

Card Shuffling

Applications

Previous Work

New Results

Mixing Times of Self-Organizing Lists and Biased Permutations

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Joint work with:

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Outline

Card Shuffling

- Introduction and Background on Markov chains
 - Example: Card Shuffling

Applications

Previous Work

- Biased Permutations

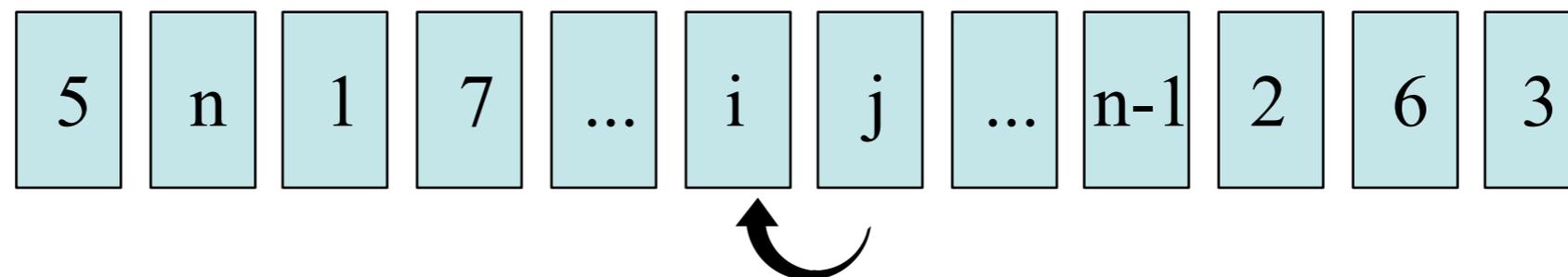
New Results

- Application: Self-Organizing Lists
- Previous work
- New results

Card Shuffling



- pick a pair of adjacent cards uniformly at random
- put j ahead of i with probability $1/2$



Card Shuffling

Applications

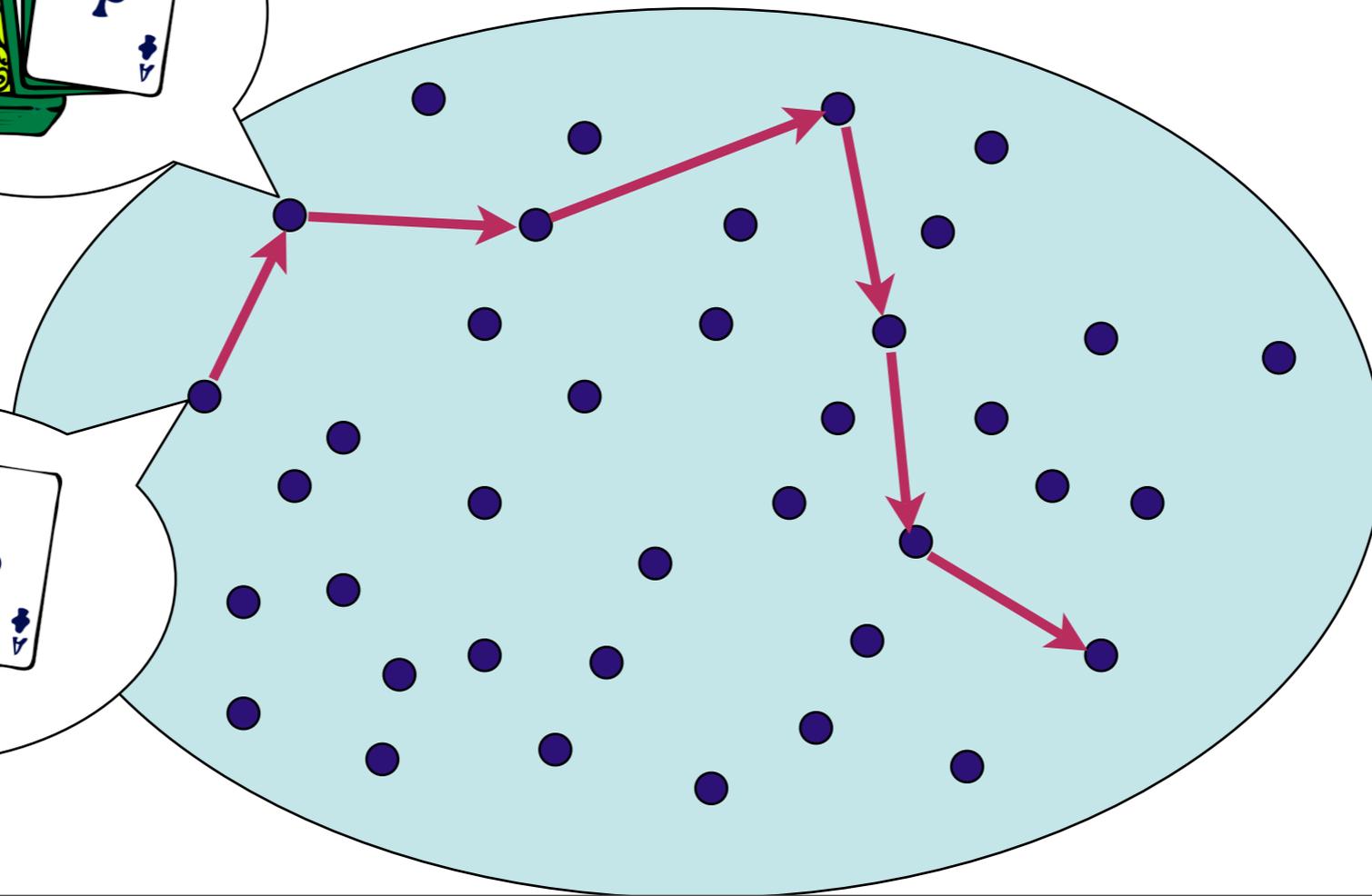
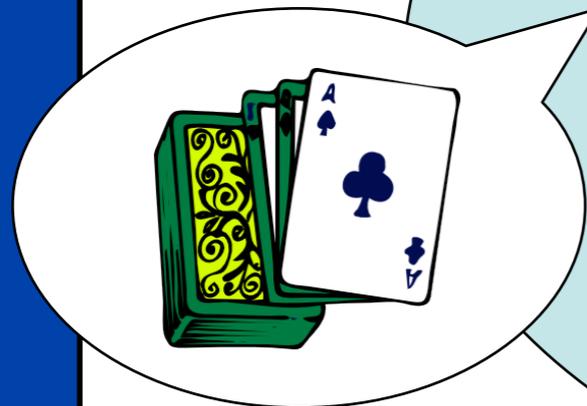
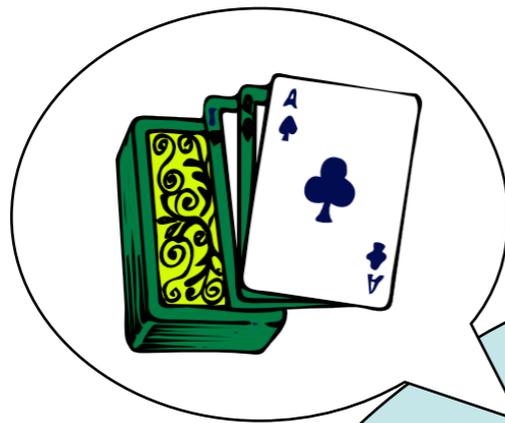
Previous Work

New Results

Markov Chains

1. It is a Markov chain!

i.e. a random walk on the graph $G=(\Omega, E)$:
where $(x,y) \in E$ iff can get from x to y by
swapping adjacent cards



Card Shuffling

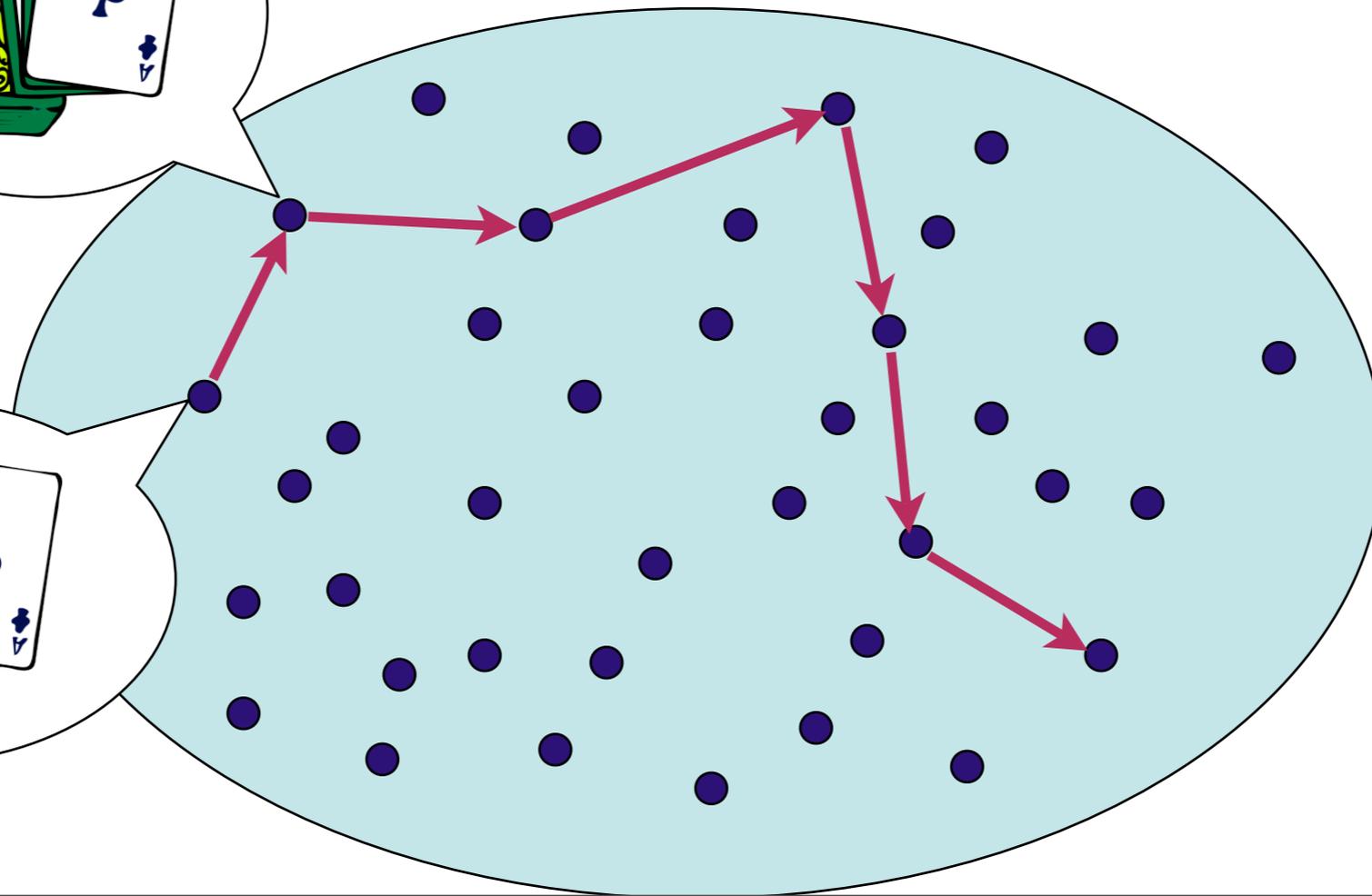
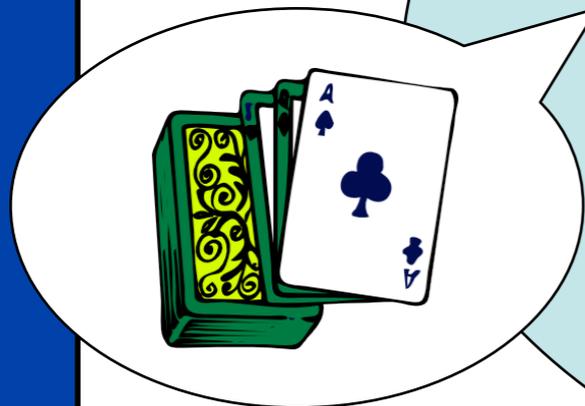
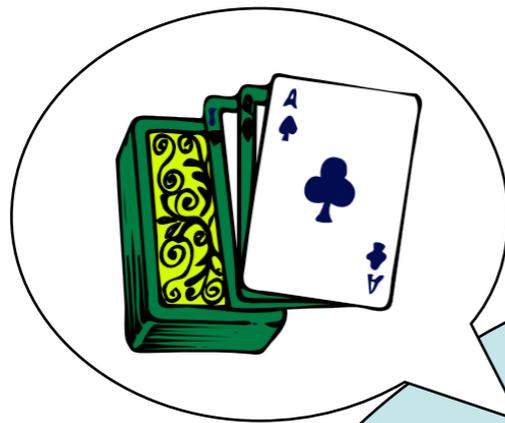
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Markov Chains

1. It is a Markov chain!
2. It is *ergodic*: i.e. *aperiodic* (not bipartite) and *irreducible* (connected)



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Using Markov Chains

Thm: Any finite, ergodic Markov chain converges to a unique stationary distribution π

(i.e. for all $x, y \in \Omega$, $\lim_t P^t(x, y) = \pi(y)$)

(or equivalently, for all $x \in \Omega$, $\lim_t P^t(x, *) = \pi$)

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If a distribution π satisfies *detailed balance*:

$$\pi(x) P(x, y) = \pi(y) P(y, x)$$

for all $x, y \in \Omega$, then it is the unique stationary distribution

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$$\frac{\pi(x)}{\pi(y)} = \frac{P(y, x)}{P(x, y)}$$

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Card Shuffling

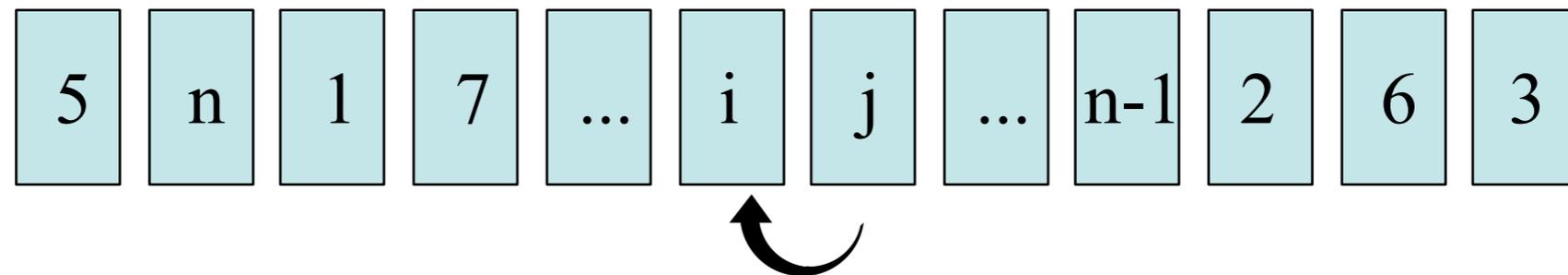


Card Shuffling

- pick a pair of adjacent cards uniformly at random
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New Results

$$\frac{\pi(x)}{\pi(y)} = \frac{P(y,x)}{P(x,y)} = 1$$

Card Shuffling

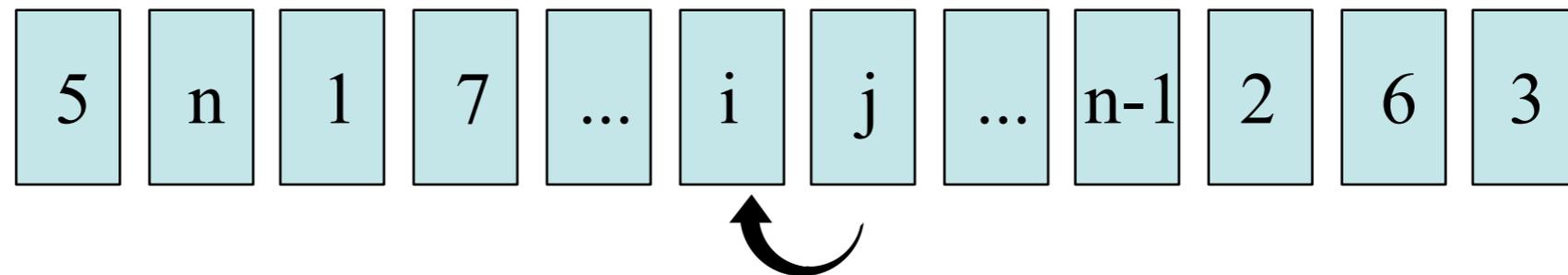


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$$\frac{\pi(x)}{\pi(y)} = \frac{P(y,x)}{P(x,y)} = 1$$

Converges to the uniform distribution

Card Shuffling

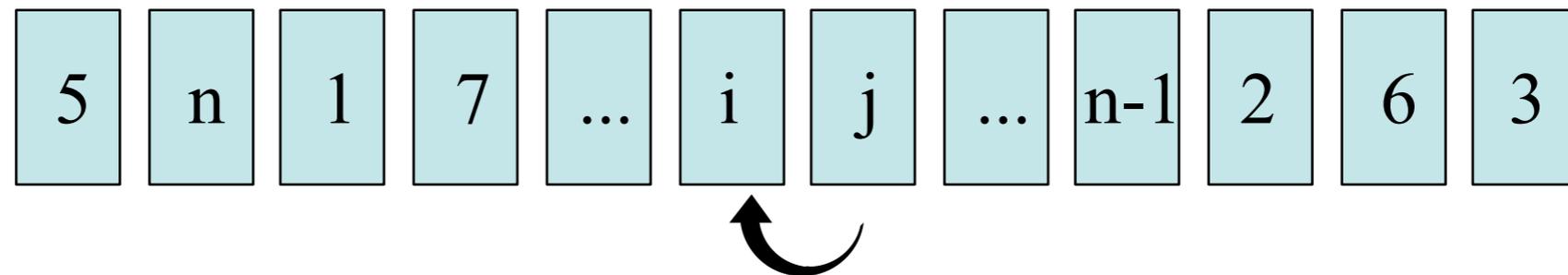


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New Results

How long until mixed?

Using Markov Chains

Card Shuffling

How long before
for all $x \in \Omega$, $P^t(x,*)$ and π are *close*?

