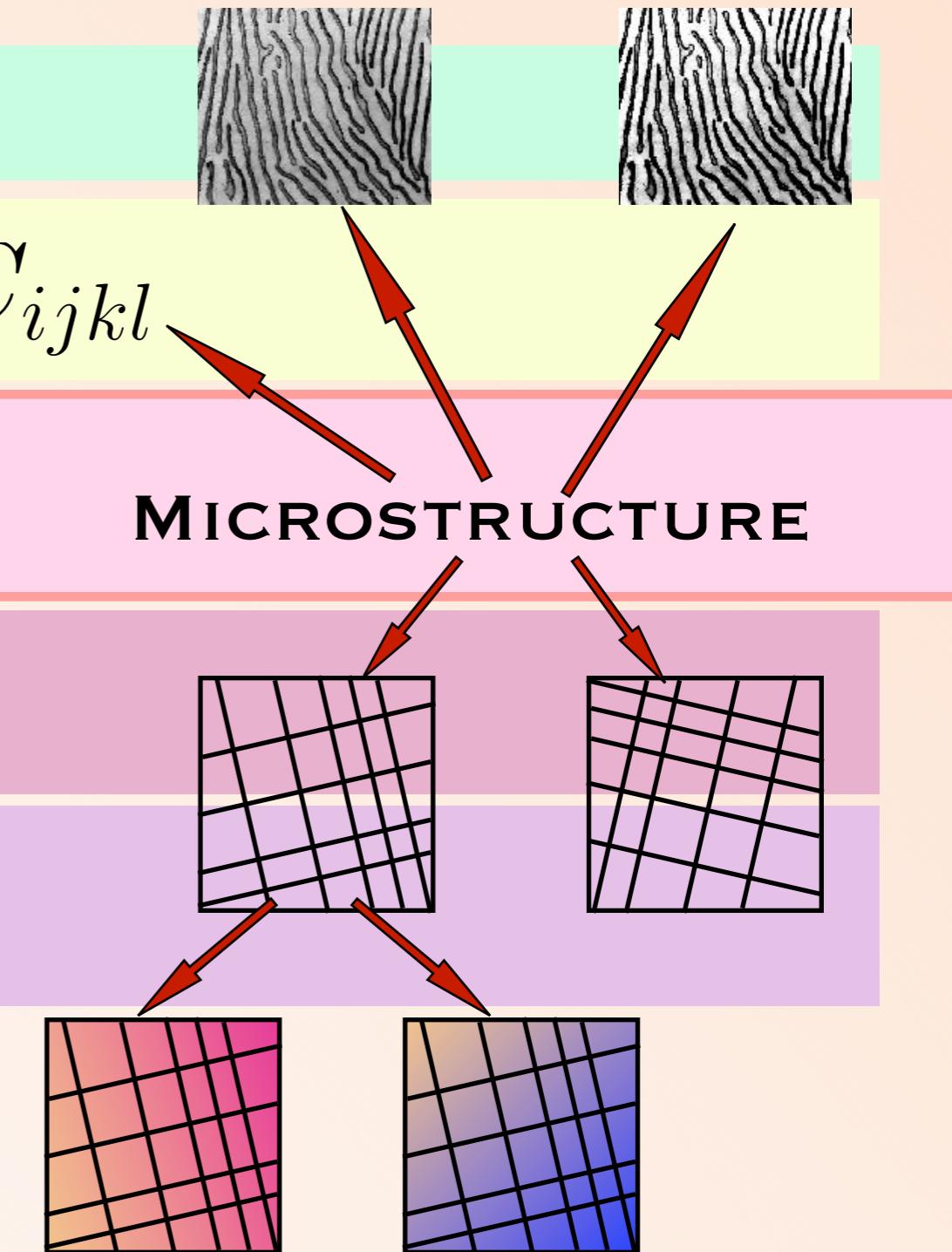
Properties can be coded completely independently from the element classes.

OOF2 Code Ingredients

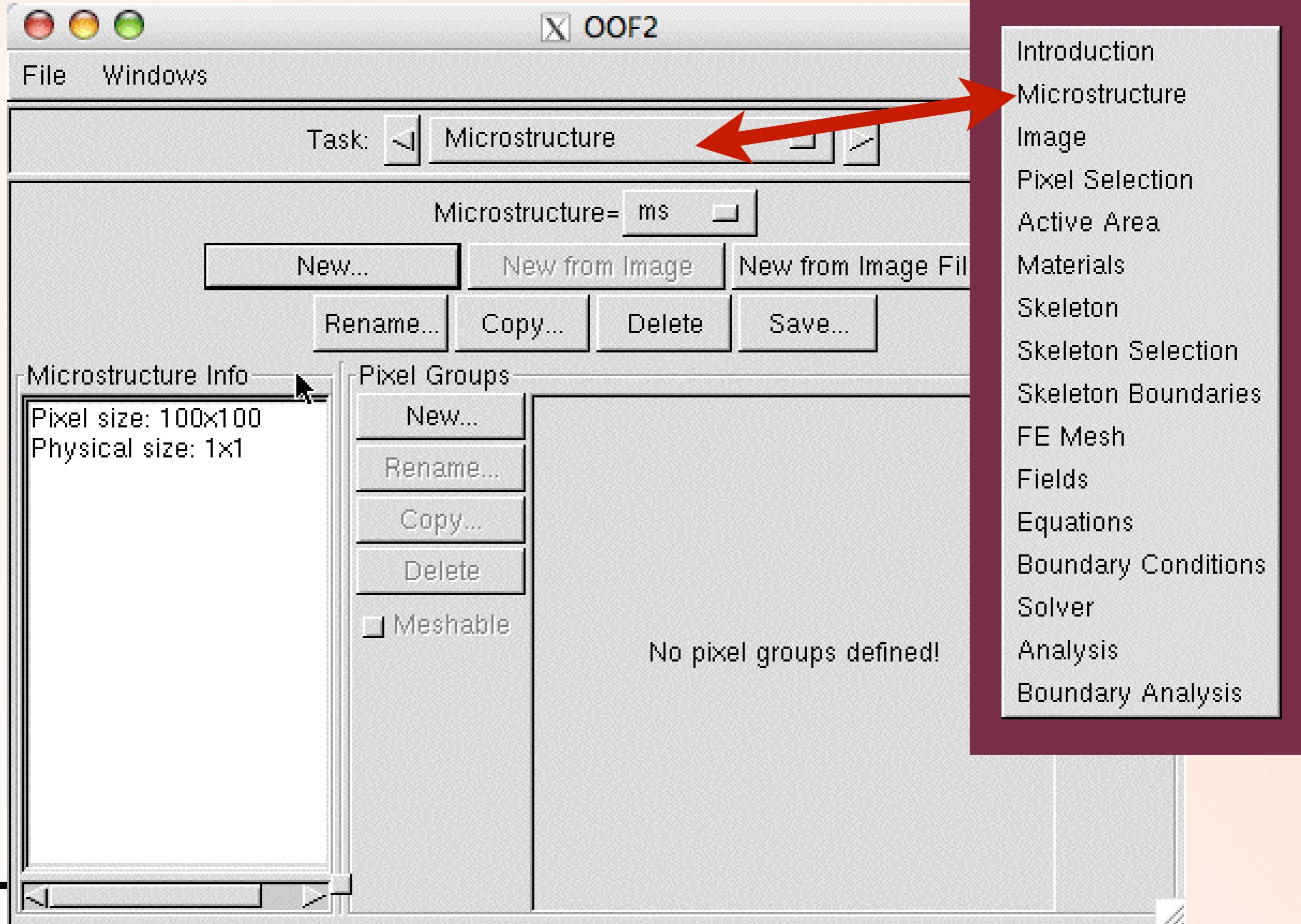
- C++ (core) and Python (interface).
- C++/Python glue code generated by SWIG.
- Libraries:
 - GTK+ graphics.
 - PETSc, MPI parallel solvers.
 - ImageMagick image manipulation.
 - IML++, MV++, SparseLib++ linear algebra.
- Threading

OOF2 Conceptual Ingredients

- image
- materials
 - assembled from lists of properties
- microstructure
 - materials assigned to groups of pixels
- skeleton
 - only the geometry of the finite element mesh
- mesh
 - skeleton + mathematics + physics
- solution