Applications

Measure closeness using *Total Variation Distance*:

Previous Work

$$\begin{aligned} |P^t(x,*), \pi|_{TV} &= \frac{1}{2} \|P^t(x,*), \pi\|_1 \\ &= \frac{1}{2} \sum_{y \in \Omega} |P^t(x,y) - \pi(y)| \end{aligned}$$

New Results

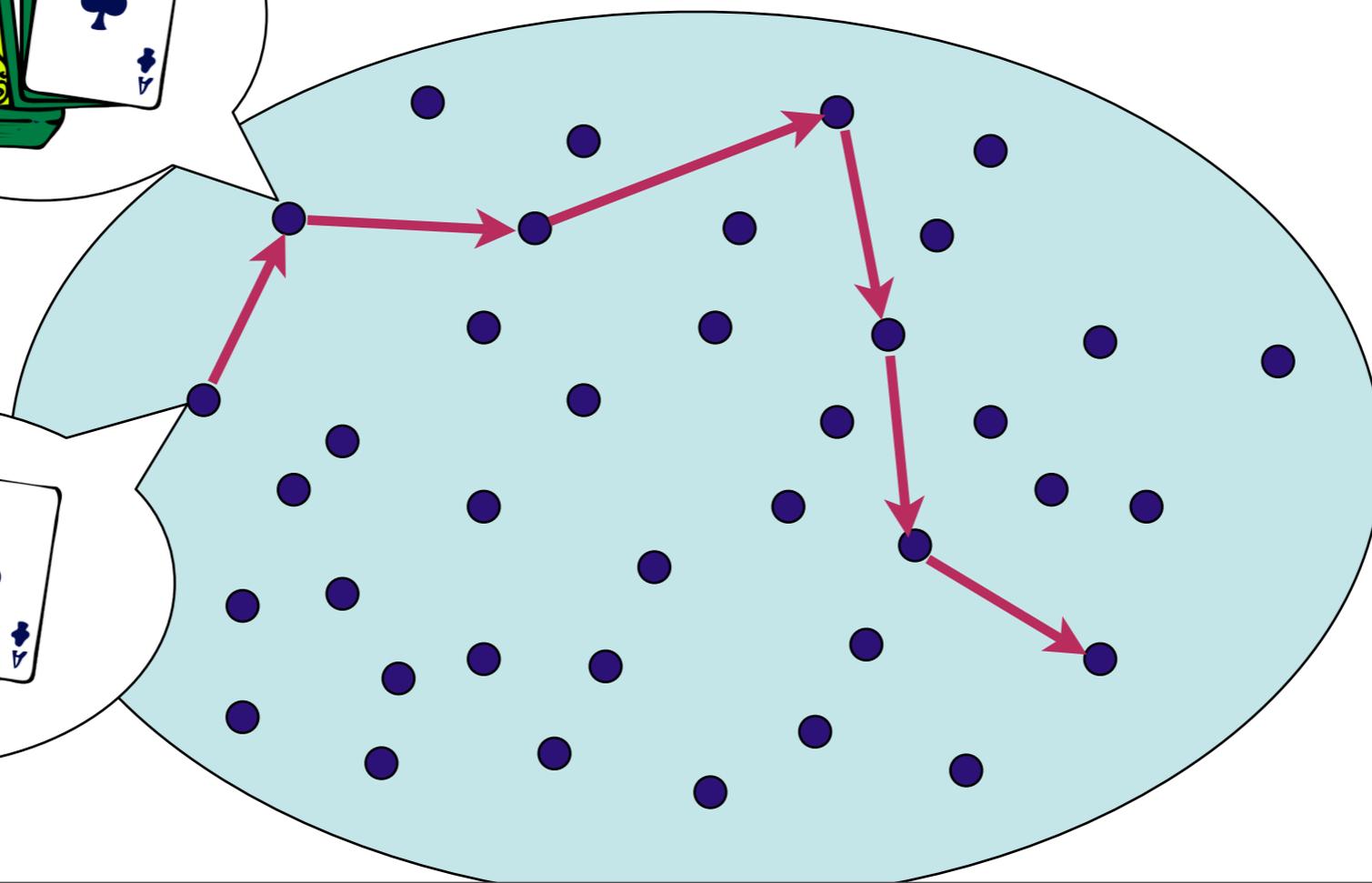
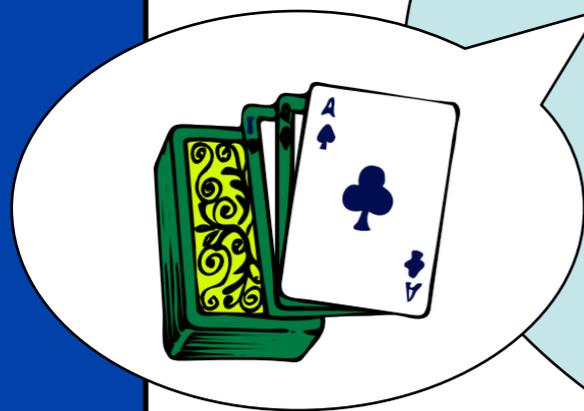
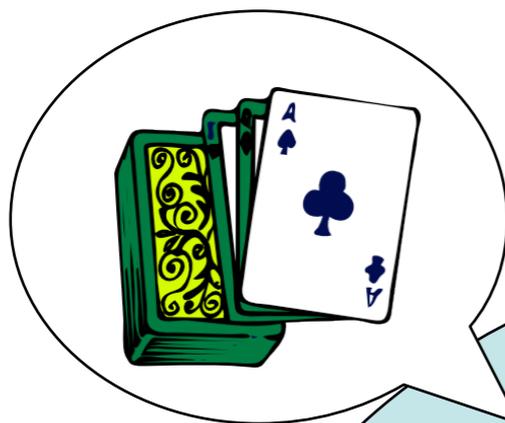
The time it takes for a Markov chain to converge within ε of π is called its *mixing time*:

$$\tau(\varepsilon) = \max_{x \in \Omega} \min \{ t : |P^t(x,*), \pi|_{TV} < \varepsilon \}$$

Using Markov Chains

We generally want the mixing time to be $\text{poly}(n)$, where
in this case $n = \# \text{ cards}$

whereas $|\Omega| = n!$



Card Shuffling

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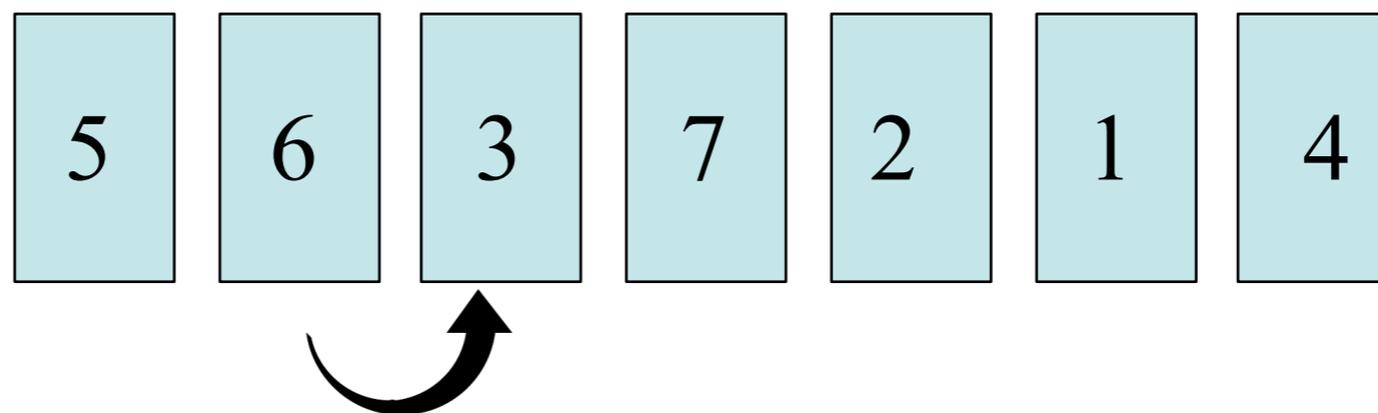
New Results

Previous work: Uniform sampling

How long does it take to mix?

$\tau = O(n^3 \log n)$ - Diaconis and Shashahani (1981),
Diaconis and Saloff-Coste (1993)

$\tau = \Omega(n^3 \log n)$ - Wilson (2004)



Card Shuffling

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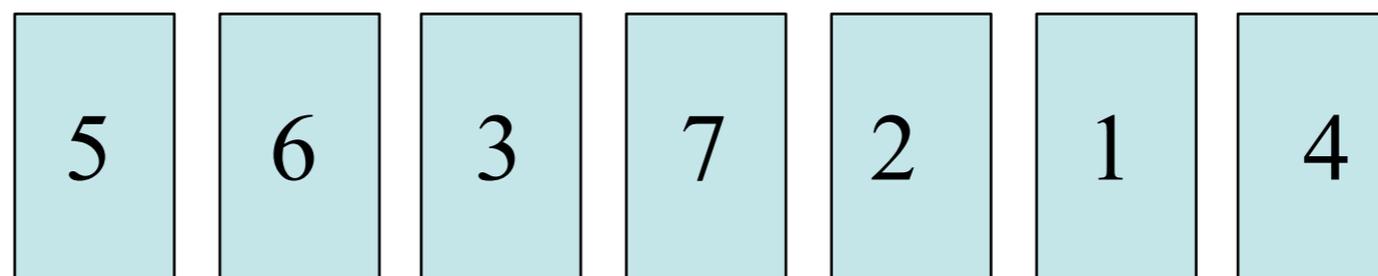
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Coupling

Card Shuffling

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New Results

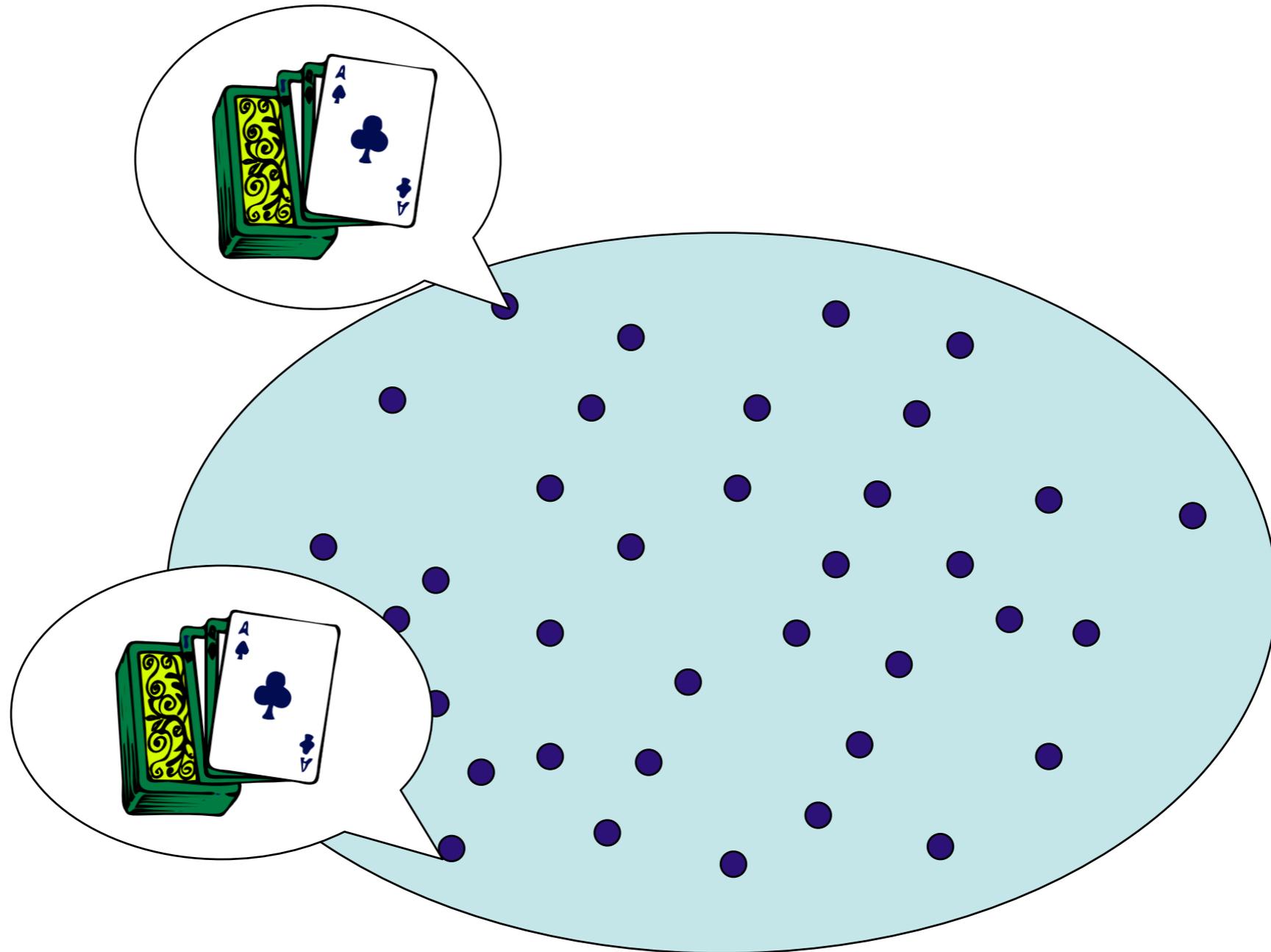
Using Markov Chains

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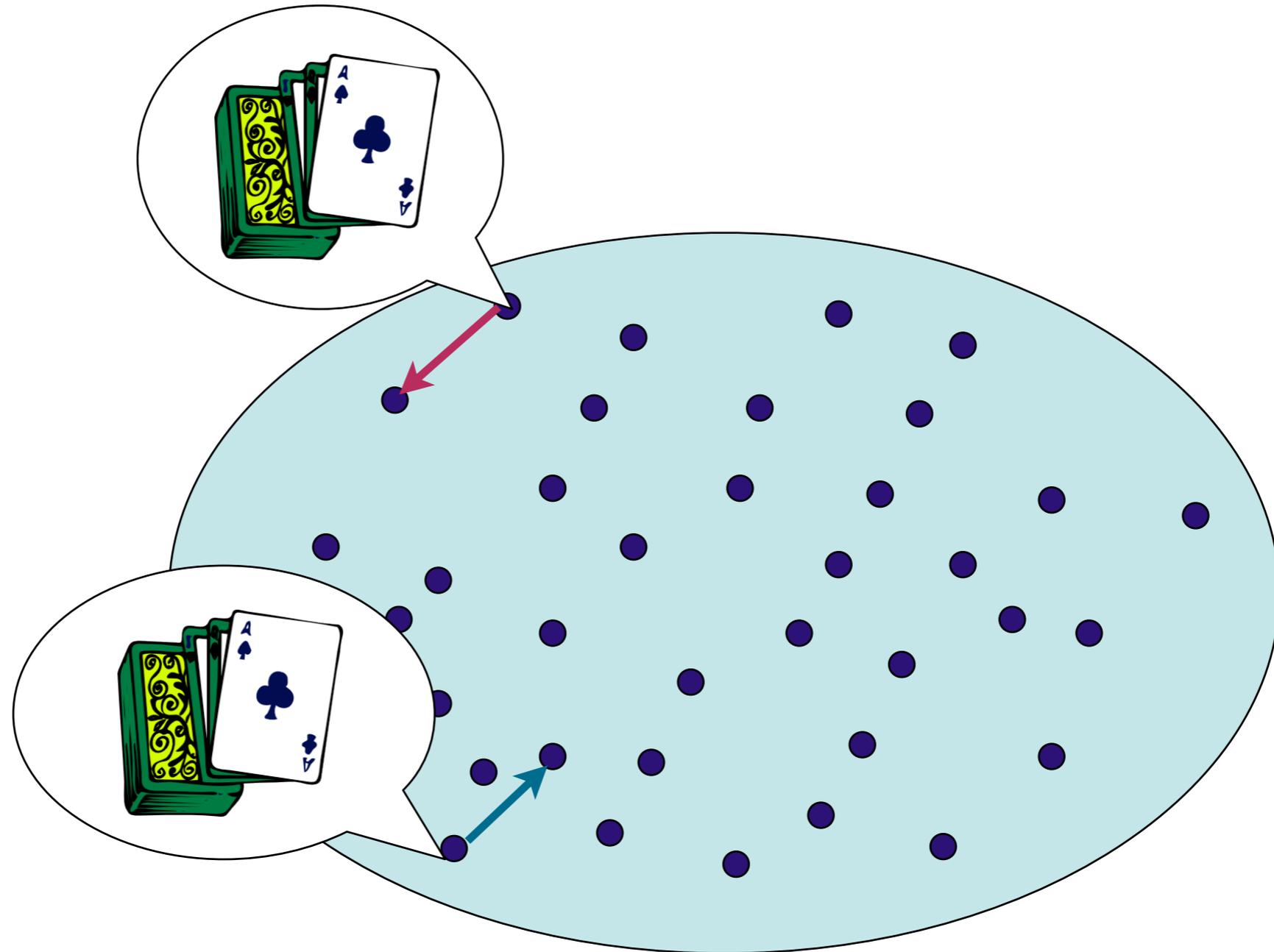
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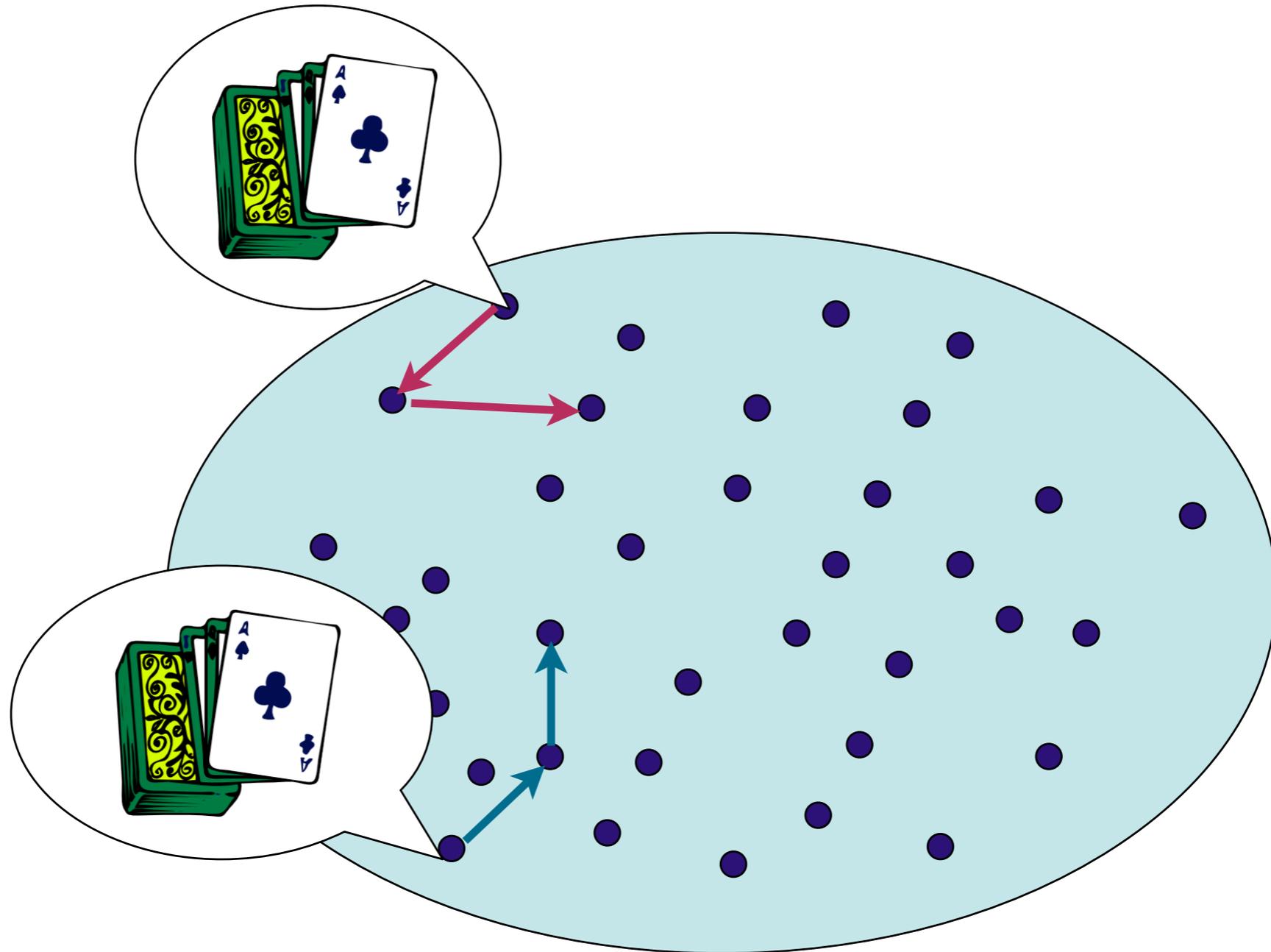
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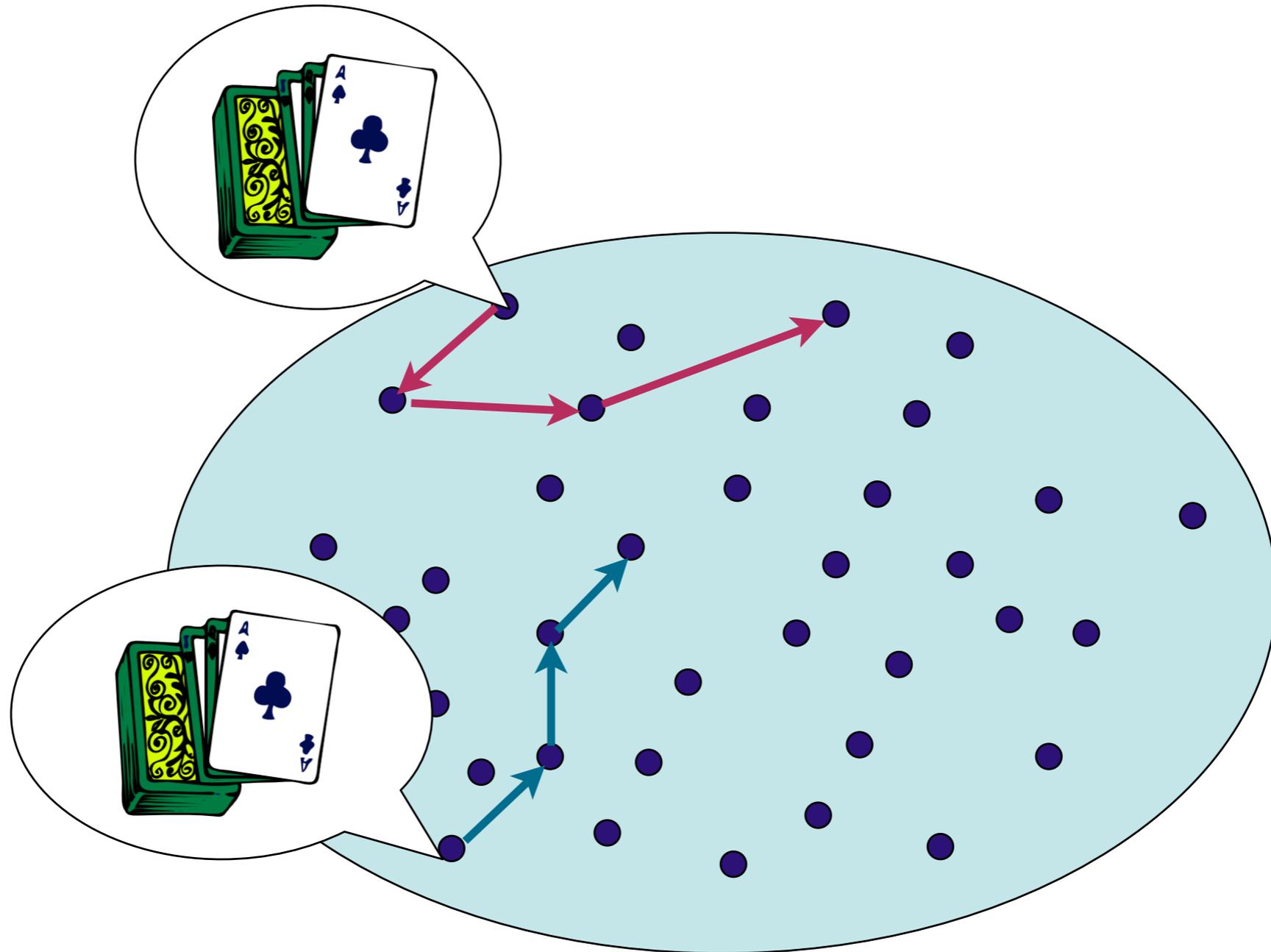
Using Markov Chains