Interface leads users through the tasks



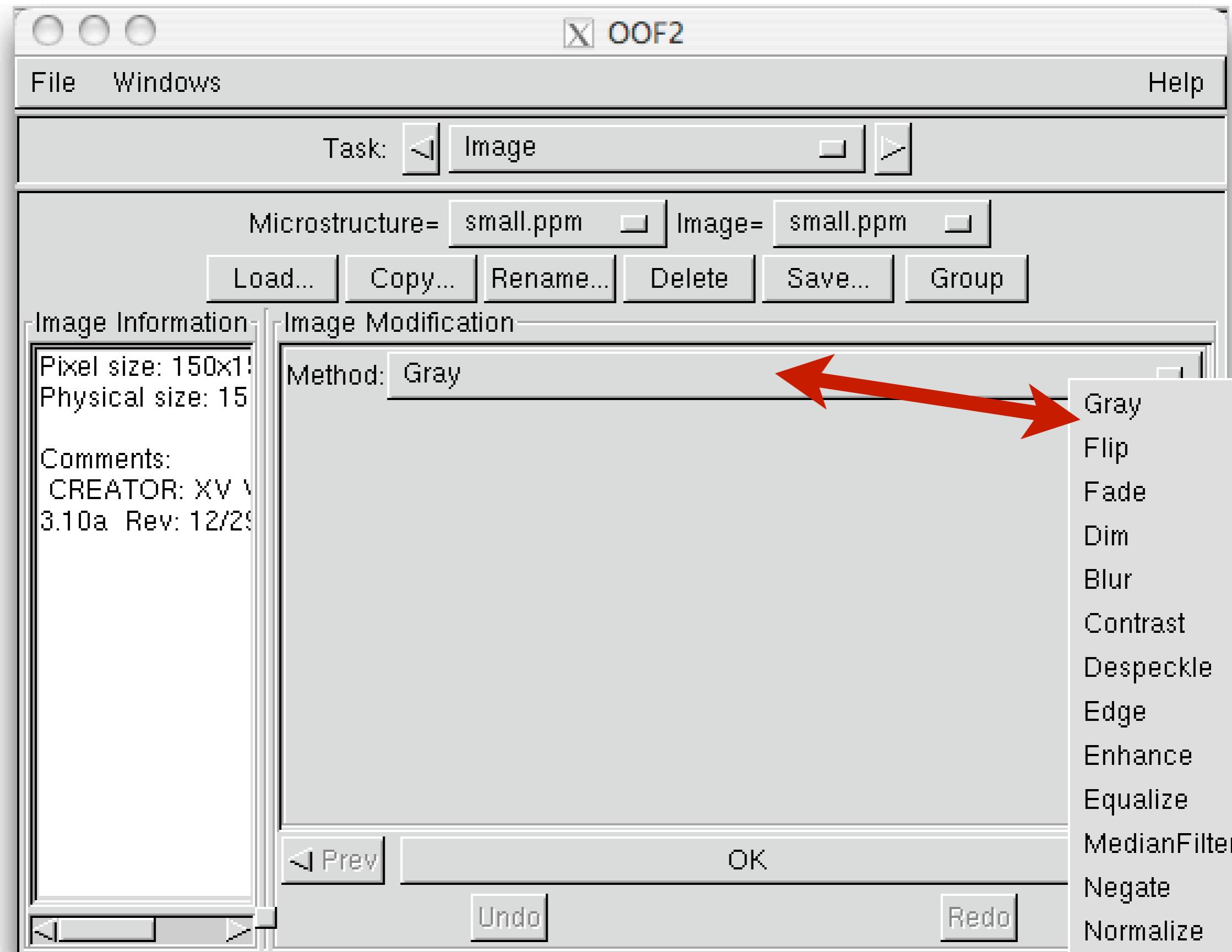
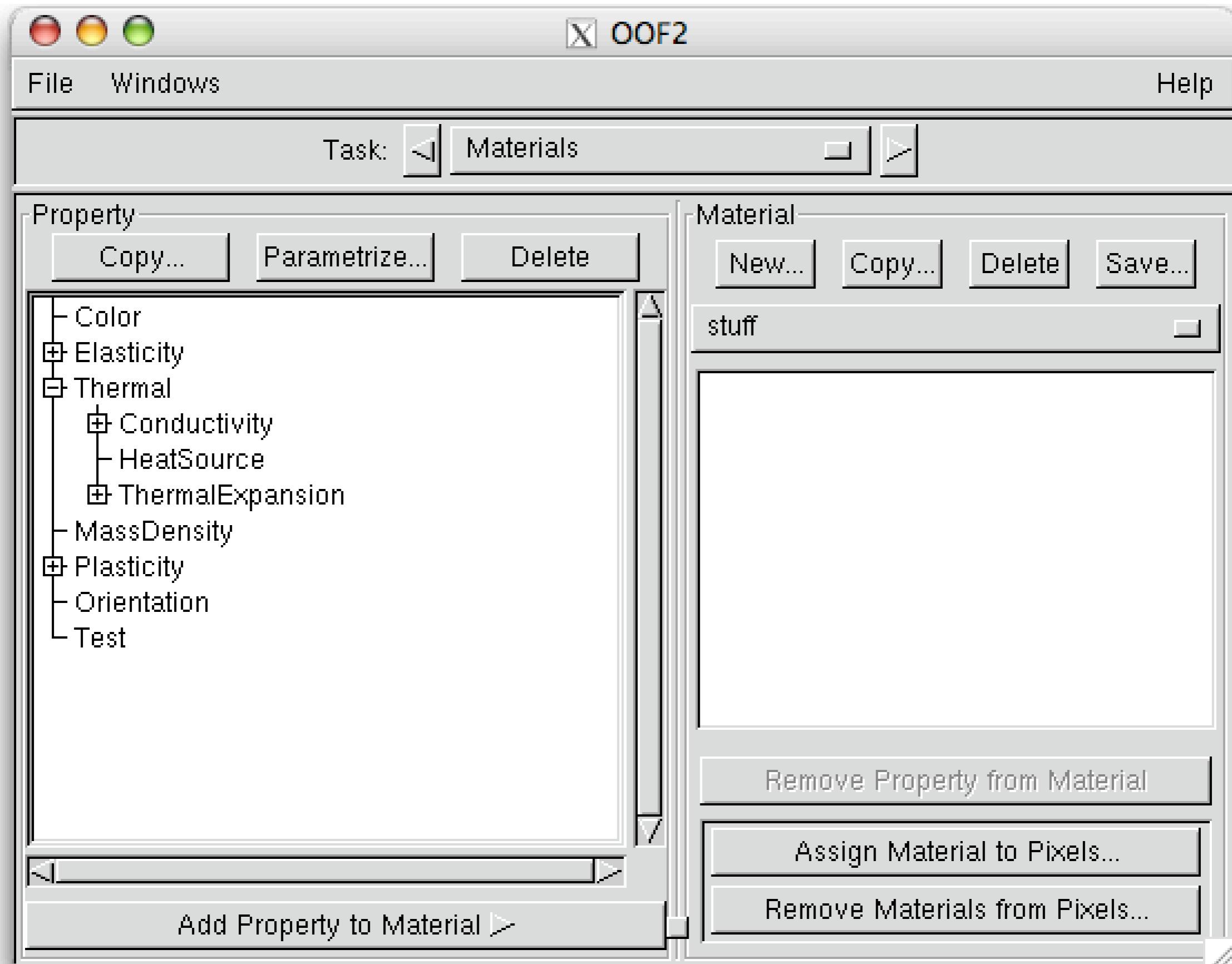
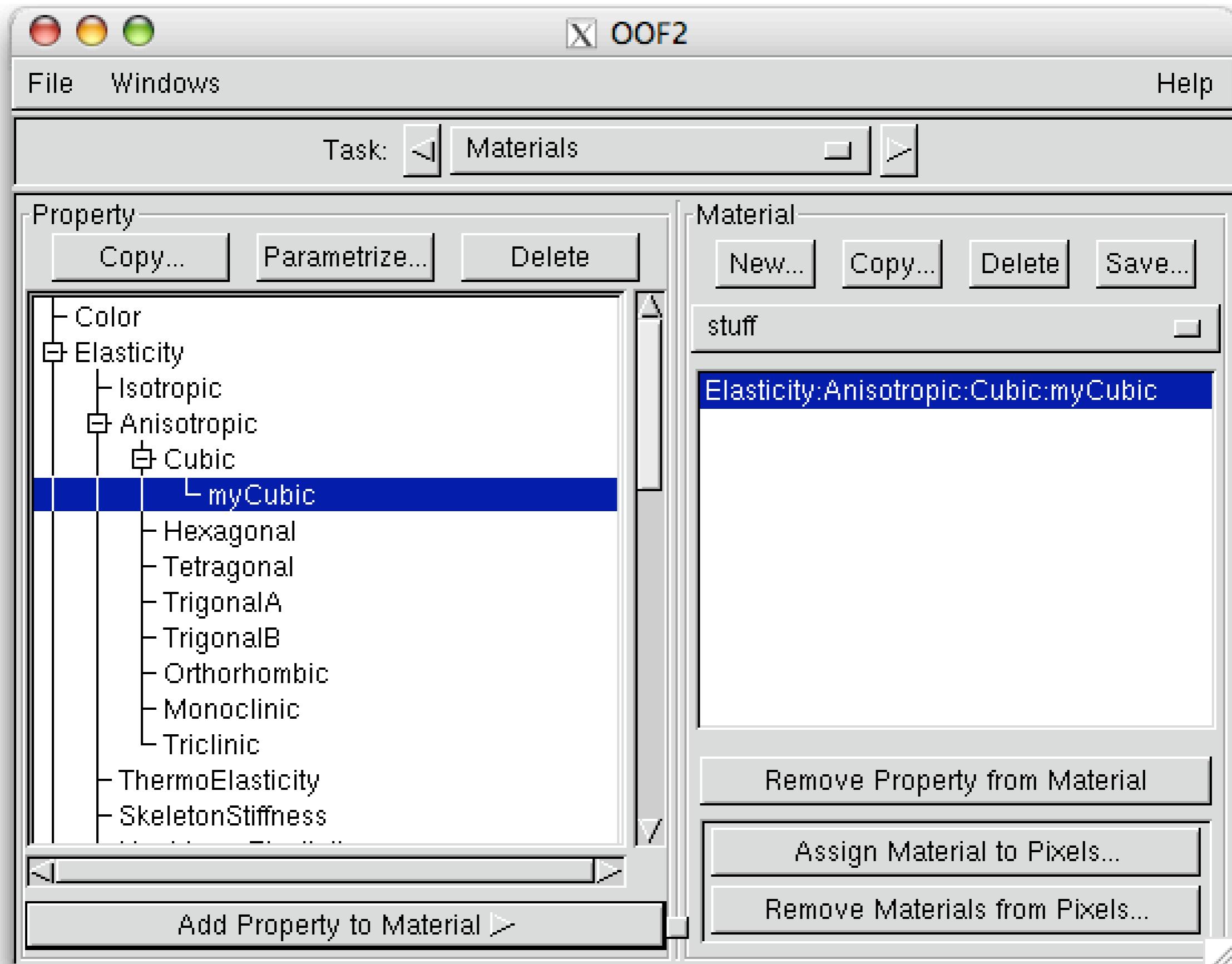


Image Modification tools

- Gray
- Flip
- Fade
- Dim
- Blur
- Contrast
- Despeckle
- Edge
- Enhance
- Equalize
- MedianFilter
- Negate
- Normalize
- ReduceNoise
- Sharpen
- Reilluminate