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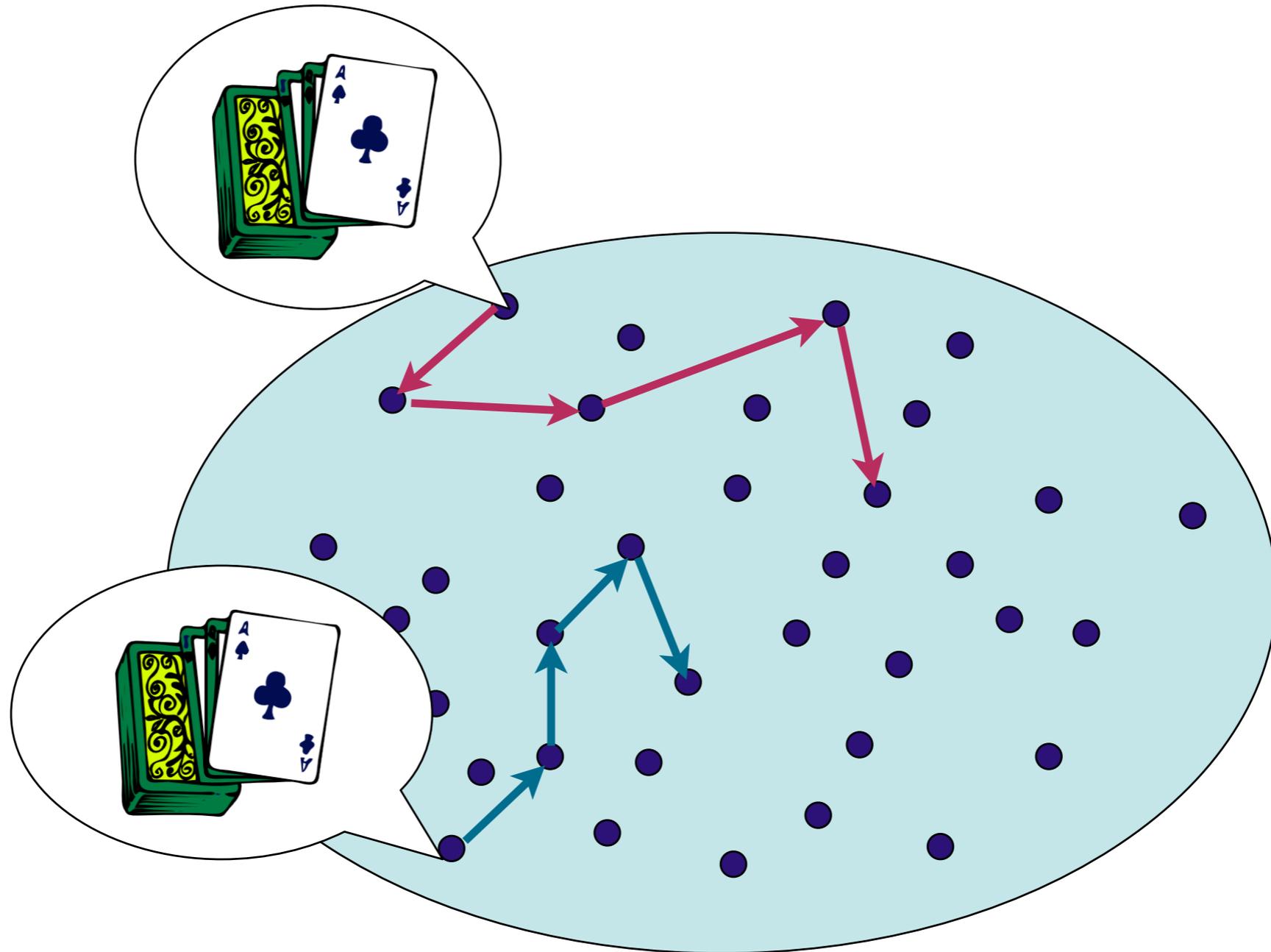
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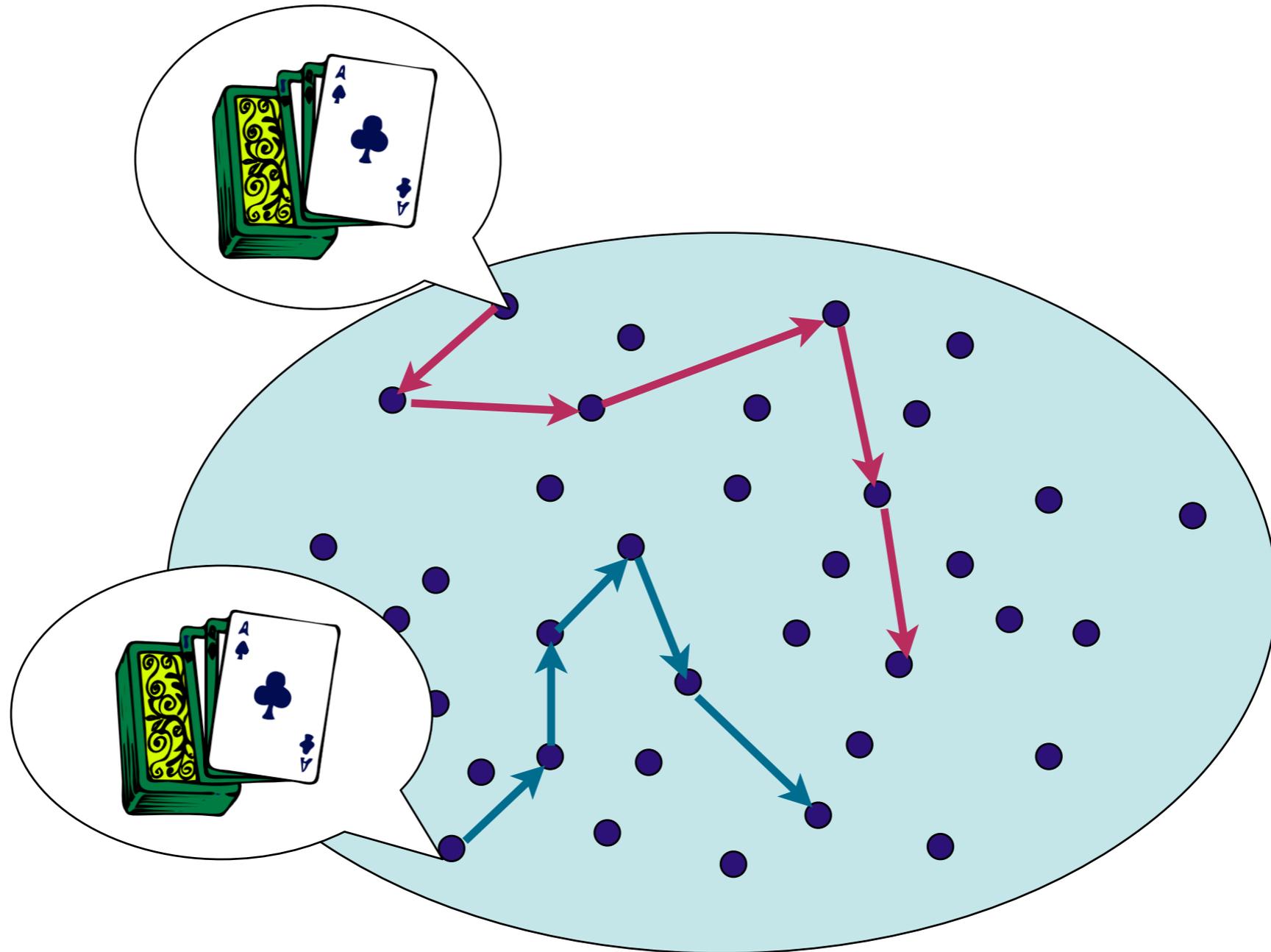
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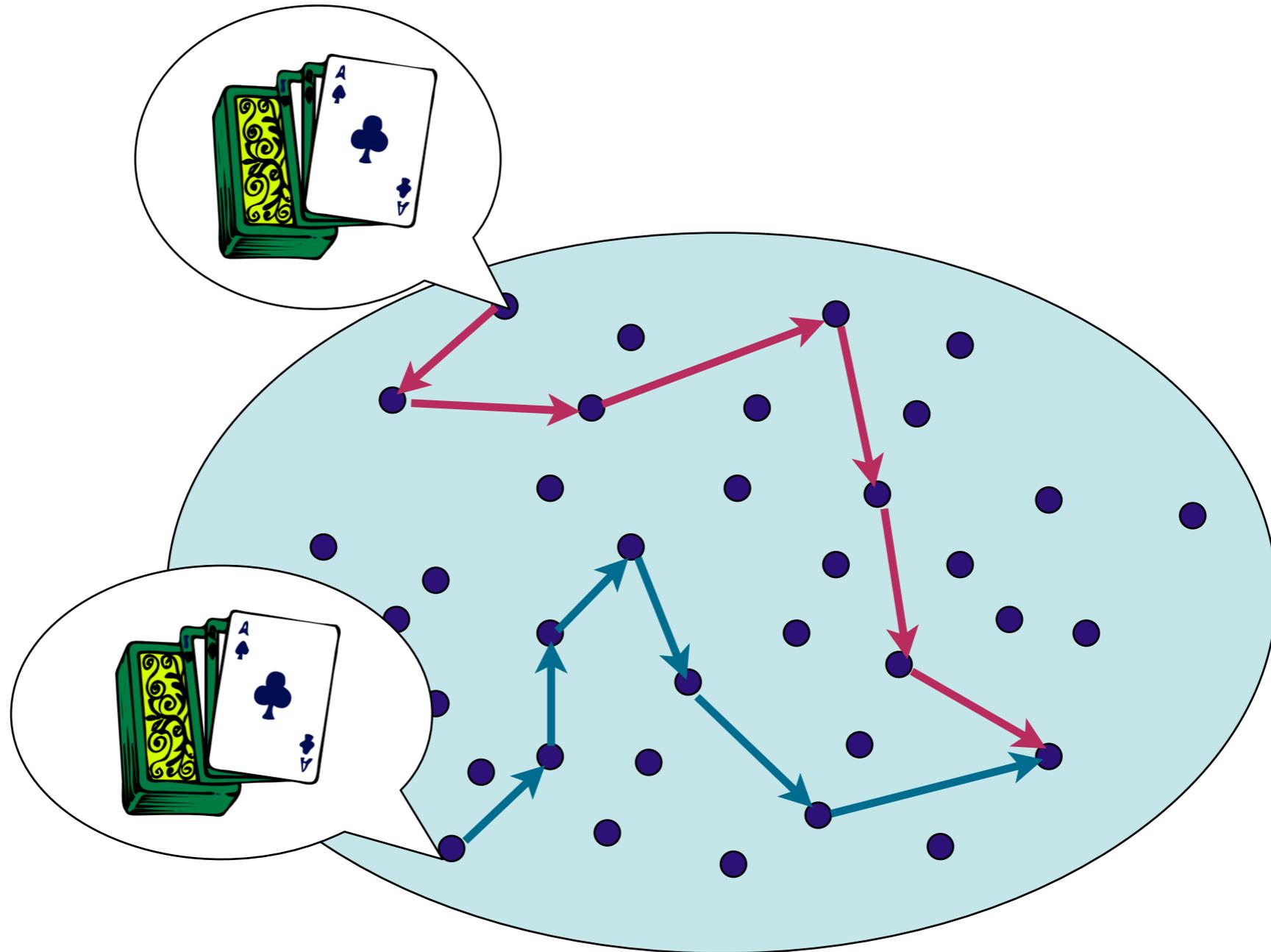
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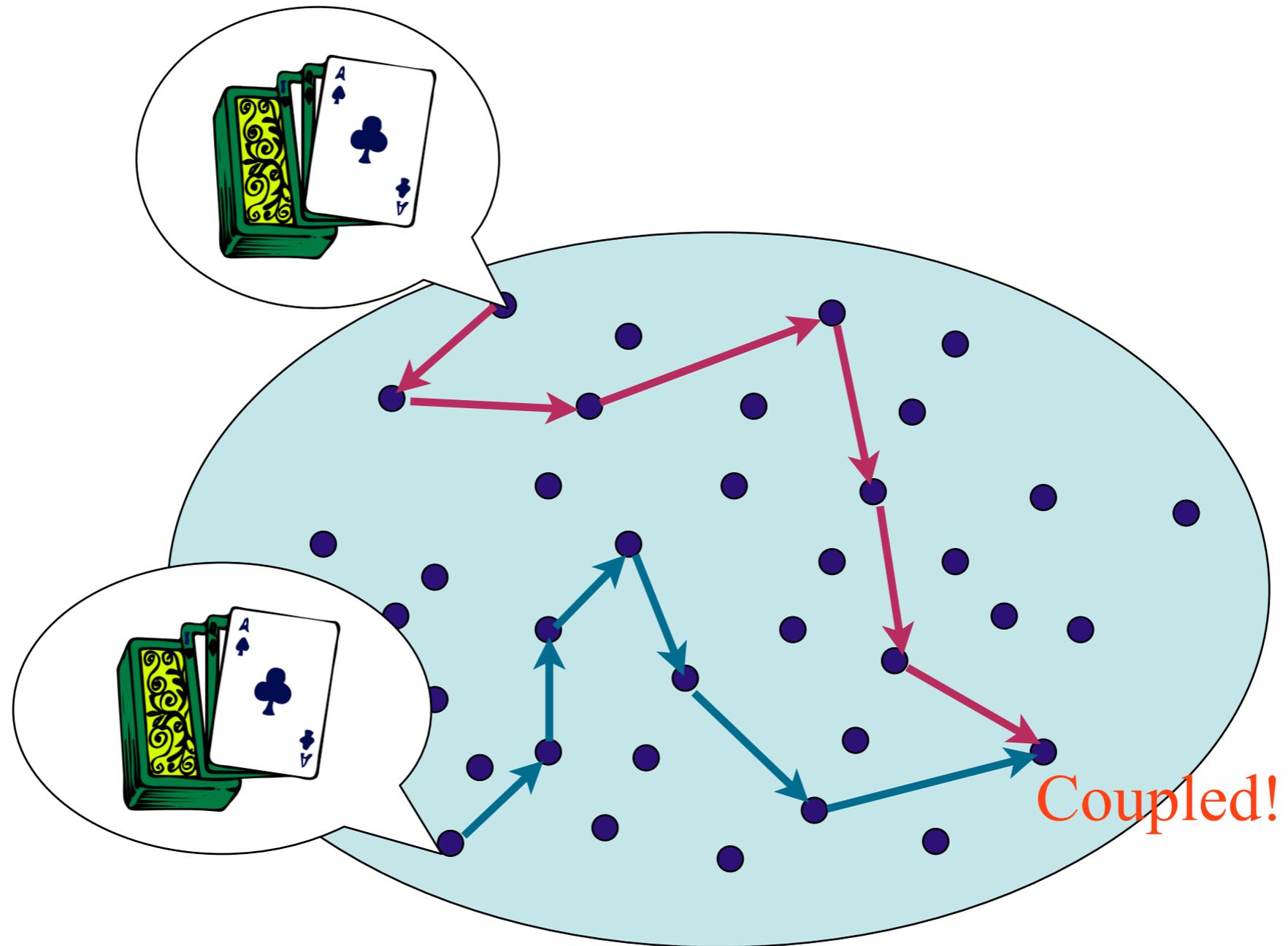
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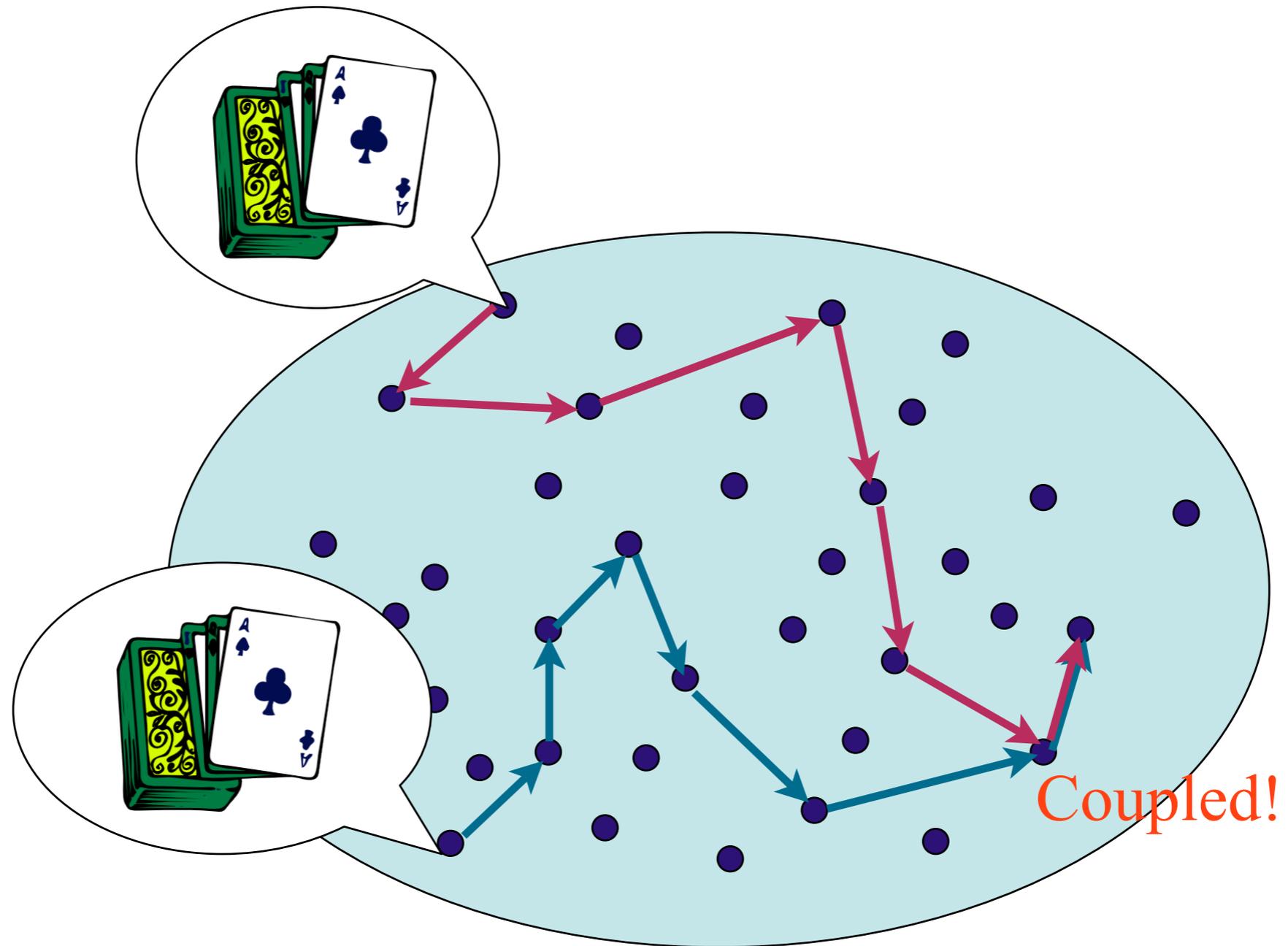
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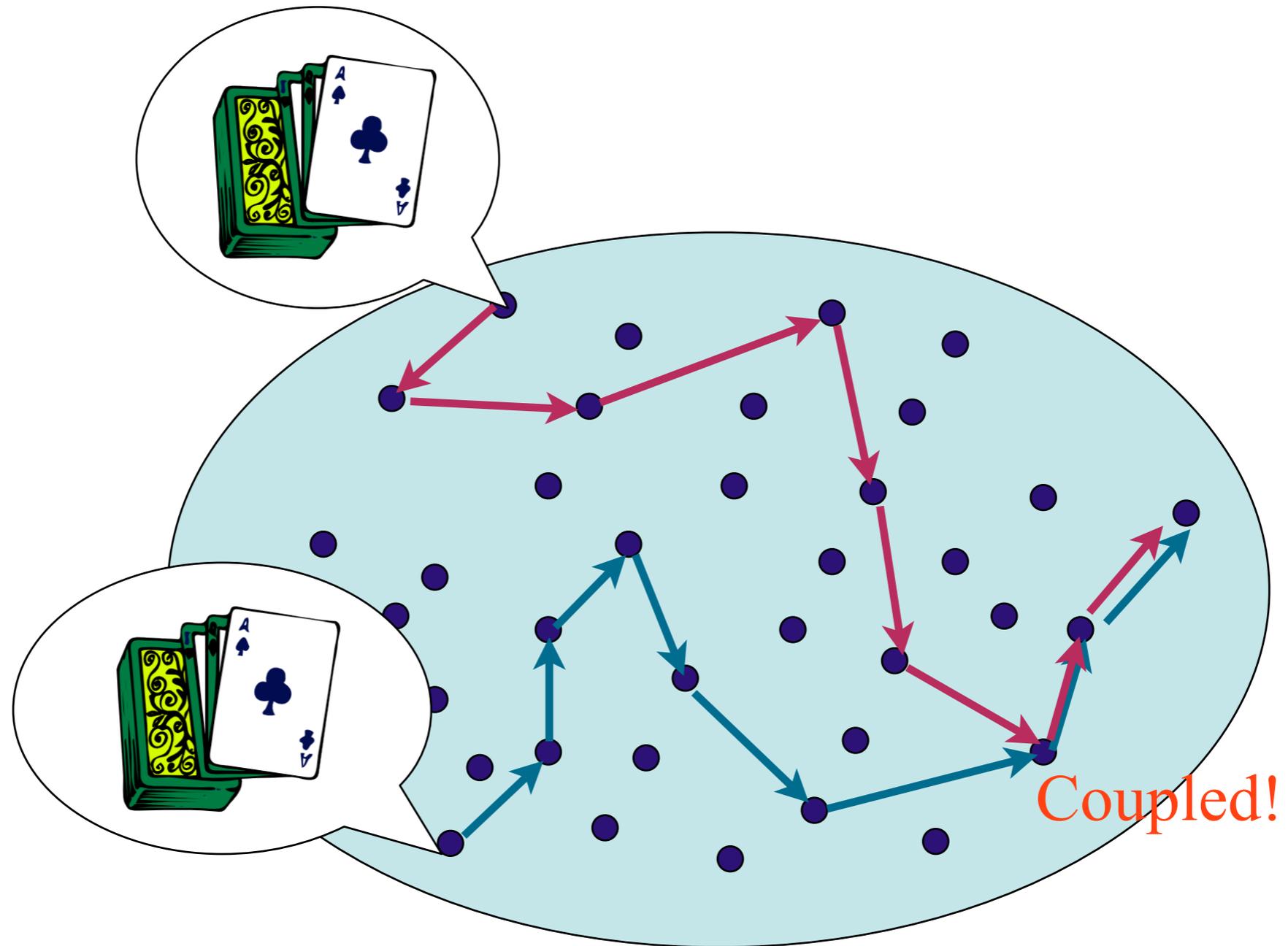
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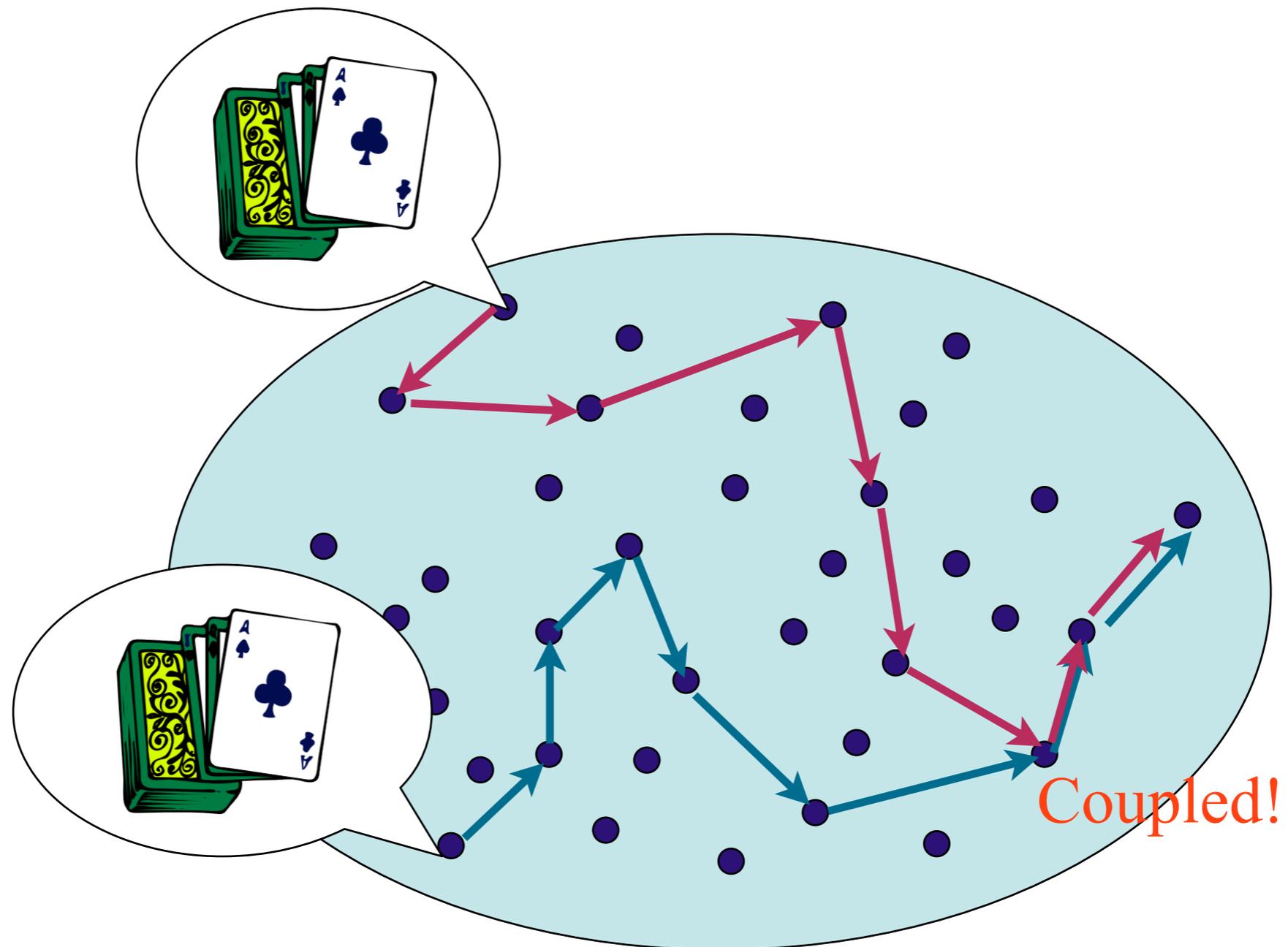
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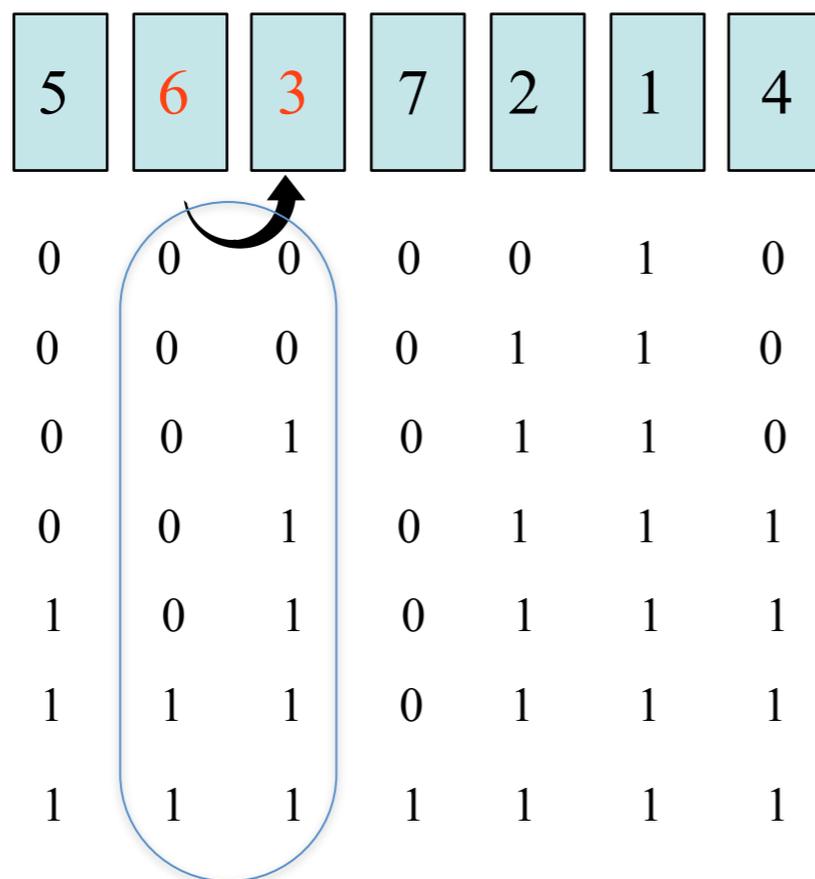


$$\text{Mixing time} \leq \text{Coupling time}$$

Previous work: Uniform sampling

How long does it take to mix?