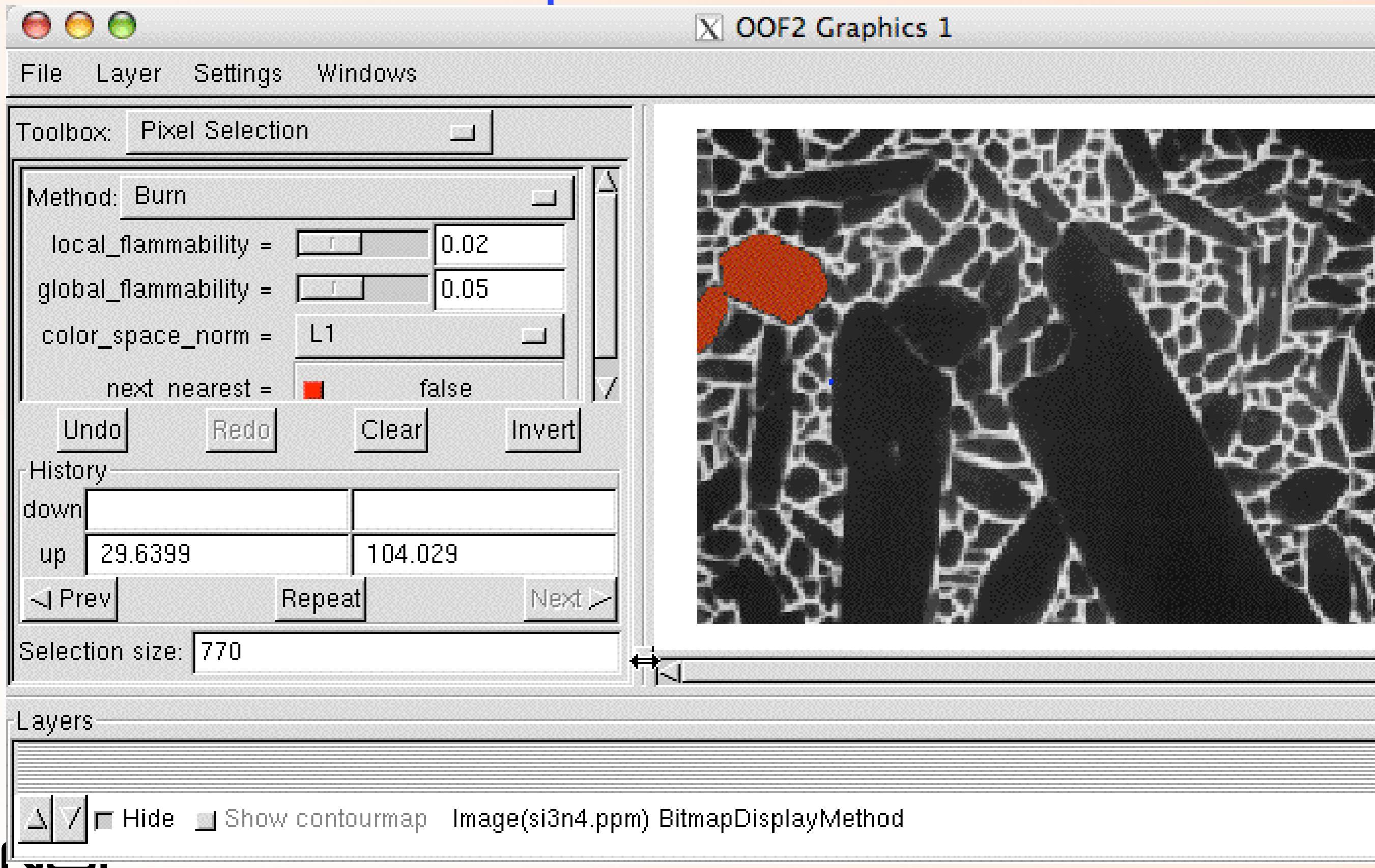


Material Construction GUI

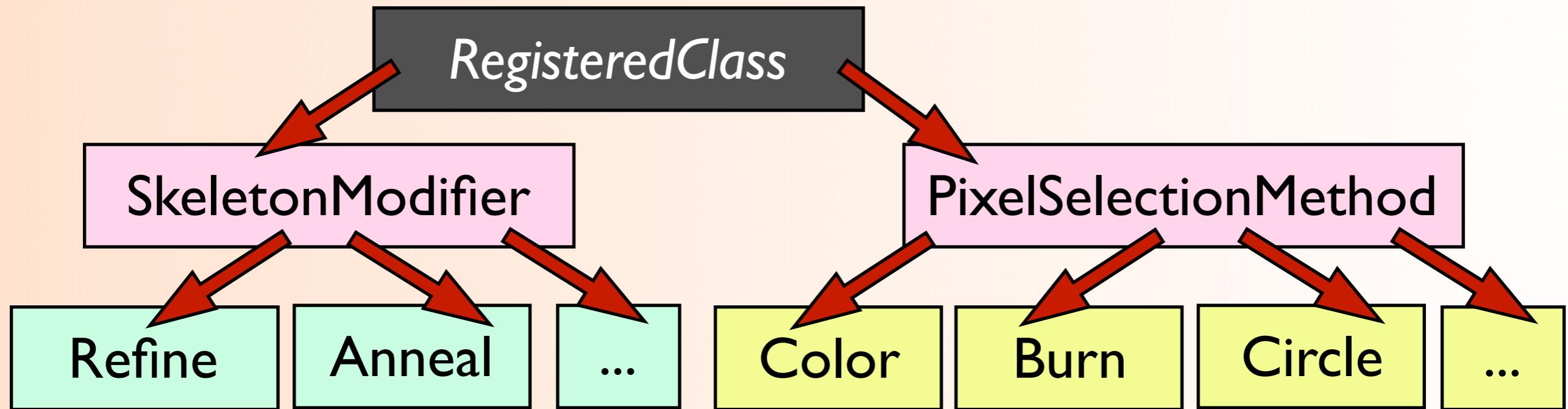


Material Construction GUI

Graphics Window



Extensibility via Class Hierarchy



- Registered classes represent:
 - Operations on images, meshes, etc.
 - Material properties.
 - Parameters for the above.
- Registrations describe how to create objects in the classes
- Menus and GUI components are created *automatically* from Registrations.

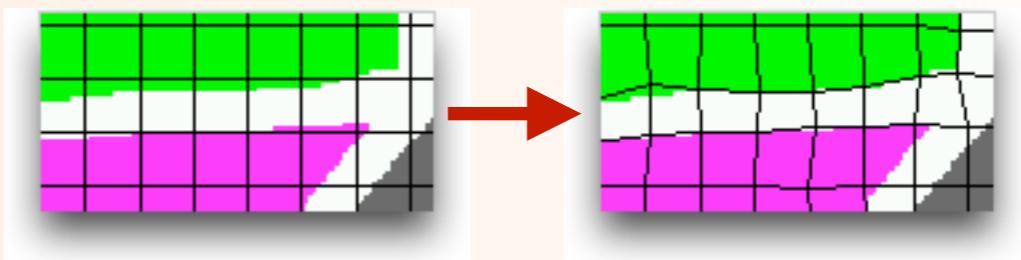
Extensibility via Class Hierarchy

RegisteredClass

SkeletonModifier

Anneal

```
Registration('Anneal', SkeletonModifier, Anneal,  
params=[  
    RegisteredParameter('targets', FiddleNodesTargets, tip='Which nodes to fiddle.'),  
    RegisteredParameter('criterion', skeletonmodifier.SkelModCriterion, tip = 'Acceptance...')  
    FloatParameter('T', value = 0.0, tip='Effective "temperature" of ...'),  
    FloatParameter('delta', value=1.0, tip='Width of the distribution of ...'),  
    RegisteredParameter('iteration', IterationManager, tip='Iteration method')  
],  
tip='Move nodes randomly and accept the ones that meet the acceptance criterion.'  
)
```



Extensibility via Class Hierarchy

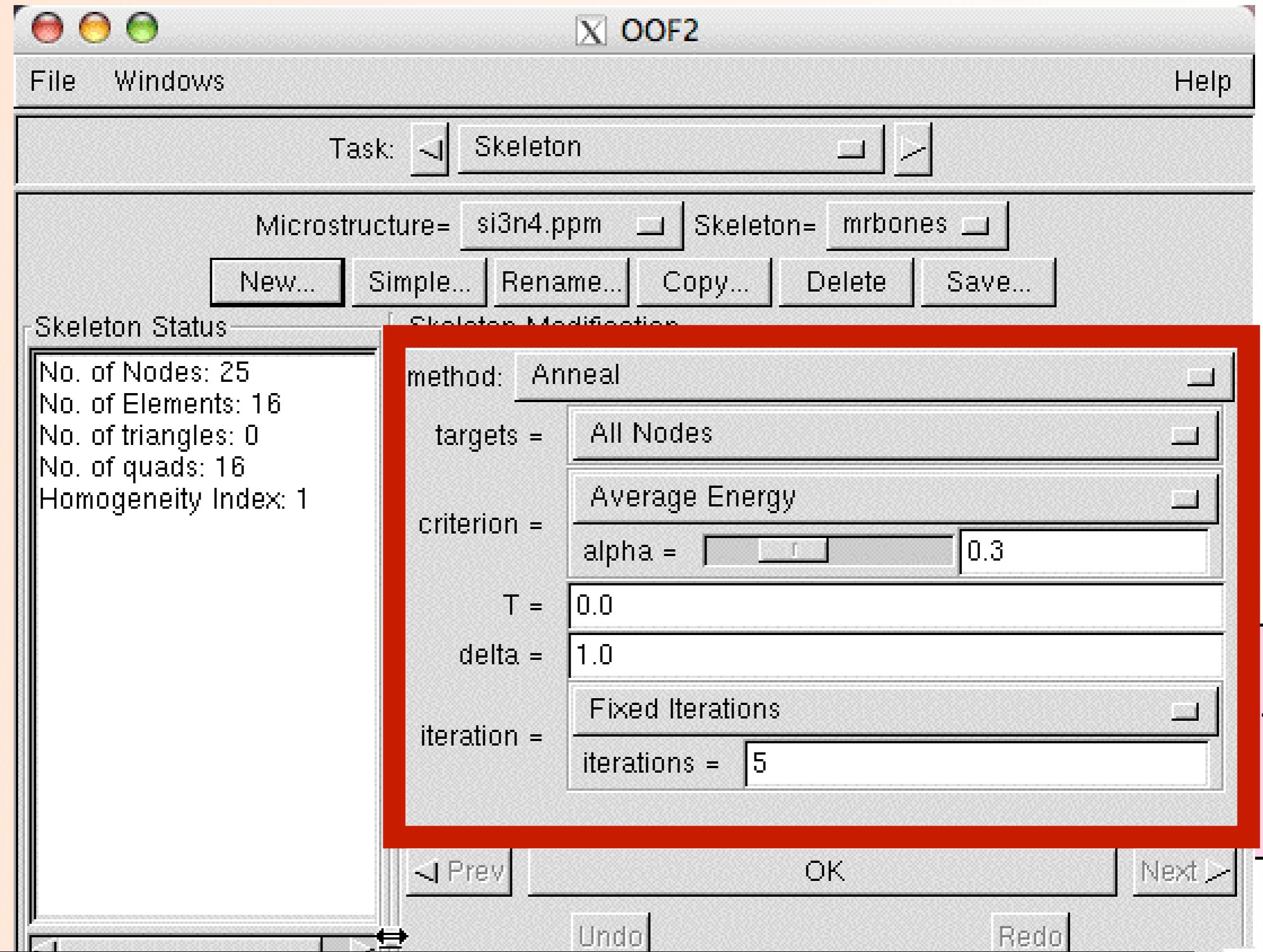
RegisteredClass

SkeletonModifier

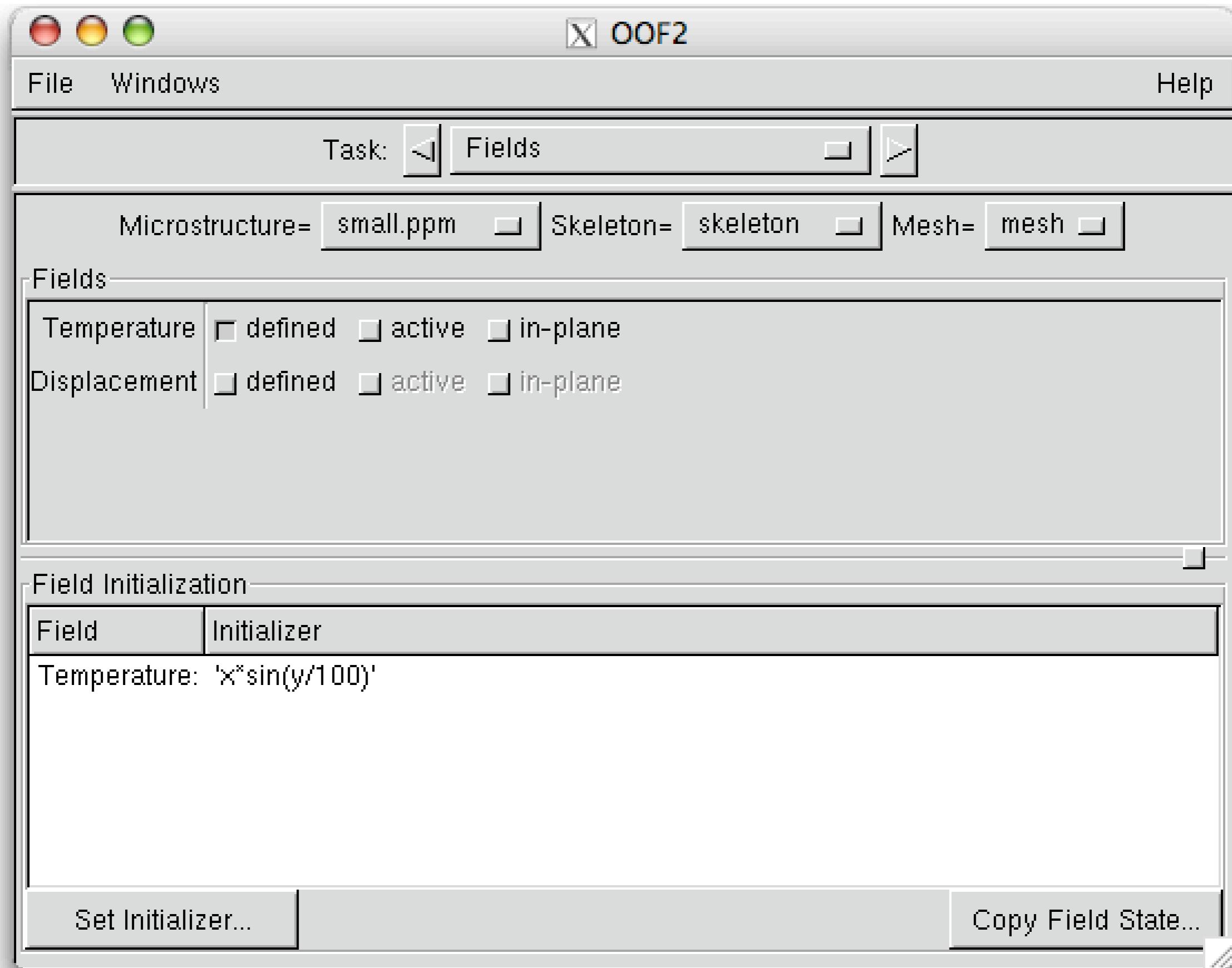
Anneal

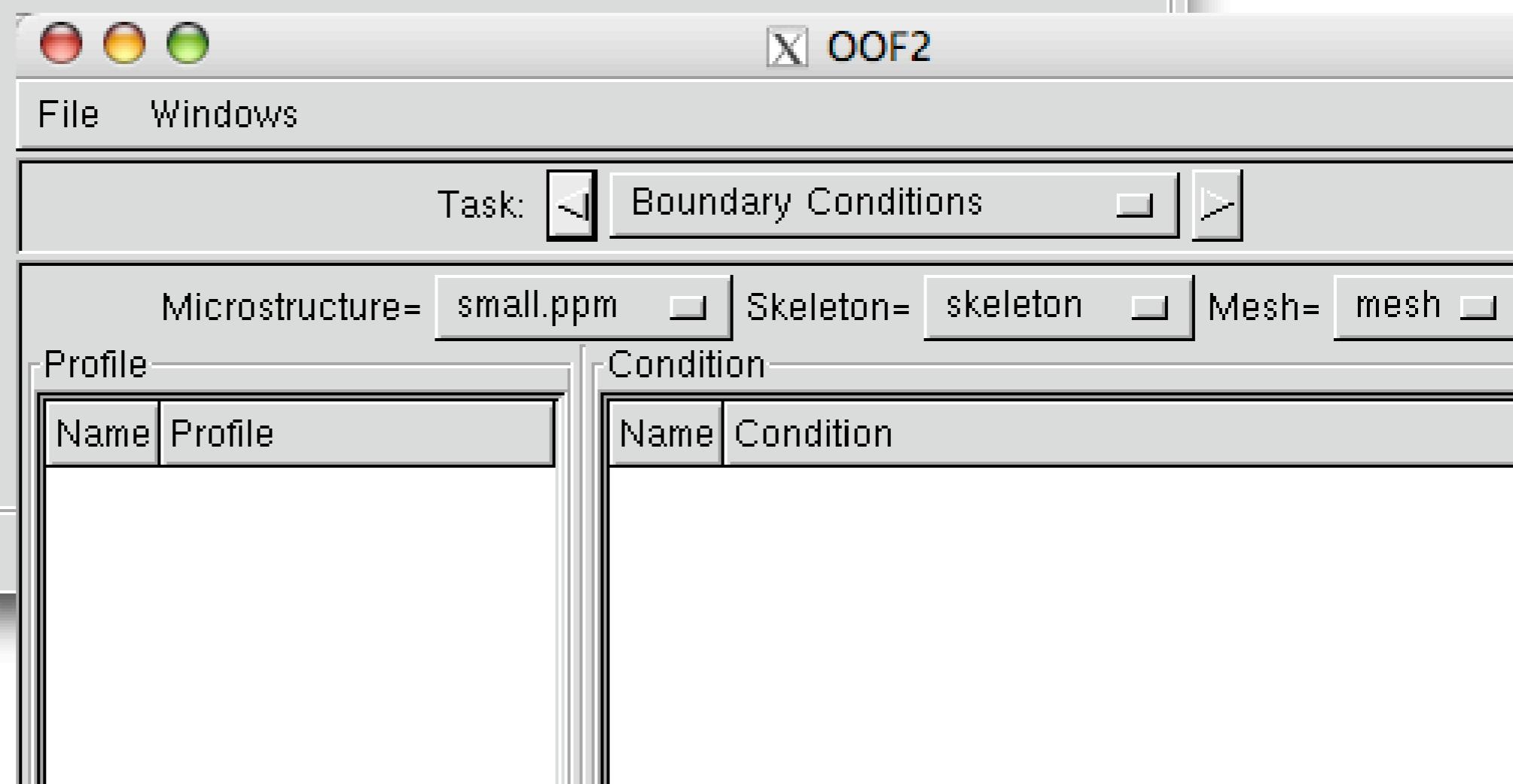
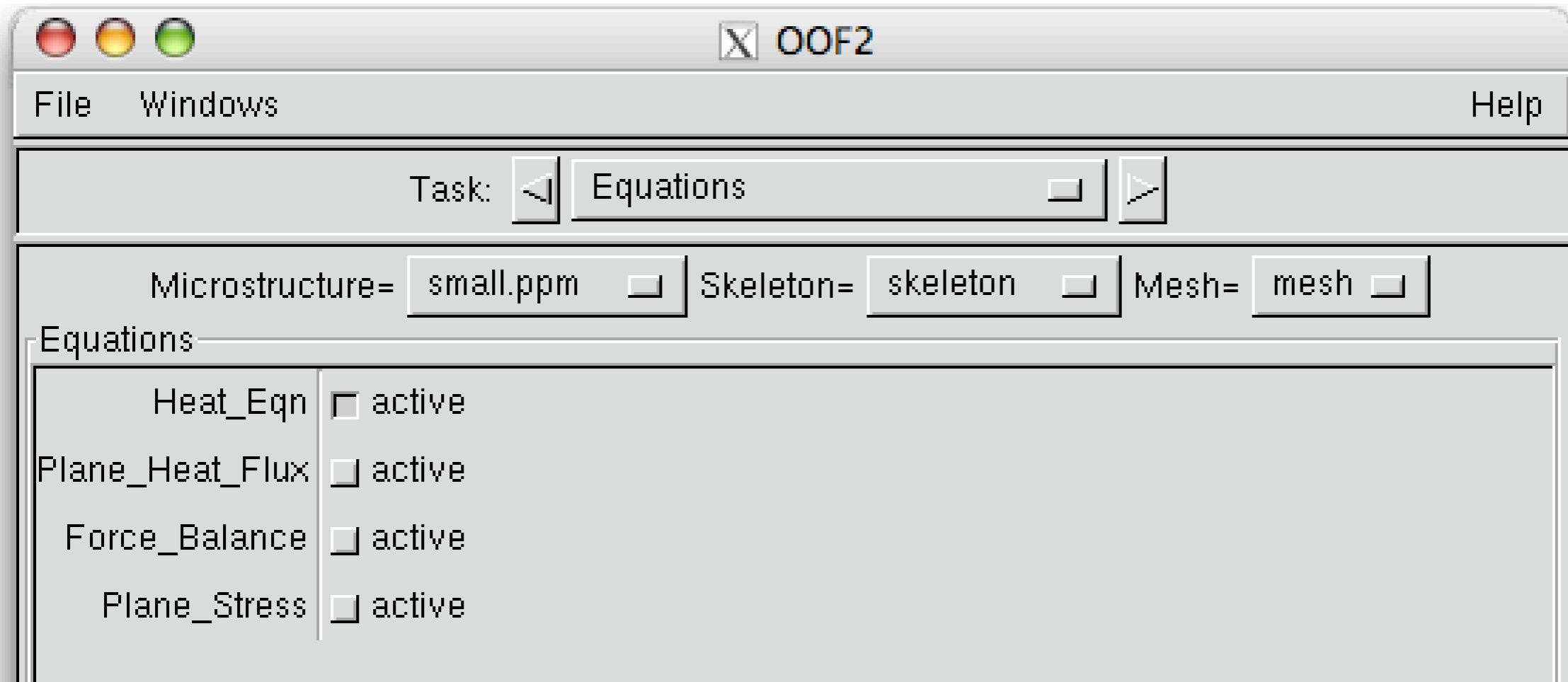
```
Registration('Anneal', SkeletonModifier, Anneal,
params=[
    RegisteredParameter('targets', FiddleNodesTargets, tip='Which nodes to fiddle.'),
    RegisteredParameter('criterion', skeletonmodifier.SkelModCriterion, tip = 'Acceptance...'),
    FloatParameter('T', value = 0.0, tip='Effective "temperature" of ...'),
    FloatParameter('delta', value=1.0, tip='Width of the distribution of ...'),
    RegisteredParameter('iteration', IterationManager, tip='Iteration method')
],
tip='Move nodes randomly and accept the ones that meet the acceptance criterion.'
)
```