Permutations:



$$A_{i,j} = 1 \text{ iff } j \leq i$$

Card Shuffling

Applications

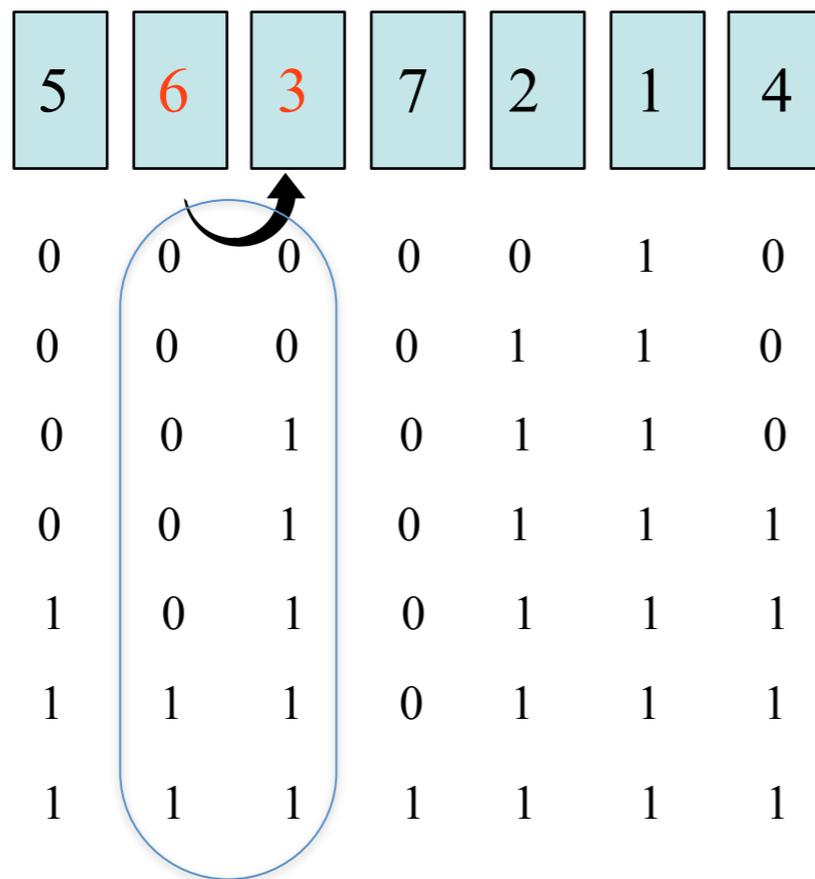
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Card Shuffling

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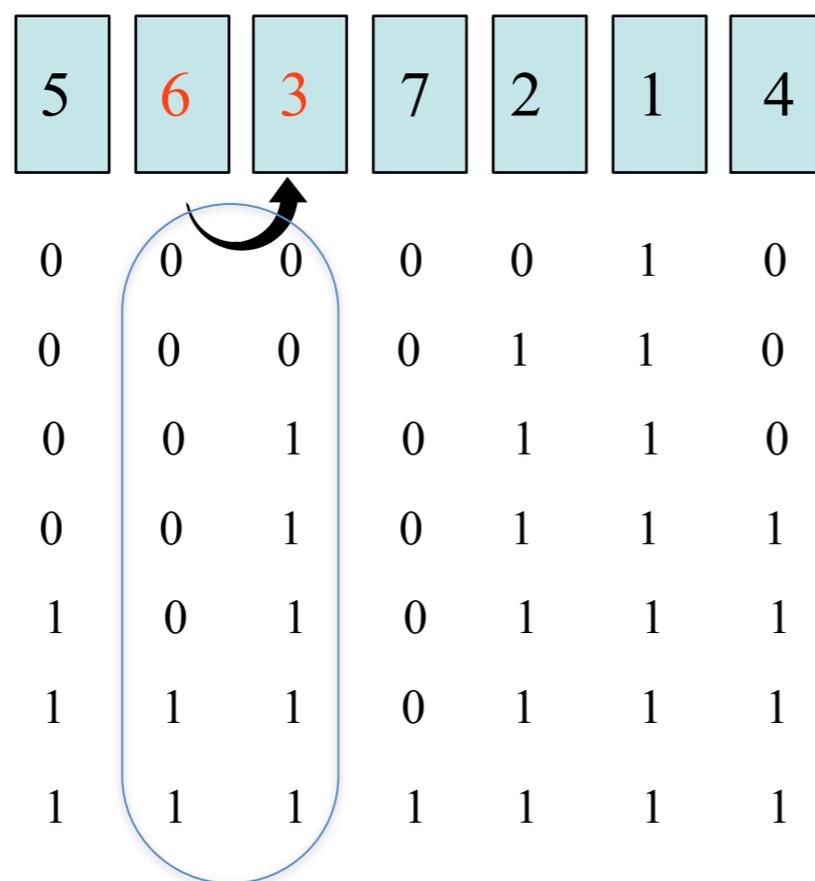
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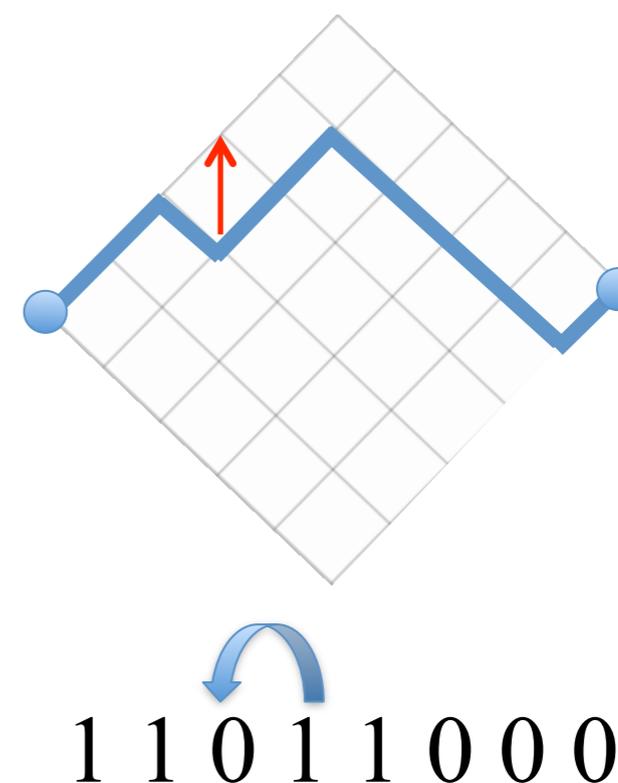
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How long does it take to mix?

Permutations:



Lattice Paths:



Card Shuffling

Applications

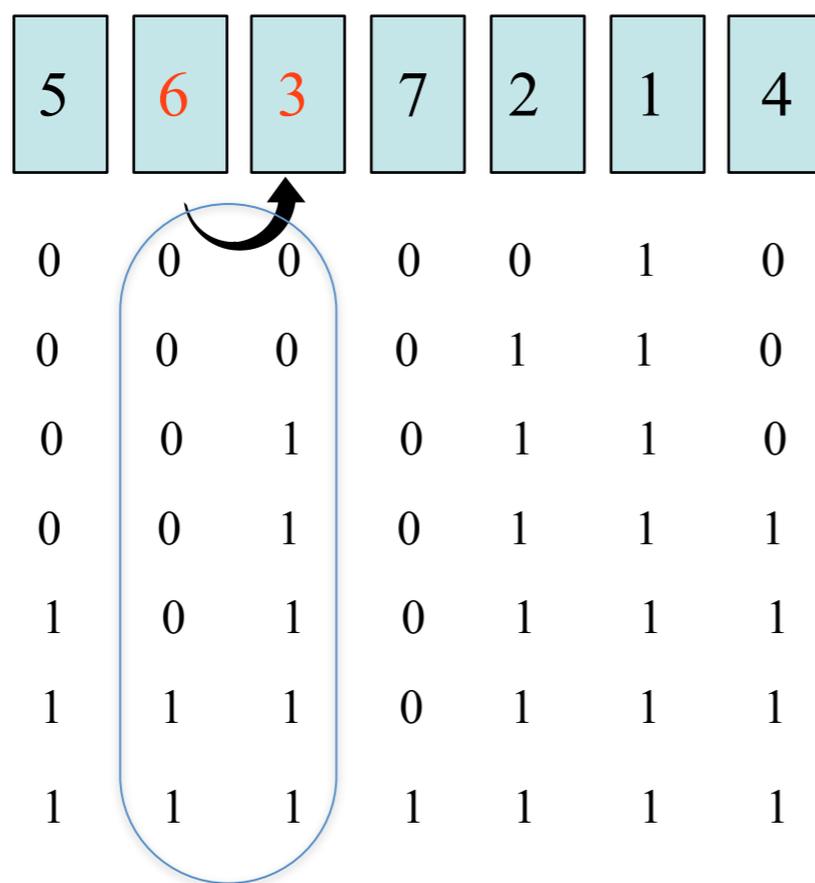
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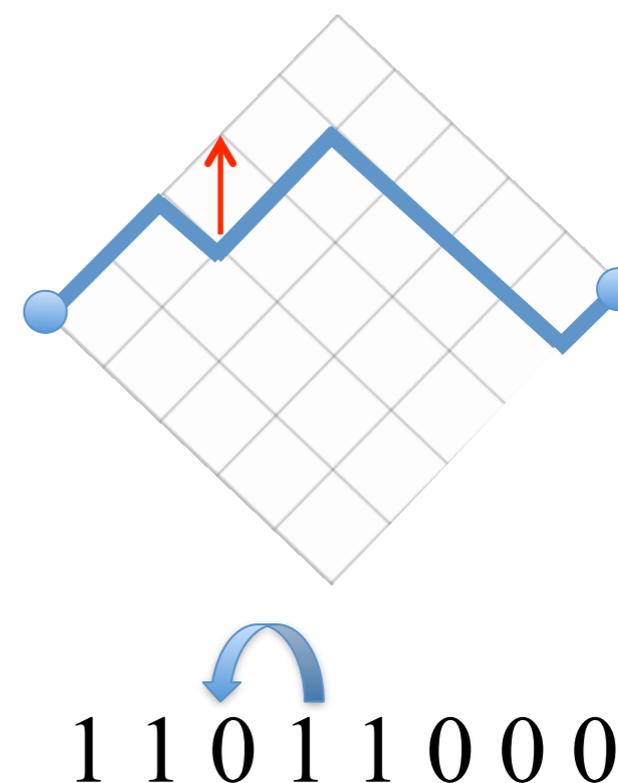
Previous work: Uniform sampling

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Lattice Paths:



$$\text{Coupling time (perm)} \leq \max \{ \text{Coupling time (lattice paths)} \}$$

Card Shuffling

Applications

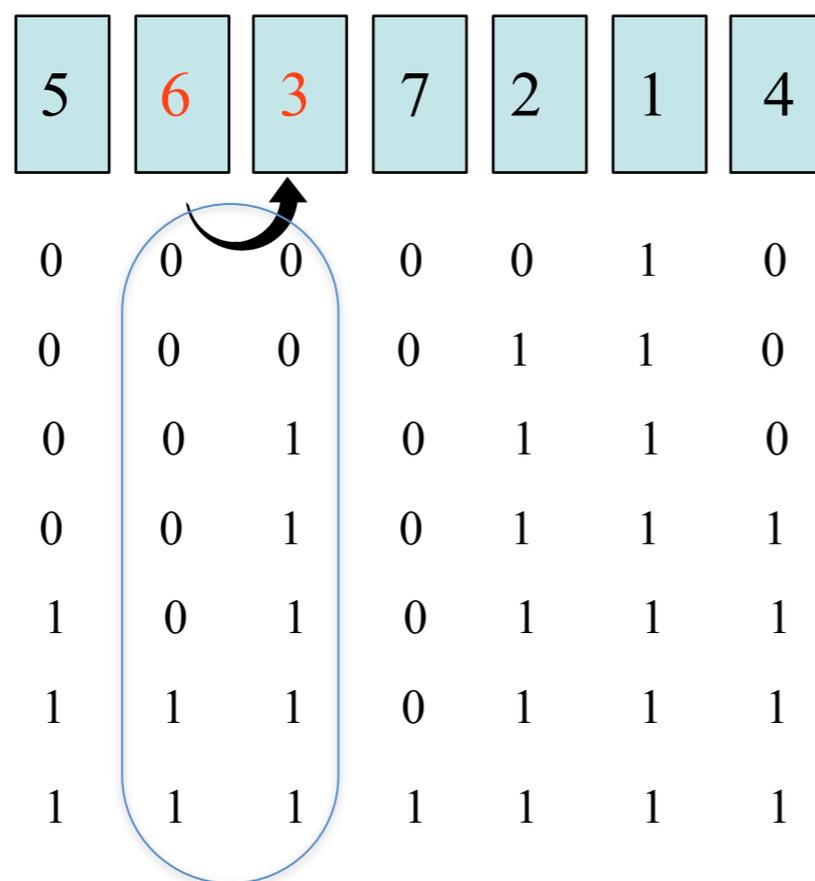
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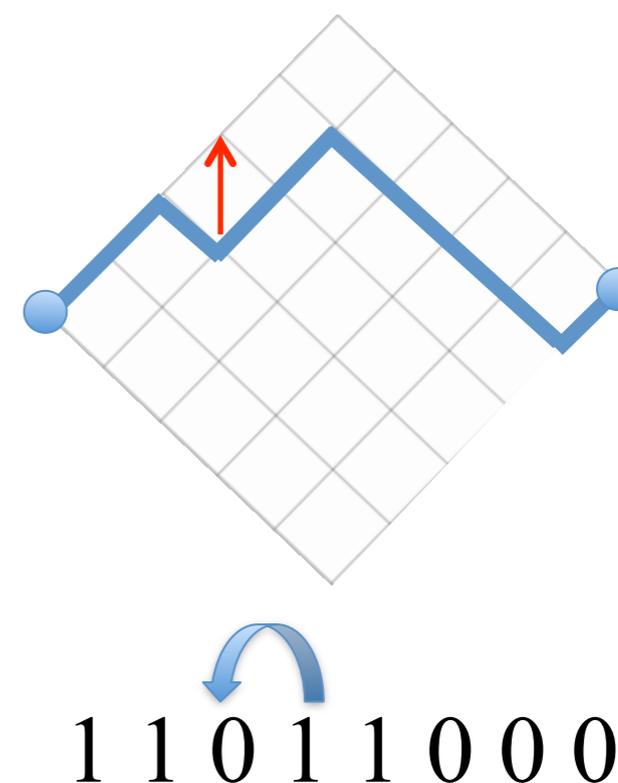
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Lattice Paths:



$$\tau = \Theta(n^3 \log n) \quad \text{[Wilson]}$$

Card Shuffling

Applications

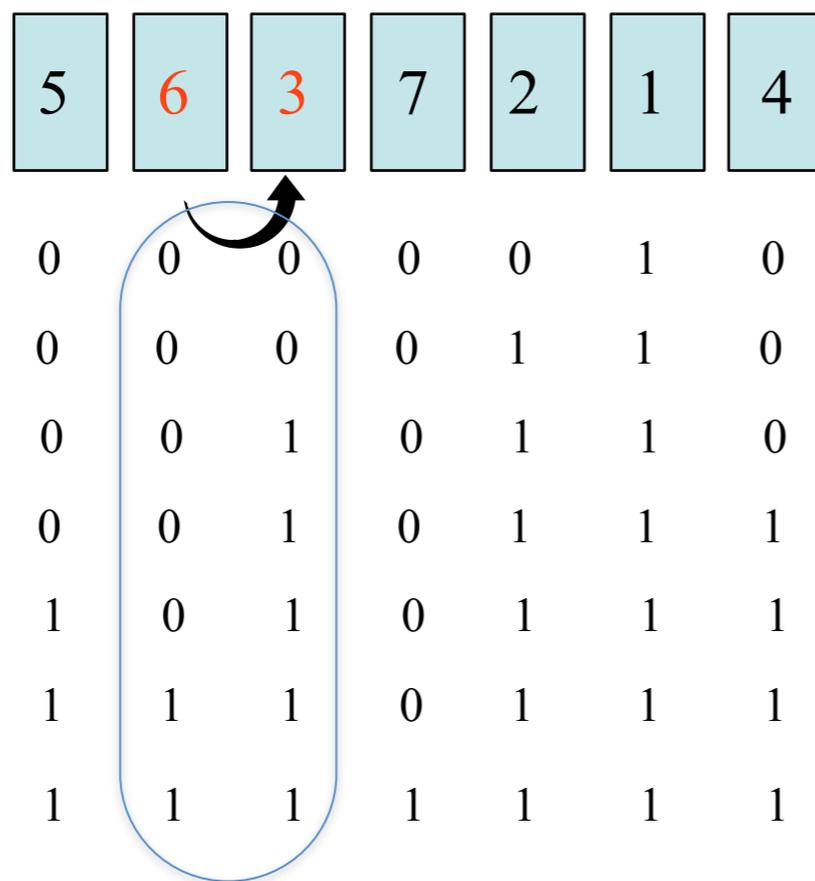
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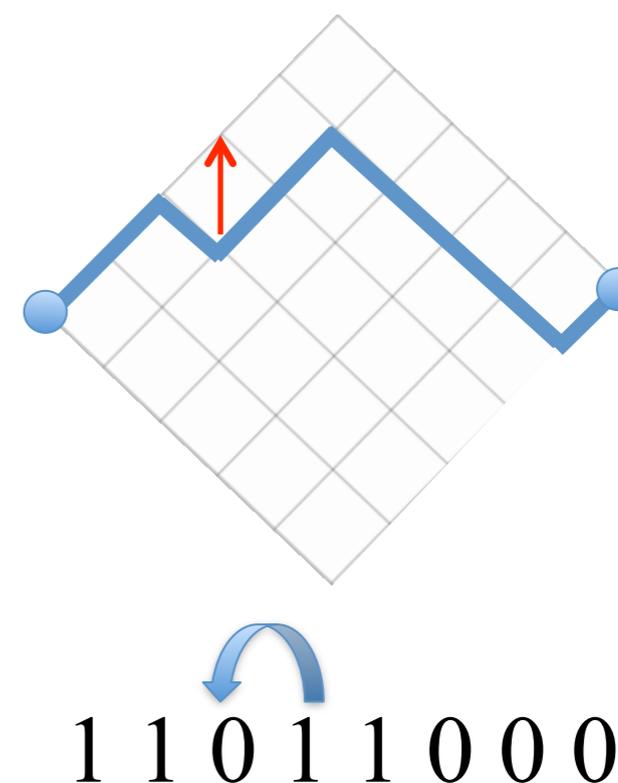
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Biased Permutations