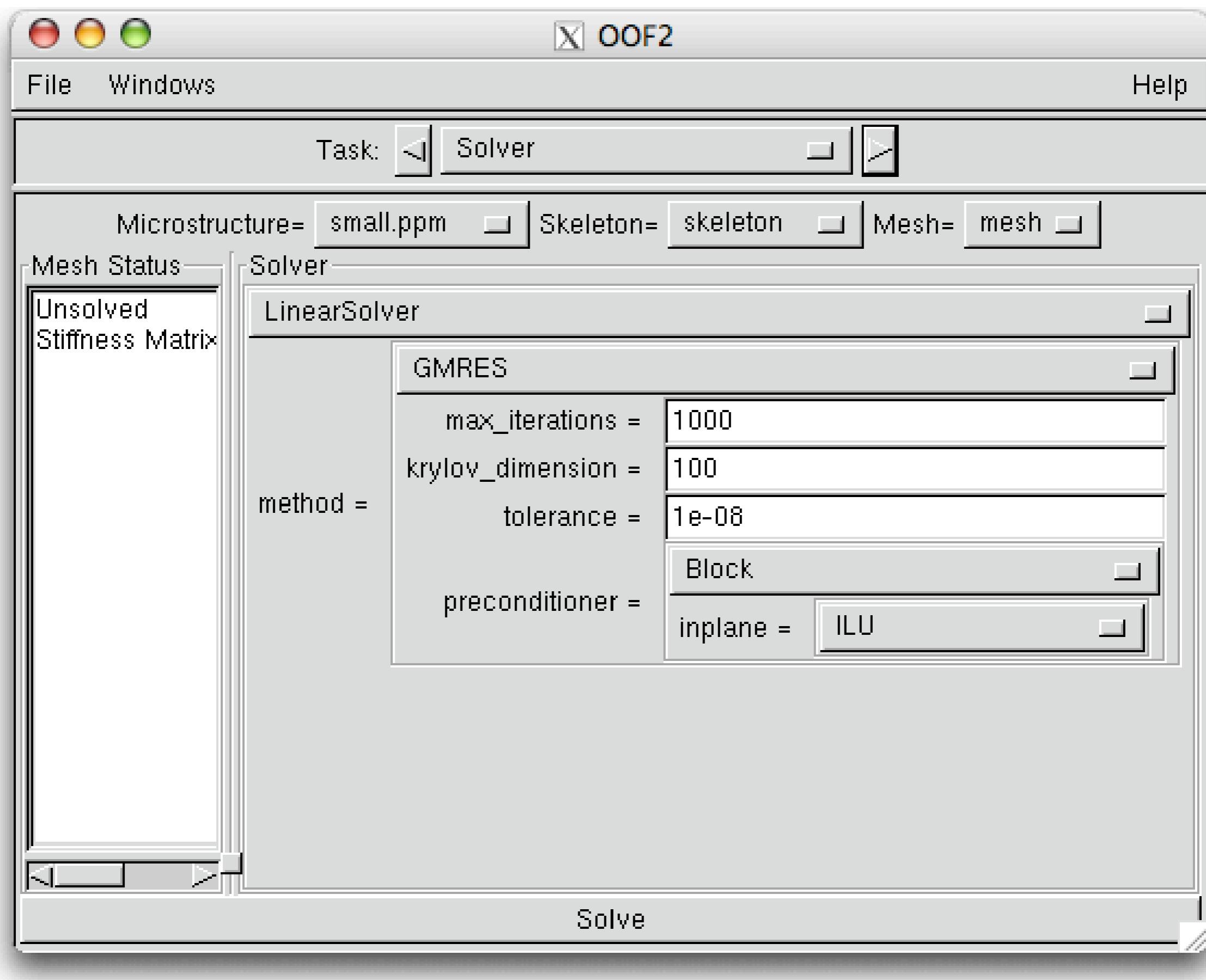
Parameters provide all information
needed to construct an object.

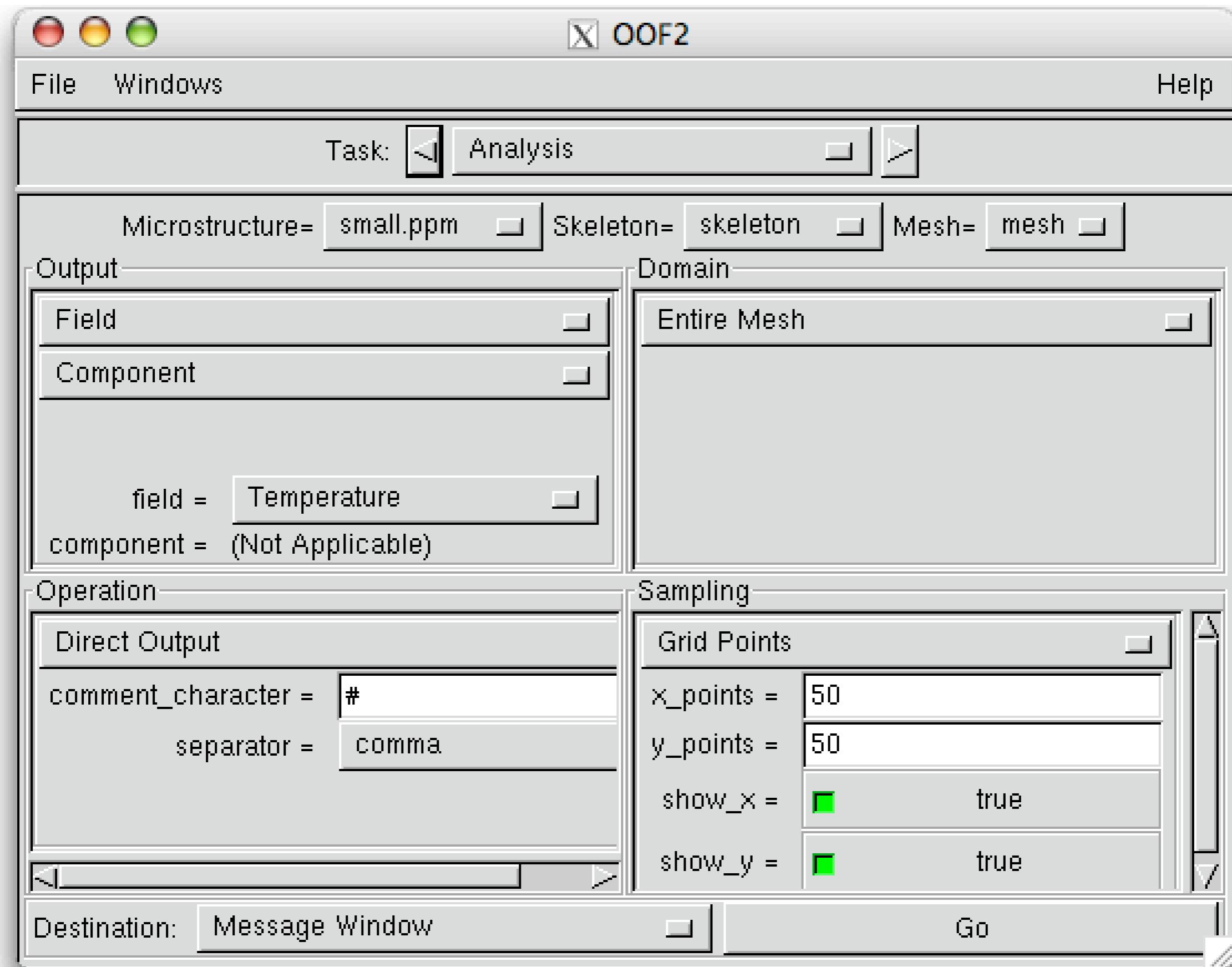


RegisteredClassFactory is built automatically in the GUI









Extending OOF2 with new Physics

New Fields require just a few lines of Python:

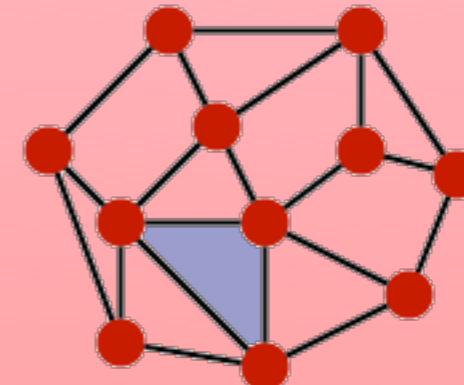
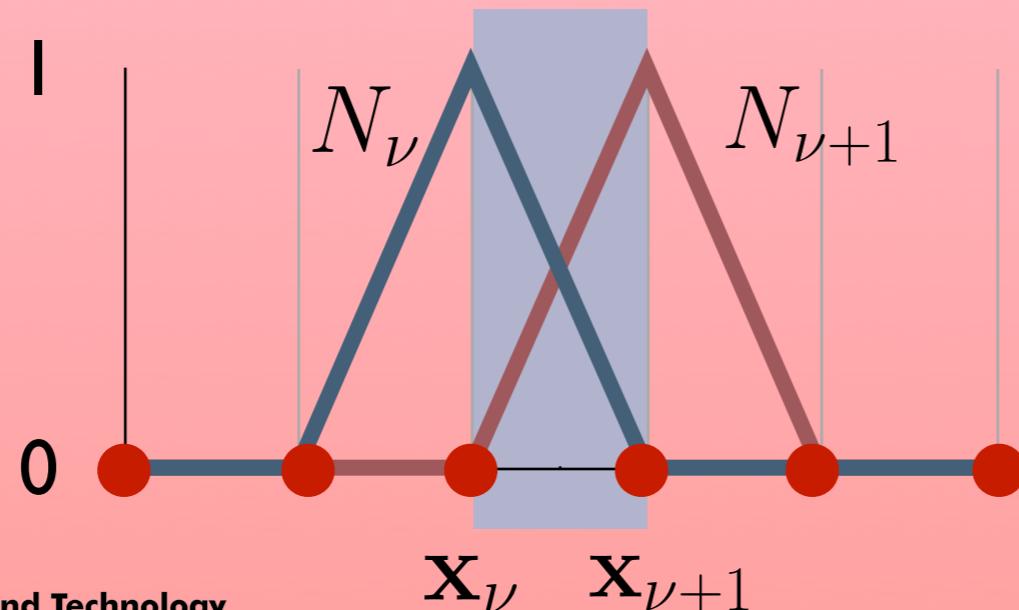
```
temperature = defineField(ScalarField("Temperature"))
heat_flux = defineFlux(VectorFlux("Heat_Flux"))
heat_eqn = defineEquation(DivergenceEquation("Heat", heat_flux, 1))
planeheatflux_eqn = defineEquation(PlaneFluxEquation("Plane_Heat_Flux",
                                                       heat_flux, 1)),

displacement = defineField(TwoVectorField("Displacement"))
stress_flux = defineFlux(SymmetricTensorFlux("Stress"))
forcebalance_eqn = defineEquation(DivergenceEquation("Force_Balance",
                                                       stress_flux, spacedim))
planestress_eqn = defineEquation(PlaneFluxEquation("Plane_Stress",
                                                       stress_flux, 3))
```

Actually using new Fields in material properties requires a bit more effort...

Finite Elements in 50 Words or Less*

- Divide space into *elements*.
- Evaluate fields at *nodes* between elements: $u_{n\nu} = u_n(\mathbf{x}_\nu)$
- Interpolate fields in elements via *shape functions* $N_\nu(\mathbf{x})$
- $$u_n(\mathbf{x}) = \sum_\nu u_{n\nu} N_\nu(\mathbf{x})$$
- Substitute expansion into equations, multiply by a test function, integrate by parts, and solve the resulting system of linear equations for the unknowns $u_{n\nu}$.



*Pedants will insist upon “fewer” instead of “less” here, but “less” is the colloquial usage.

Adding New Material Properties

- ◆ A “Property” is a term in a flux:
- ◆ Define $\sigma = \mathbf{M} \cdot \mathbf{u}$
 - ◆ \mathbf{u} is the vector of all field values at all nodes of an element
 - ◆ \mathbf{M} is the “flux matrix”
- ◆ Developer must provide a routine to compute an element’s contribution to \mathbf{M} at \mathbf{x} for node v .
 - ◆ This can be done with no explicit knowledge of the element geometry.

$$\sigma = \sum_i k_i \nabla \phi_i$$

SCHEMATIC

Example: Elasticity

- ◆ Displacement component l at point \mathbf{x} : $u_l(\mathbf{x})$
- ◆ Stress component ij at \mathbf{x} : $\sigma_{ij}(\mathbf{x}) = C_{ijkl}\partial_k u_l(\mathbf{x})$
- ◆ Expand in shape functions: $u_l(\mathbf{x}) = N_v(\mathbf{x})u_{lv}$
- ◆ u_{lv} is displacement component l at node v .
- ◆ $\sigma_{ij}(\mathbf{x}) = C_{ijkl}\partial_k N_v(\mathbf{x})u_{lv}$
- ◆ Compare to $\sigma_{ij}(\mathbf{x}) = M_{ij}^{kv}u_{kv}$
- ◆ Find $M_{ij}^{kv}(\mathbf{x}) = C_{ijkl}\partial_l N_v(\mathbf{x})$

Example: Elasticity

```
void Elasticity::fluxmatrix(const FEMesh *mesh, const Element *element,
                           const ElementFuncNodeIterator &nu,
                           Flux *flux, const MasterPosition &x) const
{
    if(*flux != *stress_flux) {
        throw ErrProgrammingError("Unexpected flux", __FILE__, __LINE__);
    }

    const Cijkl modulus = cijkl(mesh, element, x);
    double sf = nu.shapefunction(x);
    double dsf0 = nu.dshapefunction(0, x);
    double dsf1 = nu.dshapefunction(1, x);

    for(SymTensorIndex ij; !ij.end(); ++ij) {
        for(FieldIterator ell=displacement->iterator(); !ell.end(); ++ell) {
            SymTensorIndex ell0(0, ell.integer());
            SymTensorIndex ell1(1, ell.integer());
            stress_flux->matrix_element(mesh, ij, displacement, ell, nu) +=
                modulus(ij, ell0)*dsf0 + modulus(ij, ell1)*dsf1;
        }
        if(!displacement->in_plane(mesh)) {
            Field *oop = displacement->out_of_plane();
            for(FieldIterator ell=oop->iterator(ALL_INDICES); !ell.end(); ++ell) {
                stress_flux->matrix_element(mesh, ij, oop, ell, nu)
                    += modulus(ij, SymTensorIndex(2,ell.integer())) * sf;
            }
        }
    }
}
```



Example: Elastic Node v

```
void Elasticity::fluxmatrix(const FEMesh *mesh, const Element *element,
                           const ElementFuncNodeIterator &nu,
                           Flux *flux, const MasterPosition &x) const
{
    if(*flux != *stress_flux) {
        throw Error("Unexpected flux", __FILE__);
    }

    const Cijkl modulus = cijkl(mesh, element, x);
    double sf = nu.shapefunction(x);
    double dsf0 = nu.dshapefunction(0, x);
    double dsf1 = nu.dshapefunction(1, x);

    for(SymTensorIndex ij; !ij.end(); ++ij) {
        for(FieldIterator ell=displacement->iterator(); !ell.end(); ++ell) {
            SymTensorIndex ell0(0, ell.integer());
            SymTensorIndex ell1(1, ell.integer());
            stress_flux->matrix_element(mesh, ij, displacement, ell, nu) +=
                modulus(ij, ell0)*dsf0 + modulus(ij, ell1)*dsf1;
        }
        if(!displacement->in_plane(mesh)) {
            Field *oop = displacement->out_of_plane();
            for(FieldIterator ell=oop->iterator(ALL_INDICES); !ell.end(); ++ell) {
                stress_flux->matrix_element(mesh, ij, oop, ell, nu)
                    += modulus(ij, SymTensorIndex(2,ell.integer())) * sf;
            }
        }
    }
}
```

Flux σ

ElementFuncNodeIterator &nu

MasterPosition &x

Example: Elasticity

```
void Elasticity::fluxmatrix(const FEMesh *mesh, const Element *element,
                           const ElementFuncNodeIterator &nu,
                           Flux *flux, const MasterPosition &x) const
{
    if(*flux != *stress_flux) {
        throw ErrProgrammingError("Unexpected flux", __FILE__, __LINE__);
    }

    const Cijkl modulus = cijkl(mesh, element, x);
    double sf = nu.shapefunction(0, x);
    double dsf0 = nu.dshapefunction(0, x);
    double dsf1 = nu.dshapefunction(1, x);

    for(SymTensorIndex ij; !ij.end(); ++ij) {
        for(FieldIterator ell=displacement->iterator(); !ell.end(); ++ell) {
            SymTensorIndex ell0(0, ell.integer());
            SymTensorIndex ell1(1, ell.integer());
            stress_flux->matrix_element(mesh, ij, displacement, ell, nu) +=
                modulus(ij, ell0)*dsf0 + modulus(ij, ell1)*dsf1;
        }
        if(!displacement->in_plane(mesh)) {
            Field *oop = displacement->out_of_plane();
            for(FieldIterator ell=oop->iterator(ALL_INDICES); !ell.end(); ++ell) {
                stress_flux->matrix_element(mesh, ij, oop, ell, nu)
                    += modulus(ij, SymTensorIndex(2,ell.integer())) * sf;
            }
        }
    }
}
```

Sanity Check

Example: Elasticity

```
void Elasticity::fluxmatrix(const FEMesh *mesh, const Element *element,
                           const ElementFuncNodeIterator &nu,
                           Flux *flux, const MasterPosition &x) const
{
    if(*flux != *stress_flux) {
        throw ErrProgrammingError("Unexpected flux", __FILE__, __LINE__);
    }

    const Cijkl modulus = cijkl(mesh, element, x);
    double sf = nu.shapefunction(x);
    double dsf0 = nu.dshapefunction(0, x);
    double dsf1 = nu.dshapefunction(1, x);

    for(SymTensorIndex ij=0; ij<ij_size; ++ij) {
        for(FieldIterator ell=0; ell<ell_size; ++ell) {
            SymTensorIndex ell0=ell, ell1=ell+1;
            stress_flux->matrix_element(mesh, ij, displacement, ell, nu) +=
                modulus(ij, ell0)*dsf0 + modulus(ij, ell1)*dsf1;
        }
    }

    if(!displacement->in_plane(mesh)) {
        Field *oop = displacement->out_of_plane();
        for(FieldIterator ell=oop->iterator(ALL_INDICES); !ell.end(); ++ell) {
            stress_flux->matrix_element(mesh, ij, oop, ell, nu)
                += modulus(ij, SymTensorIndex(2,ell.integer())) * sf;
        }
    }
}
```

Elastic modulus computed by
virtual function call to derived class
(eg. CubicElasticity)

Example: Elasticity

```
void Elasticity::fluxmatrix(const FEMesh *mesh, const Element *element,
                           const ElementFuncNodeIterator &nu,
                           Flux *flux, const MasterPosition &x) const
{
    if(*flux != *stress_flux) {
        throw ErrProgrammingError("Unexpected flux", __FILE__, __LINE__);
    }

    const Cijkl modulus = cijkl(mesh, element, x);
    double sf = nu.shapefunction(x);
    double dsf0 = nu.dshapefunction(0, x);
    double dsf1 = nu.dshapefunction(1, x);

    for(SymTensorIndex ij; !ij.end(); ++ij) {
        for(FieldIterator ell=displacement->iterator(ALL_INDICES); !ell.end(); ++ell) {
            SymTensorIndex ell0(0);
            SymTensorIndex ell1(1);
            stress_flux->matrix_element(mesh, ij, ell0, ell1) =
                modulus(ij, SymTensorIndex(2,ell.integer())) * sf;
            stress_flux->matrix_element(mesh, ij, ell1, ell0) =
                modulus(ij, SymTensorIndex(2,ell.integer())) * dsf0;
            stress_flux->matrix_element(mesh, ij, ell1, ell1) =
                modulus(ij, SymTensorIndex(2,ell.integer())) * dsf1;
        }
        if(!displacement->in_plane(mesh)) {
            Field *oop = displacement->out_of_plane();
            for(FieldIterator ell=oop->iterator(ALL_INDICES); !ell.end(); ++ell) {
                stress_flux->matrix_element(mesh, ij, oop, ell, nu)
                    += modulus(ij, SymTensorIndex(2,ell.integer())) * sf;
            }
        }
    }
}
```

Shape function evaluation
for node v at point x

Example: Elasticity

```
void Elasticity::fluxmatrix(const FEMesh *mesh, const Element *element,
                           const ElementFuncNodeIterator &nu,
                           Flux *flux, const MasterPosition &x) const
```

```
{  
    if(*flux != *stress_flux) {  
        throw ErrProgrammingError("Unexpected flux", __FILE__, __LINE__);  
    }
```

For all stress components ij

```
double sf = nu.shapefunction(x);  
double dsf0 = nu.dshapefunction(0, x);  
double dsf1 = nu.dshapefunction(1, x);
```

For all displacement components l

```
for(SymTensorIndex ij; !ij.end(); ++ij) {  
    for(FieldIterator ell=displacement->iterator(); !ell.end(); ++ell) {  
        SymTensorIndex ell0(0, ell.integer());  
        SymTensorIndex ell1(1, ell.integer());  
        stress_flux->matrix_element(mesh, ij, displacement, ell, nu) +=  
            modulus(ij, ell0)*dsf0 + modulus(ij, ell1)*dsf1;  
    }  
}
```

$M_{ij}^{lv}(x) = \sum_k C_{ijkl} \partial_k N_v(x)$

```
if(!displacement->in_plane)  
    Field *oop = displacement->operator<<(ell);  
    for(FieldIterator ell=displacement->iterator(); !ell.end(); ++ell) {  
        stress_flux->matrix_element(mesh, ij, oop, ell, nu) +=  
            modulus(ij, ell)*sf;
```

$lv \Rightarrow$ degree of freedom

$ij \Rightarrow$ stress component

Example: Elasticity

```
void Elasticity::fluxmatrix(const FEMesh *mesh, const Element *element,
                           const ElementFuncNodeIterator &nu,
                           Flux *flux, const MasterPosition &x) const
{
    if(*flux != *stress_flux) {
        throw ErrProgrammingError("Unexpected flux", __FILE__, __LINE__);
    }

    const Cijkl modulus = cijkl(mesh, element, x);
    double sf = nu.shapefunction(x);
    double dsf0 = nu.dshapefunction(0, x);
    double dsf1 = nu.dshapefunction(1, x);

    for(SymTensorIndex ij; !ij.end(); ++ij) {
        for(FieldIterator ell=displacement->iterator(); !ell.end(); ++ell) {
            SymTensorIndex ell0(0, ell);
            SymTensorIndex ell1(1, ell);
            stress_flux->matrix_element(mesh, ij, ell0, ell1, nu)
                += modulus(ij, ell0)*dsf0 + modulus(ij, ell1)*dsf1;
        }
    }

    if(!displacement->in_plane(mesh)) {
        Field *oop = displacement->out_of_plane();
        for(FieldIterator ell=oop->iterator(ALL_INDICES); !ell.end(); ++ell) {
            stress_flux->matrix_element(mesh, ij, oop, ell, nu)
                += modulus(ij, SymTensorIndex(2,ell.integer())) * sf;
        }
    }
}
```

Contribution from out-of-plane strains

Example: Elasticity

```
void Elasticity::fluxmatrix(const FEMesh *mesh, const Element *element,
                           const ElementFuncNodeIterator &nu,
                           Flux *flux, const MasterPosition &x) const
{
    if(*flux != *stress_flux) {
        throw ErrProgrammingError("Unexpected flux", __FILE__, __LINE__);
    }

    const Cijkl modulus = cijkl(mesh, el);
    double sf = nu.shapefunction(x);
    double dsf0 = nu.dshapefunction(0, x);
    double dsf1 = nu.dshapefunction(1, x);

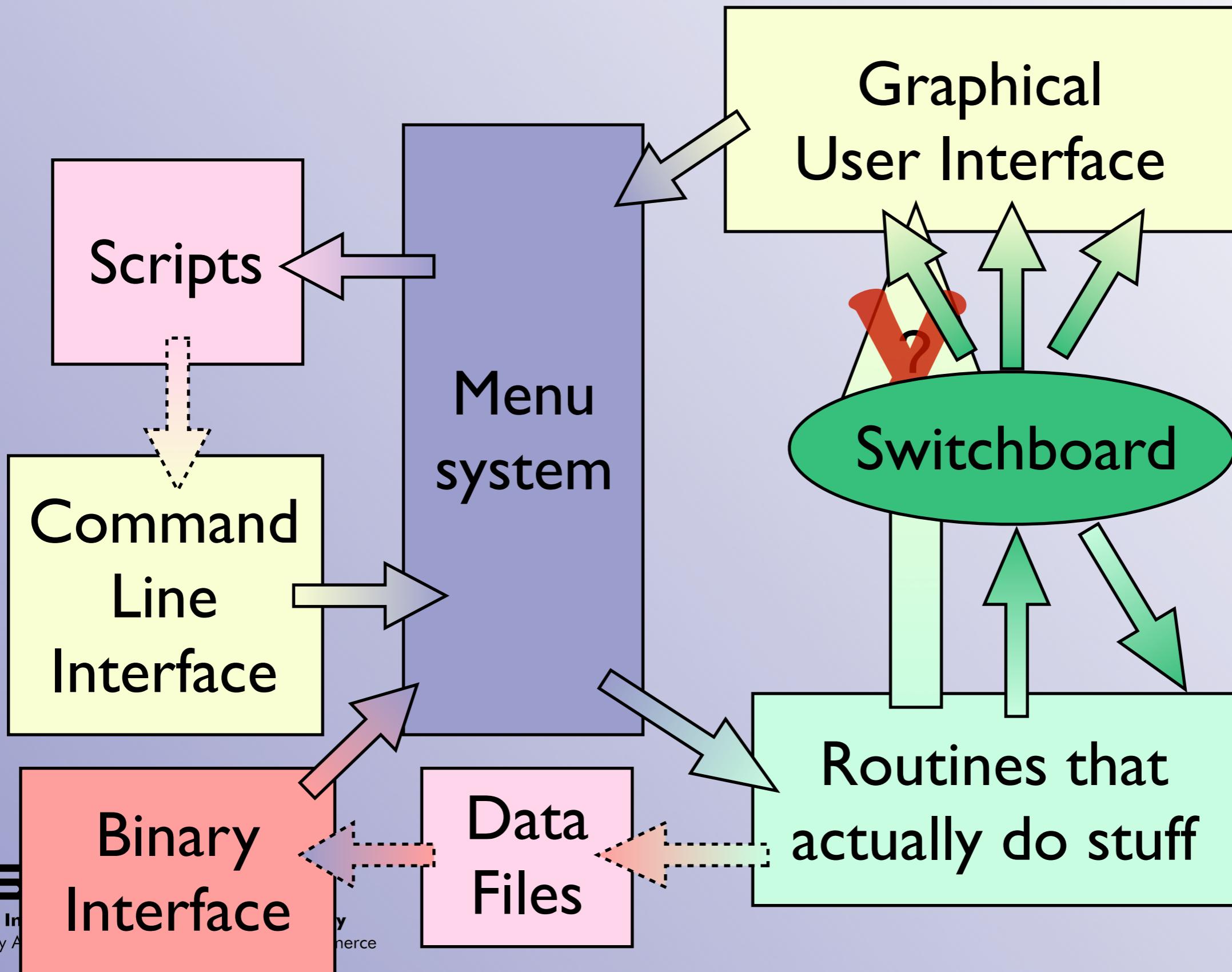
    for(SymTensorIndex ij; !ij.end(); ++ij)
        for(FieldIterator ell=displacement->iterator(ALL_INDICES); !ell.end(); ++ell) {
            SymTensorIndex ell0(0, ell.integer());
            SymTensorIndex ell1(1, ell.integer());
            stress_flux->matrix_element(mesh, ij, ell0, ell1, nu)
                += modulus(ij, SymTensorIndex(2,ell.integer())) * sf;
        }
    if(!displacement->in_plane(mesh)) {
        Field *oop = displacement->out_of_plane();
        for(FieldIterator ell=oop->iterator(ALL_INDICES); !ell.end(); ++ell) {
            stress_flux->matrix_element(mesh, ij, oop, ell, nu)
                += modulus(ij, SymTensorIndex(2,ell.integer())) * sf;
        }
    }
}
```