Self-Organizing Lists



Example: Pizza Delivery

- List of clients and addresses
- $O(n)$ search time



Card Shuffling

Applications

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New Results

Self-Organizing Lists



Example: Pizza Delivery

- List of clients and addresses
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- Each client has a different frequency of ordering
(unknown at the beginning)
- Goal: obtain a list with most frequent clients first

Card Shuffling

Applications

Previous Work

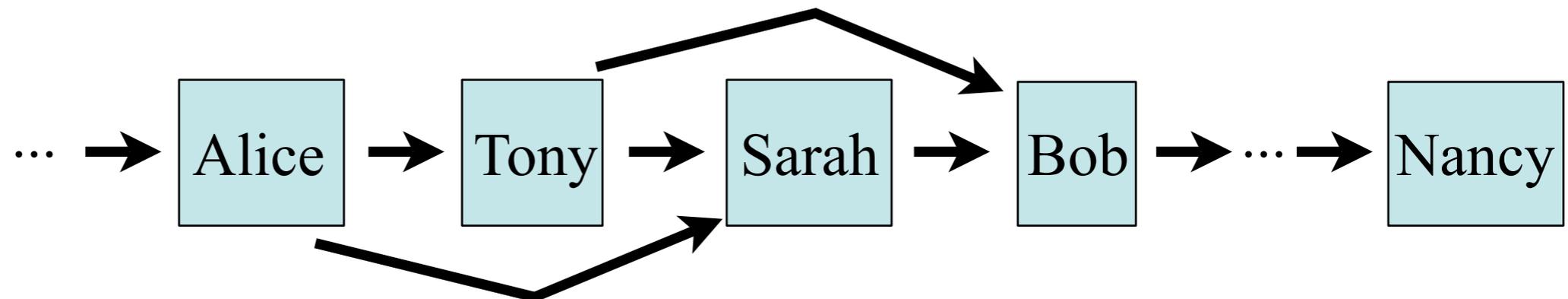
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Self-Organizing Lists



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Card Shuffling

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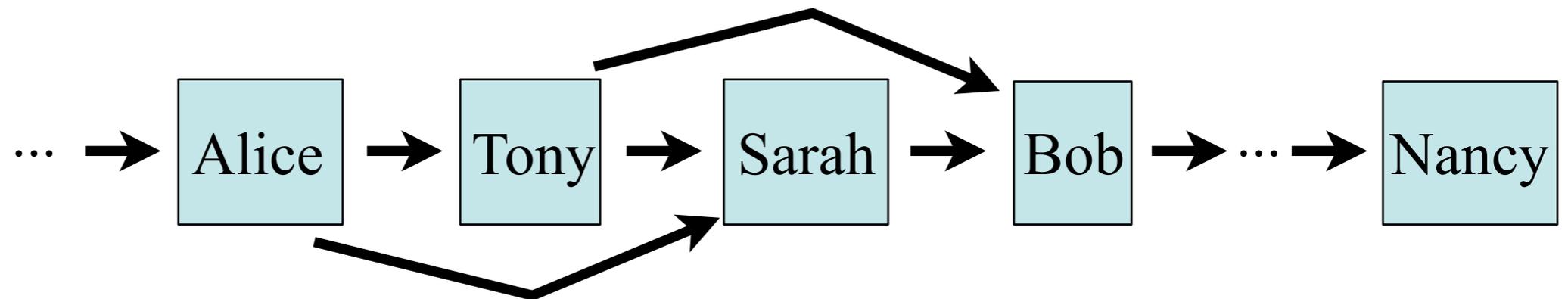
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---- **(Move Ahead One Algorithm)**

Card Shuffling

Applications

Previous Work

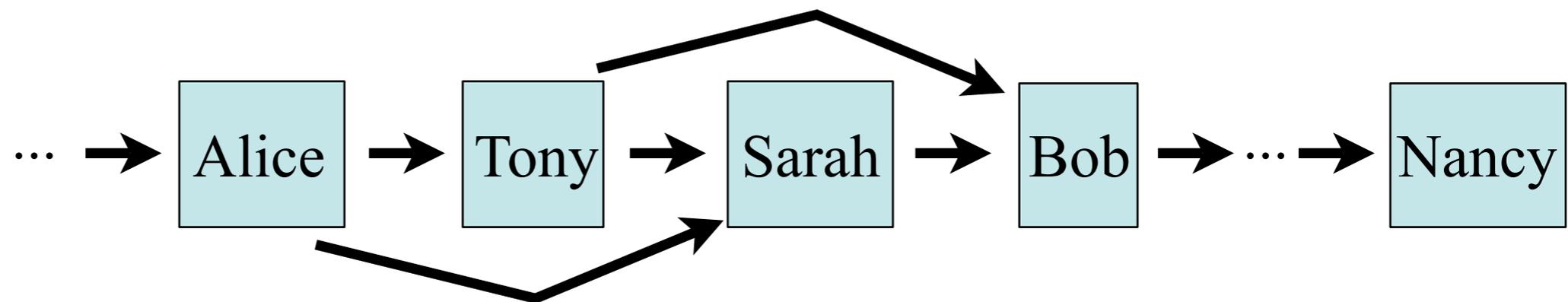
New Results

Self-Organizing Lists



Example: Pizza Delivery

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Move Ahead One
Algorithm



Nearest Neighbor
transpositions

Card Shuffling

Applications

Previous Work

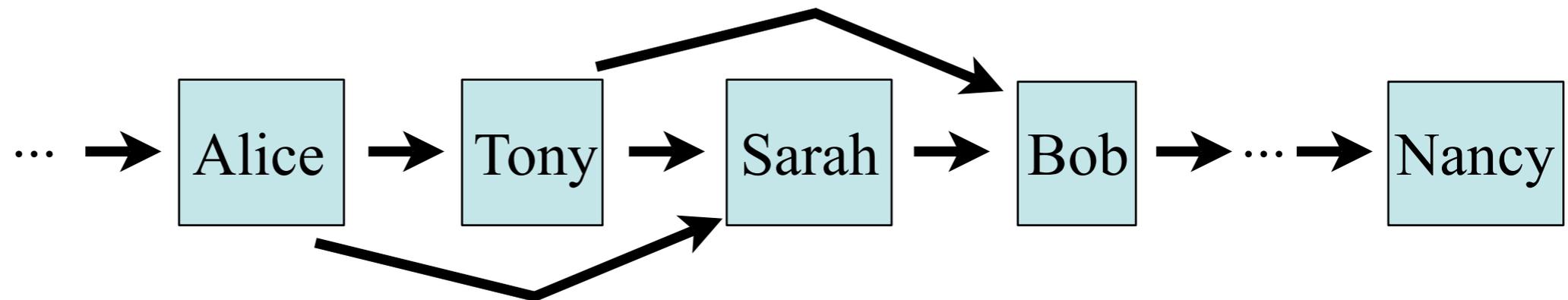
New Results

Self-Organizing Lists



Example: Pizza Delivery

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Move Ahead One
Algorithm



Nearest Neighbor
transpositions

How long does it take the list to get organized?

= Mixing Time!

Card Shuffling

Applications

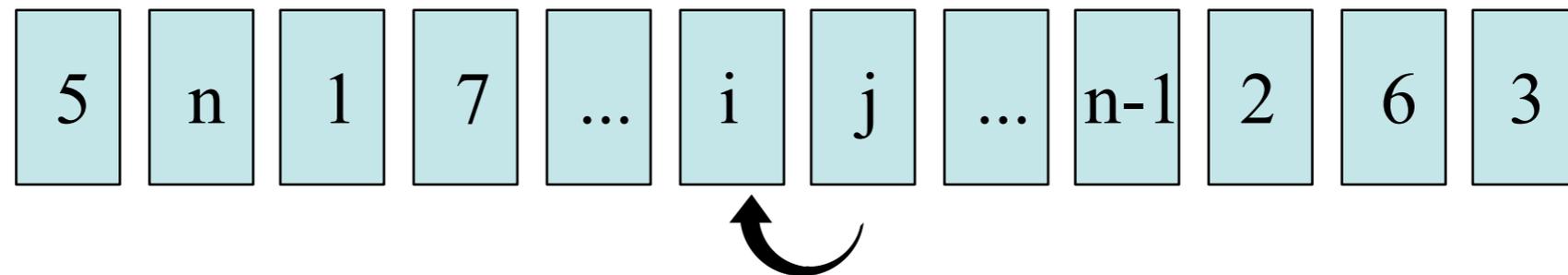
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New Results

Biased Card Shuffling



- pick a pair of adjacent cards uniformly at random
- put j ahead of i with probability $p_{j,i} = 1 - p_{i,j}$



Card Shuffling

Applications

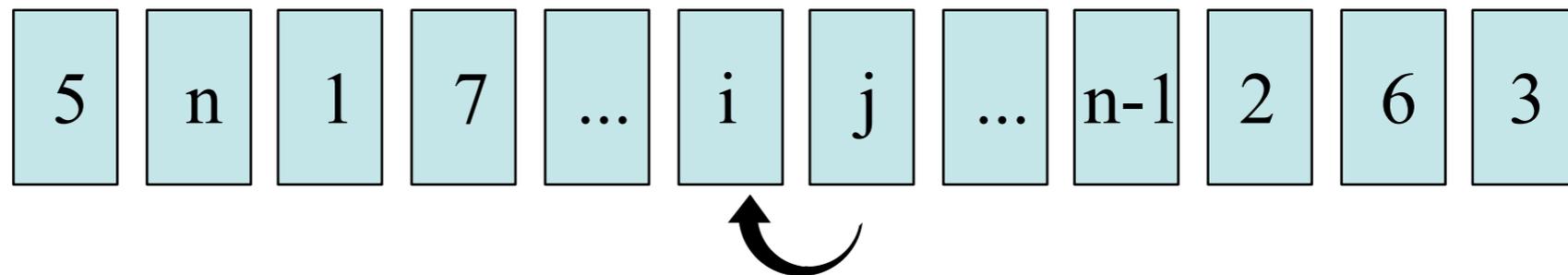
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Positively biased:

We make the assumption that

$$p_{i,j} \geq 1/2 \quad \forall i < j$$

Card Shuffling

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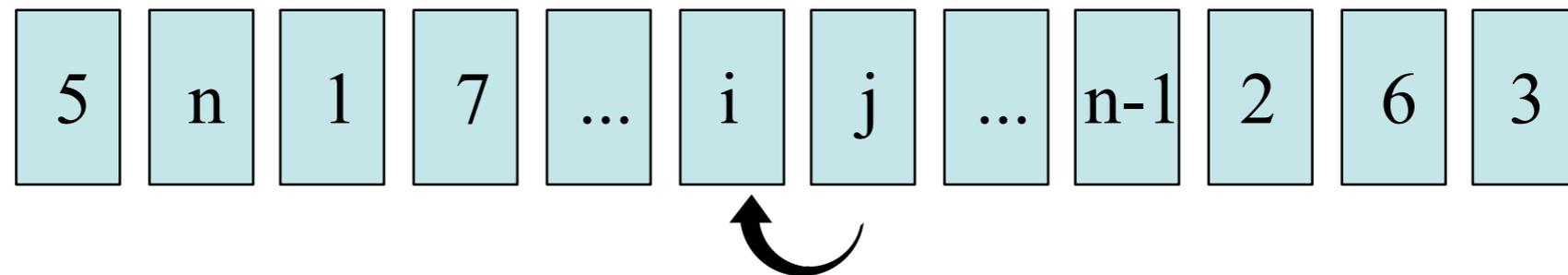
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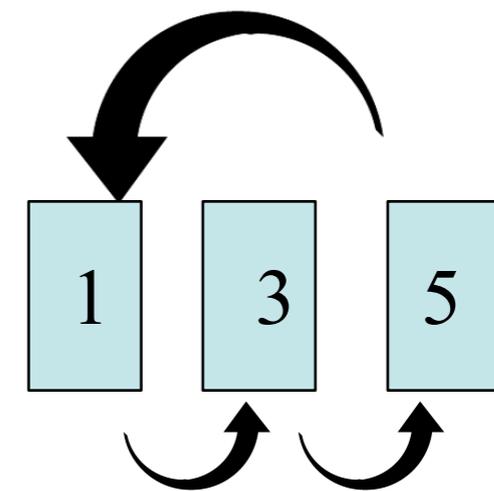
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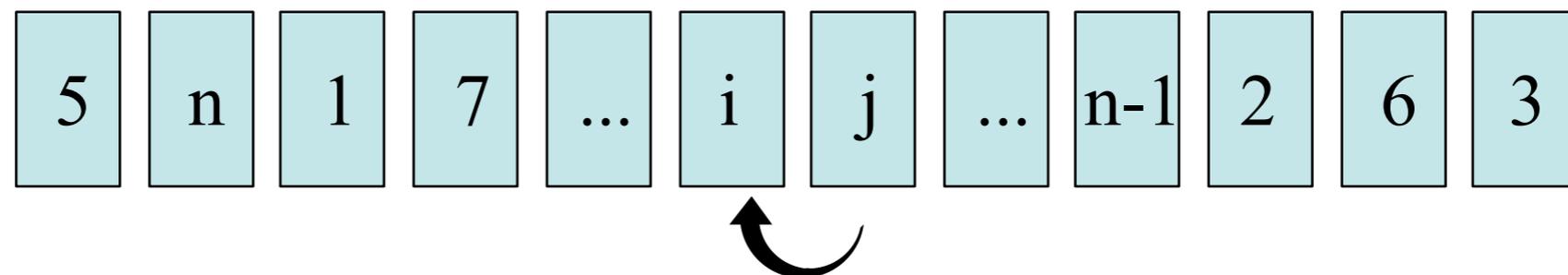
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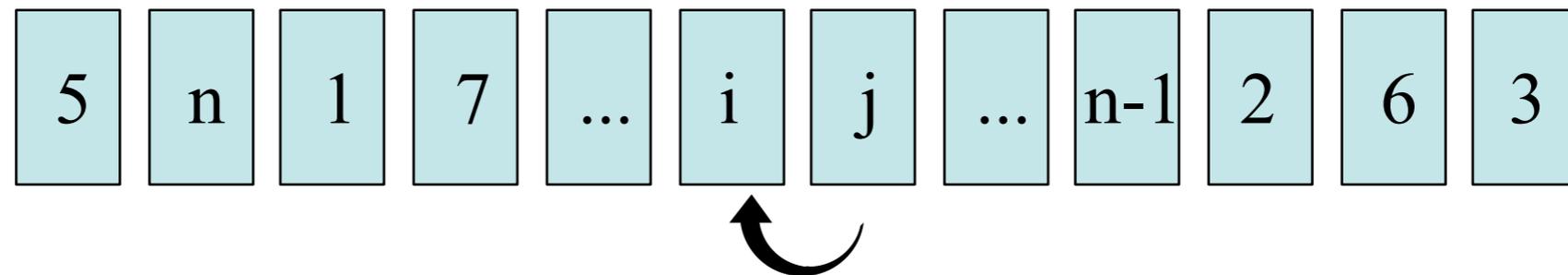
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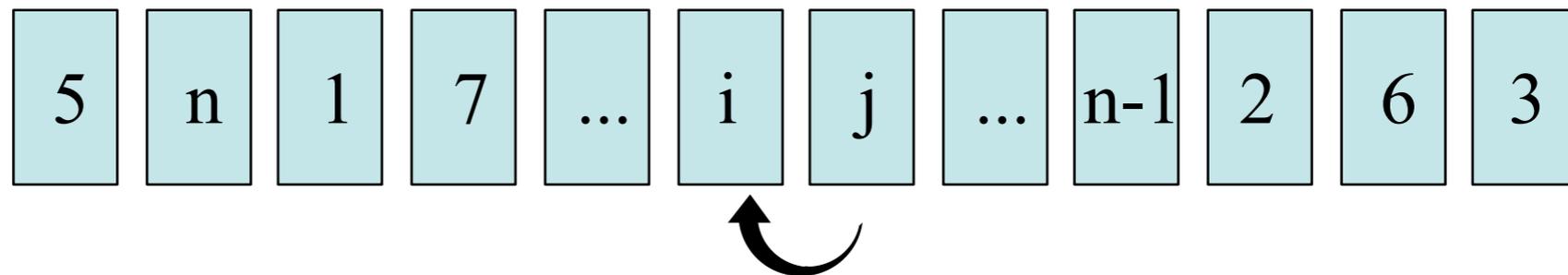
New Results

If $p_{i,j} \geq 1/2 \quad \forall i < j$, then
 π favors increasing permutations

Biased Card Shuffling



- pick a pair of adjacent cards uniformly at random
- put j ahead of i with probability $p_{j,i} = 1 - p_{i,j}$



Converges to:
$$\pi(\sigma) = \prod_{\substack{i < j: \\ \sigma(i) > \sigma(j)}} \frac{p_{ij}}{p_{ji}} / Z$$

If $p_{i,j} \geq 1/2 \quad \forall i < j$, then
 π favors increasing permutations

Card Shuffling

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Previous Work



Conjecture:

If the $\{p_{ij}\}$ are positively biased, then M is rapidly mixing.