- ◆ **No explicit dependence on:**
- ◆ **Element geometry**
 - ◆ triangle, quadrilateral
- ◆ **Element order**
 - ◆ linear, quadratic...
- ◆ **Equation**
 - ◆ divergence, plane-stress
- ◆ **Other material properties**

More Infrastructure

- Underlying menu driven structure (in Python):
 - Specify name, callback function, menu, argument parameters.
 - Menu items created explicitly, or implicitly from Registrations.
- Communication between different code components is by means of a “switchboard”
 - Objects send messages to switchboard.
 - Other objects subscribe to messages.
 - Sending object doesn’t have to know who (if anybody) is listening.
 - Allows modular development and use.

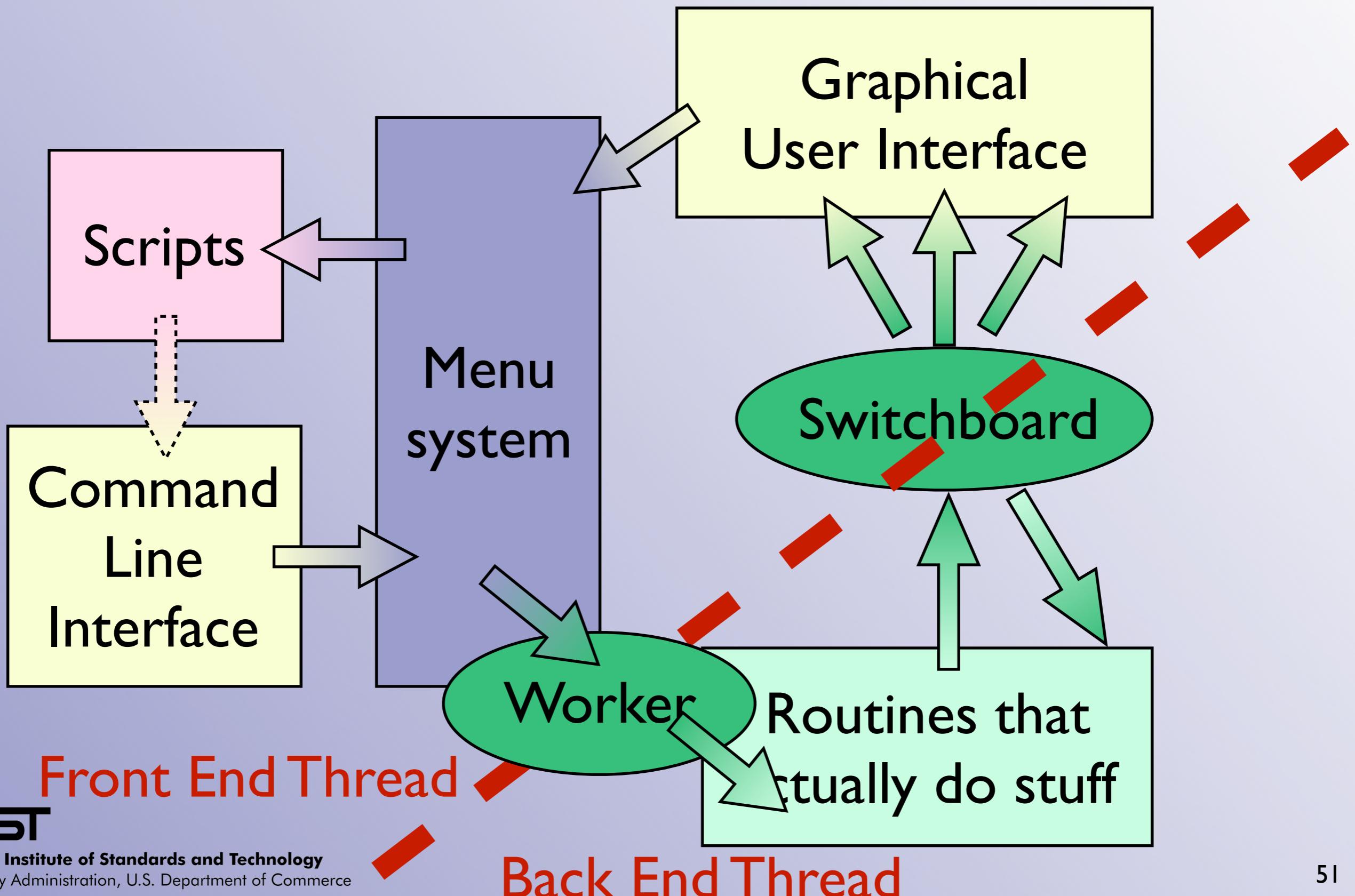
OOF2 Control Structure



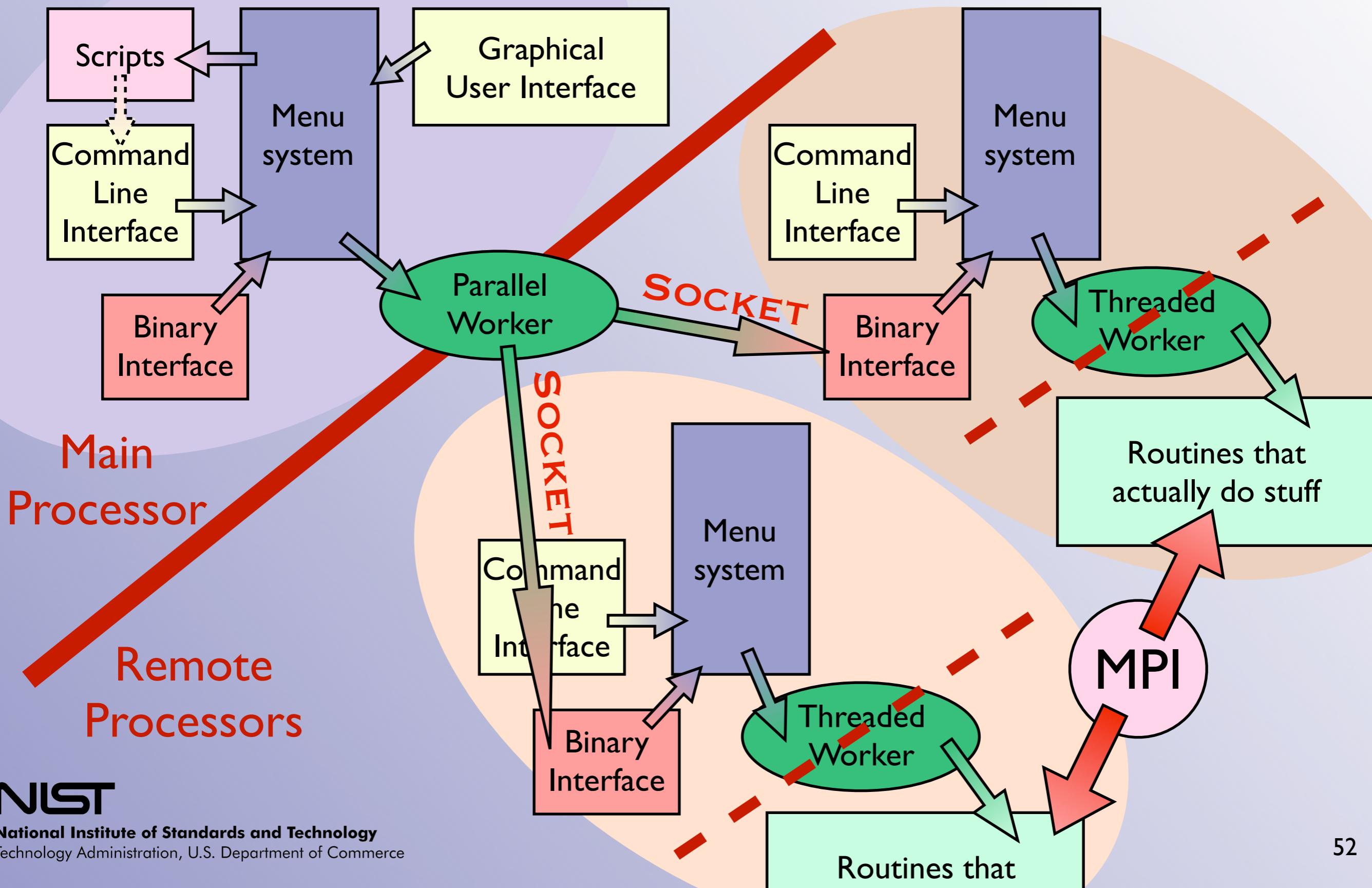
GUI, Threading & Parallel Processing

- OOF is meant to be an interactive system in which users can experiment with different scenarios in real time.
 - Need a responsive multithreaded interface.
 - Parallel back-end for quick turnaround.
- Still, lengthy computations need to be performed in batch mode, without a GUI.
- “Worker” classes added to menu system to handle different modes of operation.
 - TextWorker, GUIWorker, ThreadedWorker, etc.

OOF2 Control Structure



OOF2 Control Structure



<http://www.ctcms.nist.gov/oof/>

- ◊ OOF1
 - ◊ source code
 - ◊ precompiled binaries
 - ◊ manuals & tutorials
- ◊ OOF2
 - ◊ source code with built-in tutorials
 - ◊ precompiled binaries (soon)
 - ◊ manuals (soon)
- ◊ Mailing list