Fill (2003): Gap problem

- Conjecture:

If $\{p_{ij}\}$ satisfies a “monotonicity” condition, then the spectral gap is max. when $p_{ij}=1/2 \forall i,j$

- proved this conjecture for $n \leq 4$

Benjamini, Berger, Hoffman, Mossel (2005):

If $p_{i,j} = p > 1/2 \forall i < j$, then $\theta(n^2)$ steps

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Bubley and Dyer (1998):

If $p_{i,j} = 1/2$ or $1 \forall i < j$, then $O(n^3 \log n)$ steps

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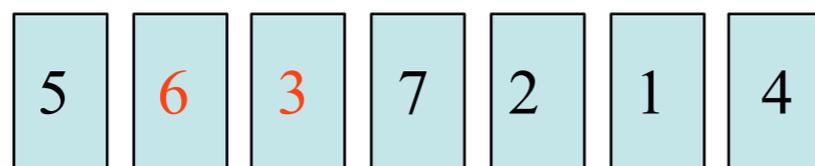
New Results

Previous work: Biased sampling

Simple Markov chain M_{NN} :

- pick a pair of adjacent elements (i,j) u.a.r.
- swap them with *prob.* p if $i < j$, with *prob.* $1-p$ otherwise

Permutations:



0	0	0	0	0	1	0
0	0	0	0	1	1	0
0	0	1	0	1	1	0
0	0	1	0	1	1	1
1	0	1	0	1	1	1
1	1	1	0	1	1	1
1	1	1	1	1	1	1



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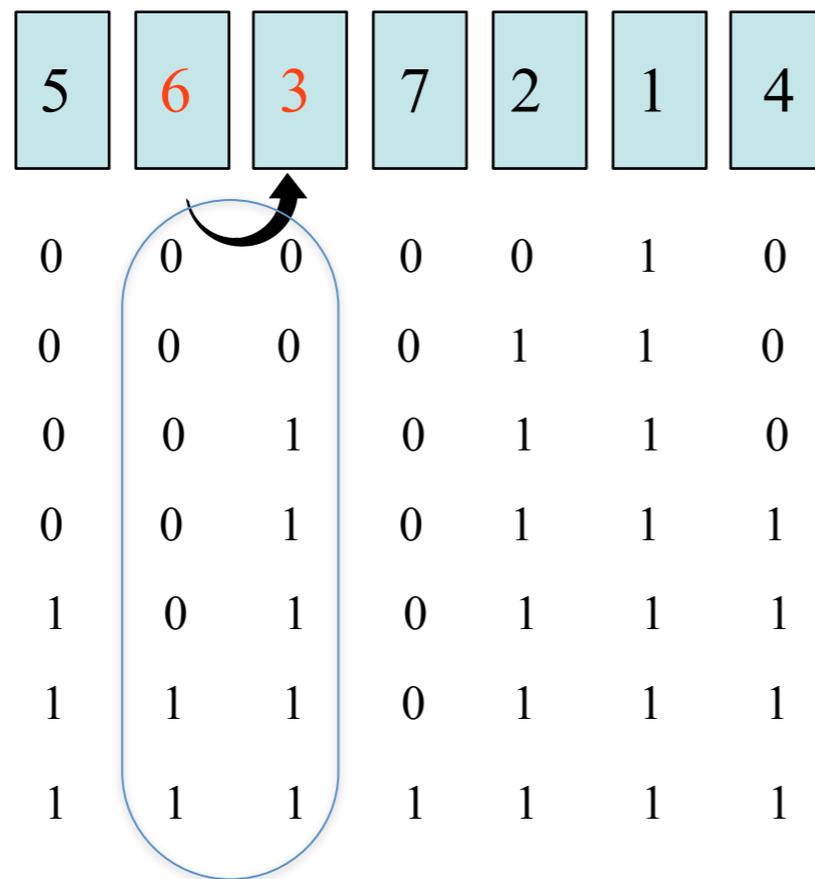
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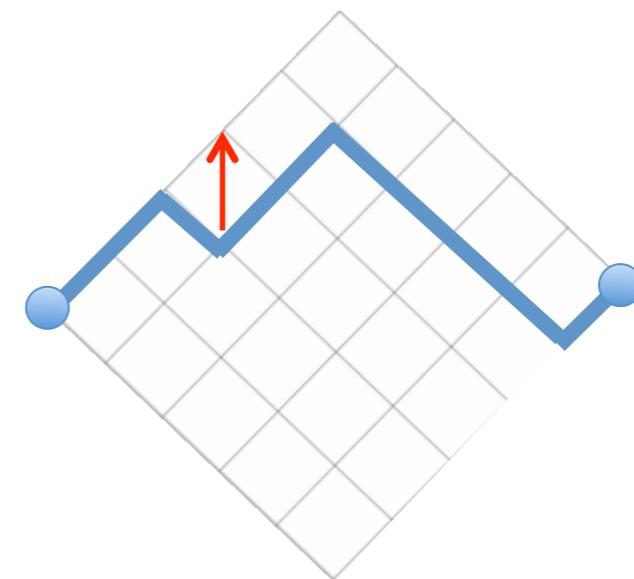
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Permutations:



Lattice Paths:



if $p > 1/2$:

$\tau = \Theta(n^2)$ Benjamini et al.

Card Shuffling

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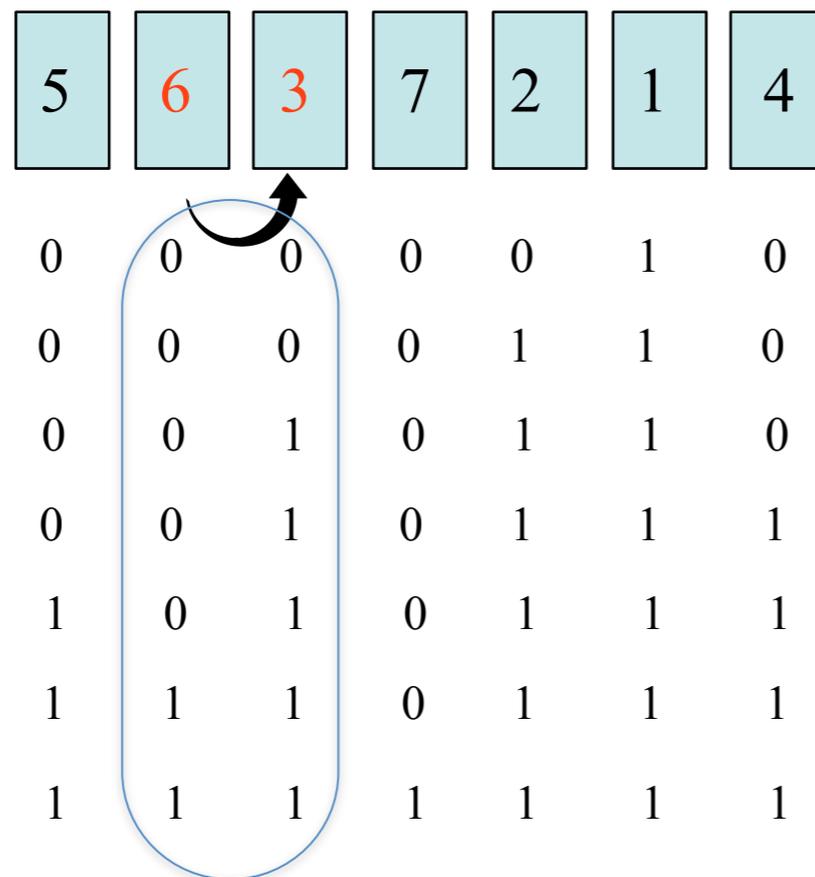
New Results

Previous work: Biased sampling

Simple Markov chain M_{NN} :

- pick a pair of adjacent elements (i,j) u.a.r.
- swap them with *prob.* p if $i < j$, with *prob.* $1-p$ otherwise

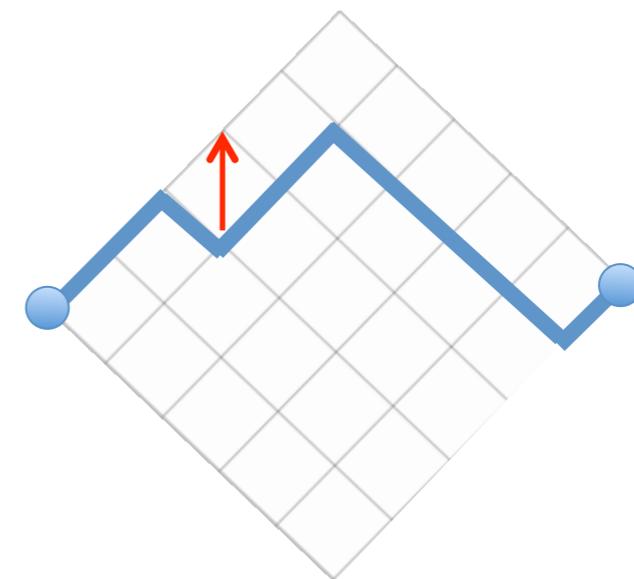
Permutations:



if $p > 1/2$:

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Lattice Paths:



if $p > 1/2$:

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Our Results



Card Shuffling

Applications

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New Results

- Two classes - M rapidly mixing

1. $p_{i,j} = r_i \geq 1/2 \quad \forall i < j$

2. $\{p_{i,j}\}$ have *tree structure*

- Thm: M is not always rapidly mixing.

We identify $\{p_{i,j}\}$ that are positively biased
but where M requires exponential time to mix!

Our Results



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- Two classes - M rapidly mixing

1. $p_{i,j} = r_i \geq 1/2 \quad \forall i < j$

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but where M requires exponential time to mix!

Proof of Thm 1



Thm 1: If $p_{i,j} = r_i \geq 1/2 \quad \forall i < j$, then M is rapidly mixing.

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Proof of Thm 1



Thm 1: If $p_{i,j} = r_i \geq 1/2 \quad \forall i < j$, then M is rapidly mixing.

Proof outline:

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Proof of Thm 1



Thm 1: If $p_{i,j} = r_i \geq 1/2 \quad \forall i < j$, then M is rapidly mixing.

Proof outline:

- A. Define auxiliary Markov chain M'
- B. Show M' is rapidly mixing
- C. Compare the mixing times of M and M'

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Proof of Thm 1



Thm 1: If $p_{i,j} = r_i \geq 1/2 \quad \forall i < j$, then M is rapidly mixing.

Proof outline:

- A. Define auxiliary Markov chain M'
- B. Show M' is rapidly mixing
- C. Compare the mixing times of M and M'

M' can swap pairs that are not nearest neighbors

- maintain same stationary distribution
- Define the probability of swapping i and j that are not nearest neighbors...

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Proof of Thm 1



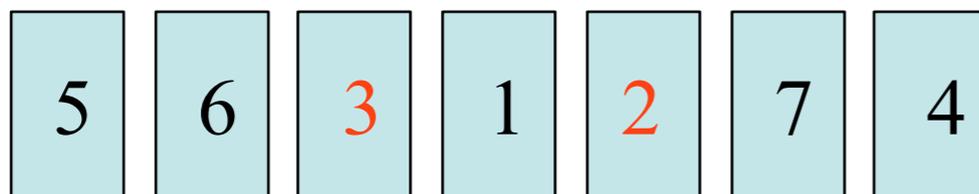
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M' can swap pairs that are not nearest neighbors

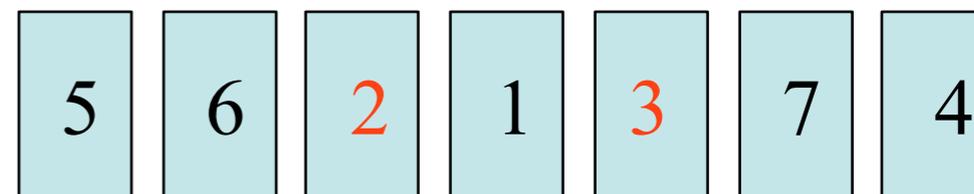
same stationary
distribution:

$$\pi(\sigma) = \prod_{\substack{i < j: \\ \sigma(i) > \sigma(j)}} \frac{p_{ij}}{p_{ji}} / Z$$

Permutation σ :



Permutation τ :



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Proof of Thm 1



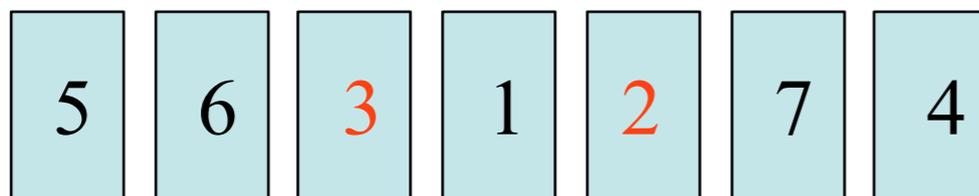
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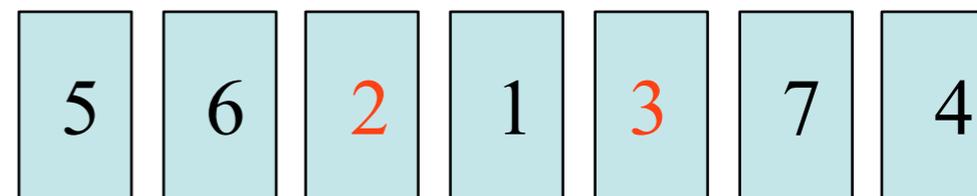
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$$\pi(\sigma) = \prod_{\substack{i < j: \\ \sigma(i) > \sigma(j)}} \frac{p_{ij}}{p_{ji}} / Z$$

Permutation σ :



Permutation τ :



$$\frac{P'(\sigma, \tau)}{P'(\tau, \sigma)} = \frac{\pi(\tau)}{\pi(\sigma)} = \frac{p_{2,1}}{p_{1,2}} \frac{p_{2,3}}{p_{3,2}} \frac{p_{1,3}}{p_{3,1}}$$

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Proof of Thm 1

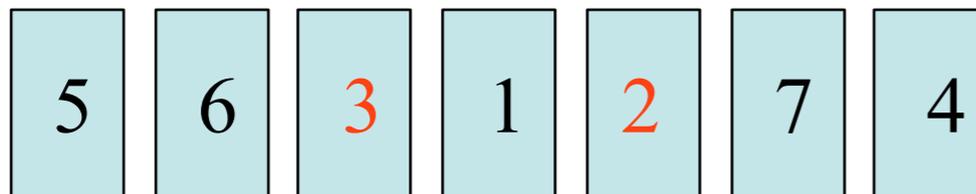


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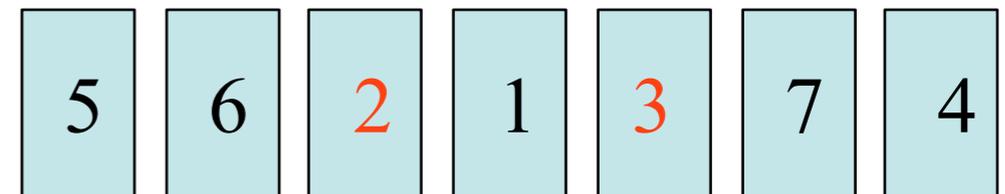
M' can swap pairs that are not nearest neighbors

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Proof of Thm 1

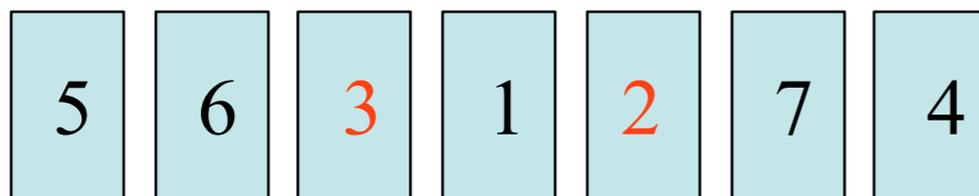


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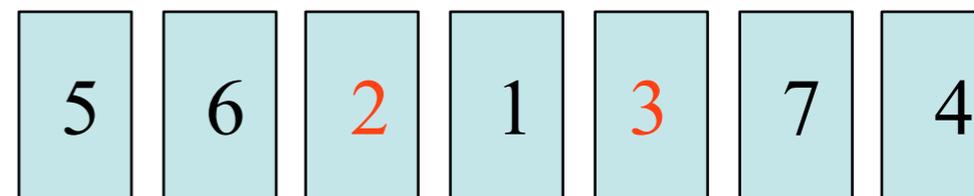
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Permutation σ :



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Proof of Thm 1

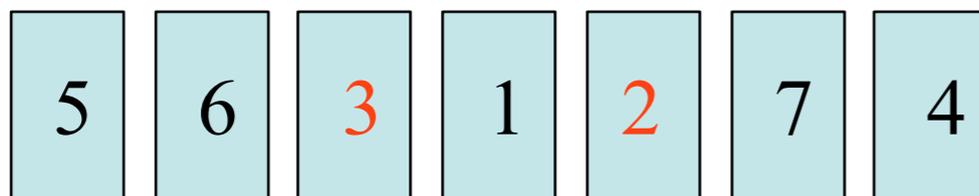


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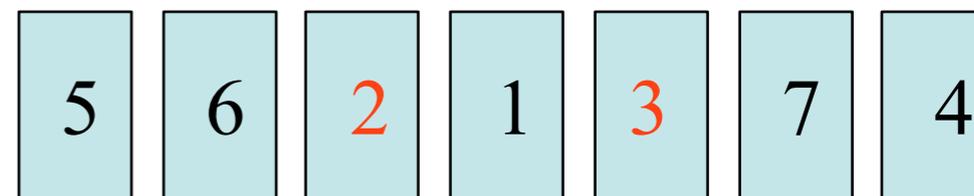
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Proof of Thm 1



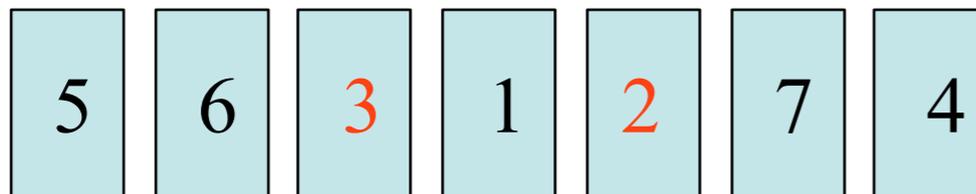
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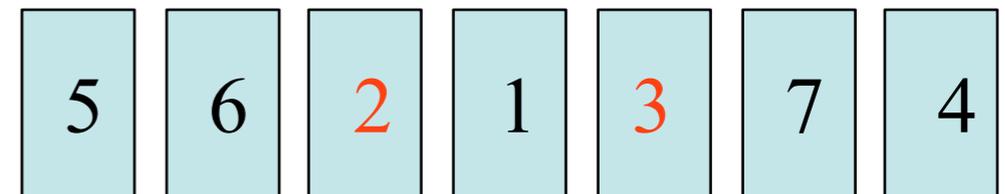
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$$P'(\sigma, \tau) = p_{2,3}$$

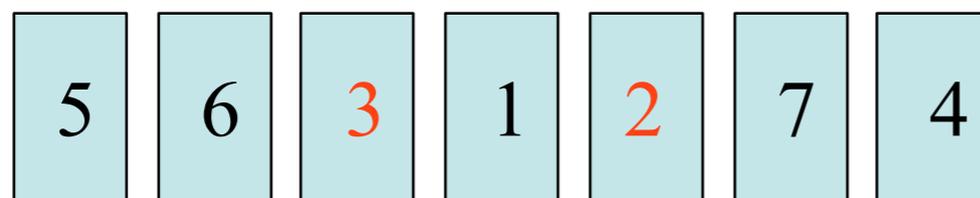
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Proof of Thm 1

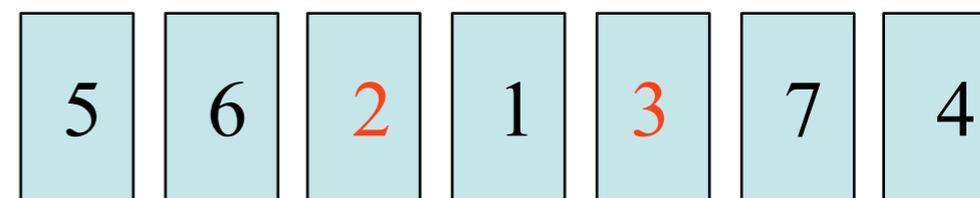


Thm 1: If $p_{i,j} = r_i \geq 1/2 \quad \forall i < j$, then M is rapidly mixing.

Permutation σ :



Permutation τ :



$$P'(\sigma, \tau) = p_{2,3}$$

- Can swap i and j across multiple *smaller* elements with probability $p_{i,j}$

Idea: Location of element i is independent of the location of all larger elements!

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Inversion Tables



Permutation σ :

5	6	3	1	2	7	4
---	---	---	---	---	---	---

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Inversion Tables



Permutation σ :

5	6	3	1	2	7	4
---	---	---	---	---	---	---

Inversion Table I_σ :

3 3 2 3 0 0 0

Card Shuffling

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Inversion Tables



Permutation σ :

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$$I_\sigma(i) = \# \text{ elements } j > i \text{ appearing before } i \text{ in } \sigma$$

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Permutation σ :

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	$I(2)$					

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$I_\sigma(i) = \# \text{ elements } j > i \text{ appearing before } i \text{ in } \sigma$

- $0 \leq I_\sigma(i) \leq n - i$

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Inversion Tables



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$I(2)$

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- $0 \leq I_\sigma(i) \leq n - i$
- I is a bijection from S_n to $T = \{(x_1, x_2, \dots, x_n) : 0 \leq x_i \leq n - i\}$

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We will define M' as a MC on the Inversion Tables.

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Inversion Tables



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What happens when you add 1 to x_i ?

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Inversion Tables



Permutation σ :

5	6	3	1	2	7	4
---	---	---	---	---	---	---

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3	3 [↑]	2	3	0	0	0
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Card Shuffling

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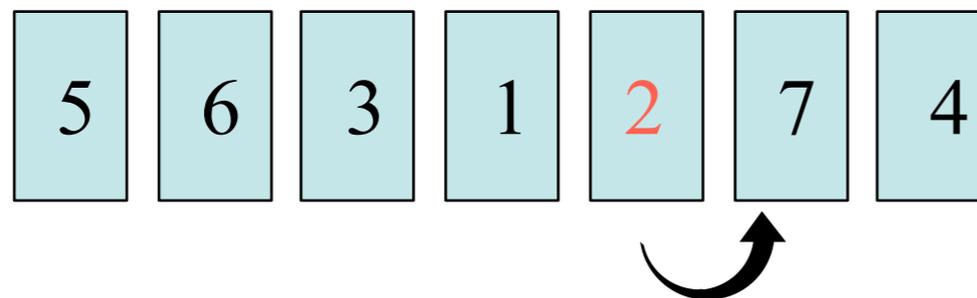
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Permutation σ :



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Card Shuffling

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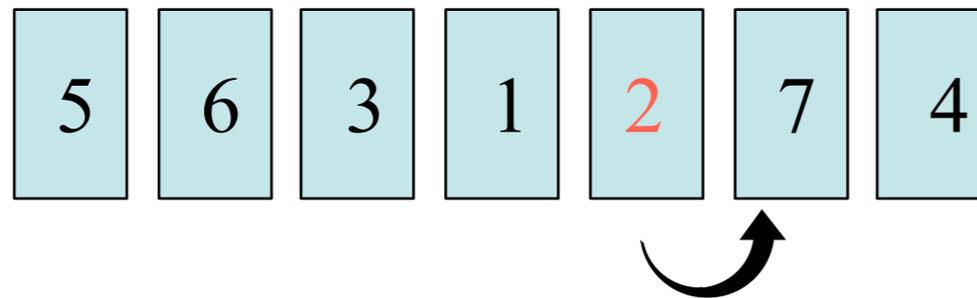
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Permutation σ :



Inversion Table I_σ :



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What happens when you add 1 to x_i ?

- swap element i with the first $j > i$ to the right

Card Shuffling

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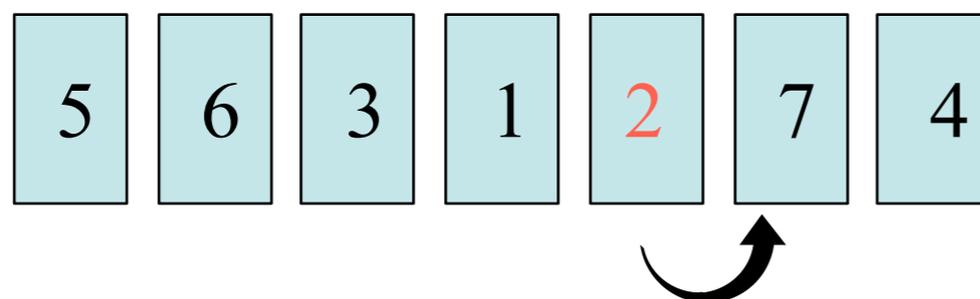
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What happens when you add 1 to x_i ?

- swap element i with the first $j > i$ to the right
- happens w.p. $1 - r_i$

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Inversion Tables



Permutation σ :

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What happens when you subtract 1 from x_i ?

- swap element i with the first $j > i$ to the left

Card Shuffling

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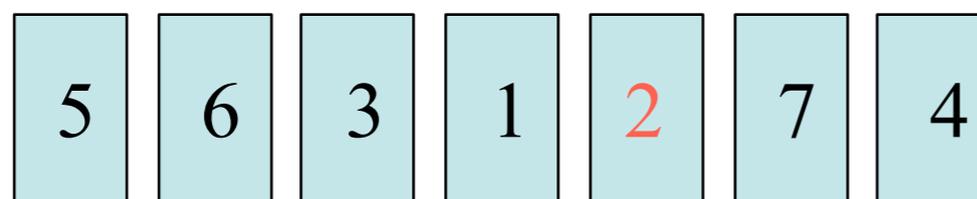
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Permutation σ :



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Card Shuffling

Applications

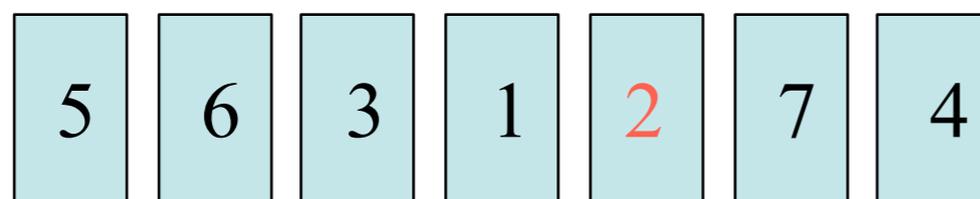
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Permutation σ :



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What happens when you subtract 1 from x_i ?

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- happens w.p. r_i

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Proof of Thm 1



Permutation σ :

5	6	3	1	2	7	4
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Inversion Table I_σ :

3	3	2	3	0	0	0
	$I(2)$					

Proof outline:

- Define auxiliary Markov chain M'
- Show M' is rapidly mixing
- Compare the mixing times of M and M'

M' samples from $\{(x_1, x_2, \dots, x_n) : 0 \leq x_i \leq n-i\}$:

- choose a column i uniformly
- w.p. r_i : subtract 1 from x_i (if possible)
- w.p. $1 - r_i$: add 1 to x_i (if possible)

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Proof of Thm 1



Permutation σ :

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Proof outline:

- Define auxiliary Markov chain M'
- Show M' is rapidly mixing**
- Compare the mixing times of M and M'

M' is just a cross-product of n independent, 1-dimensional random walks

Card Shuffling

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Proof of Thm 1



Permutation σ :

5	6	3	1	2	7	4
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Proof outline:

- A. Define auxiliary Markov chain M'
- B. Show M' is rapidly mixing**
- C. Compare the mixing times of M and M'

Idea: Location of element i is independent of the location of all larger elements!

M' is just a cross-product of n independent, 1-dimensional random walks

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M' is rapidly mixing!

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Proof of Thm 1



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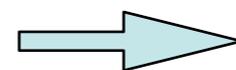
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Proof outline:

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M' rapidly mixing



M is rapidly mixing

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New Results

- Two classes - M rapidly mixing

1. $p_{i,j} = r_i \geq 1/2 \quad \forall i < j$

2. $\{p_{i,j}\}$ have *tree structure*

- **Thm 2**: M is not always rapidly mixing.

We identify $\{p_{i,j}\}$ where $\{p_{i,j}\}$ are positively biased but M requires exponential time to mix!

Slow Mixing Results



- **Thm 2**: M is not always rapidly mixing.

Card Shuffling

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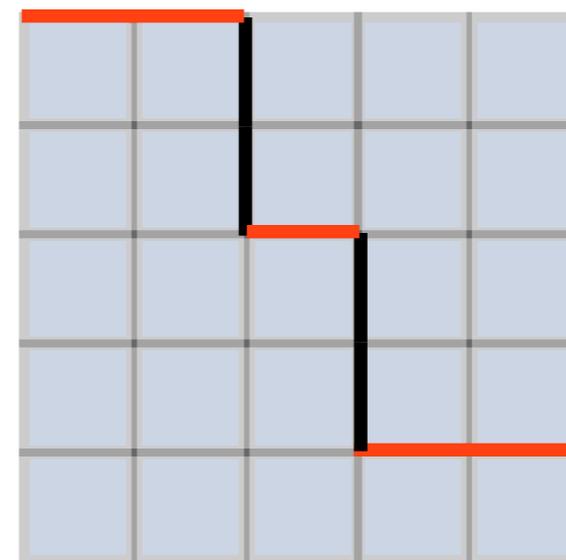
New Results

Slow Mixing Results



• **Thm 2**: M is not always rapidly mixing.

Special Case: Bijection with staircase walks



Card Shuffling

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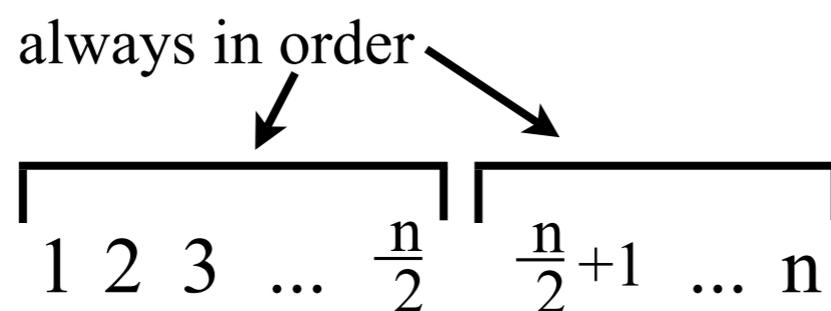
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Slow Mixing Results



• Thm 2: M is not always rapidly mixing.

Special Case: Bijection with staircase walks



$$p_{ij} = \begin{cases} 1 & \text{if } i < j \leq \frac{n}{2} \text{ OR } \frac{n}{2} < i < j \\ 0 & \text{otherwise} \end{cases}$$

Permutation σ :

1 2 6 7 3 8 9 4 5 10

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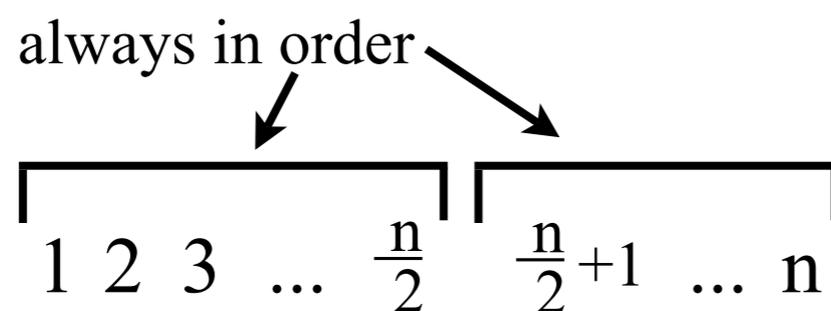
New Results

Slow Mixing Results



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Special Case: Bijection with staircase walks



$$p_{ij} = \begin{cases} 1 & \text{if } i < j \leq \frac{n}{2} \text{ OR } \frac{n}{2} < i < j \\ 0 & \text{otherwise} \end{cases}$$

Permutation σ :

1 2 6 7 3 8 9 4 5 10

Card Shuffling

Applications

Previous Work

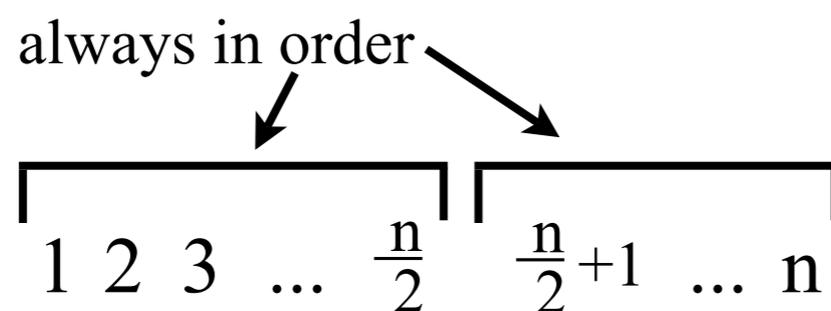
New Results

Slow Mixing Results



• Thm 2: M is not always rapidly mixing.

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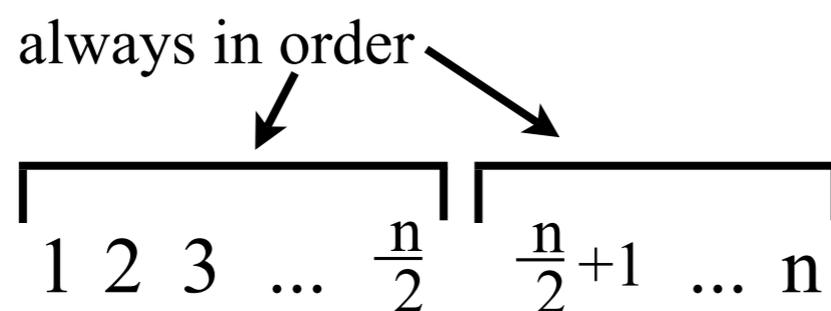
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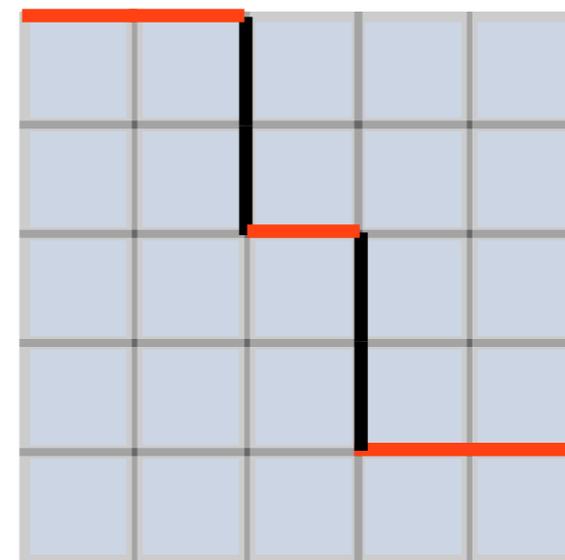


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$\frac{n}{2}$ 1's and $\frac{n}{2}$ 0's

Card Shuffling

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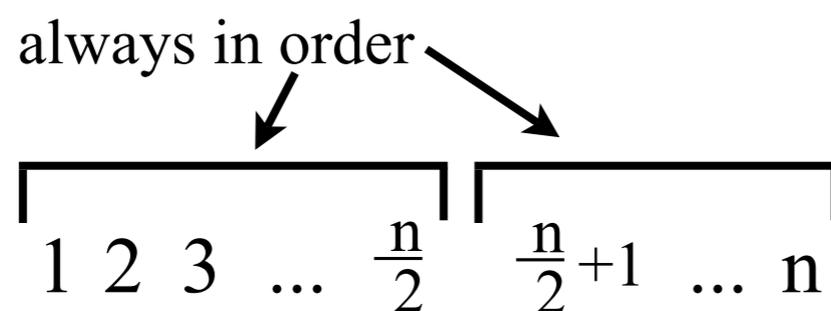
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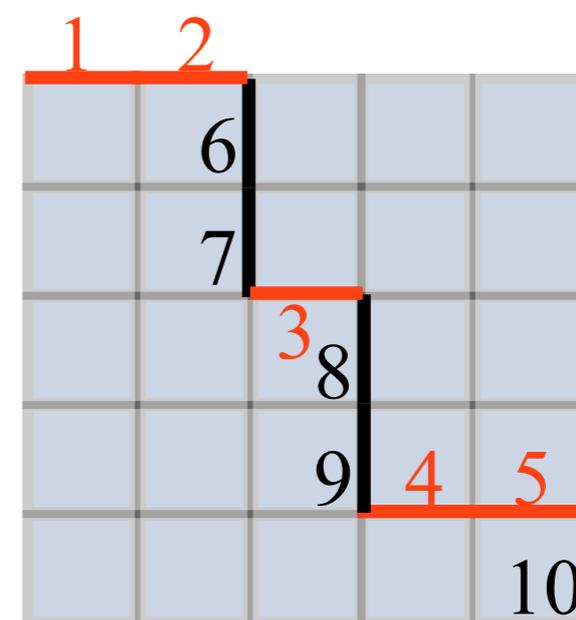


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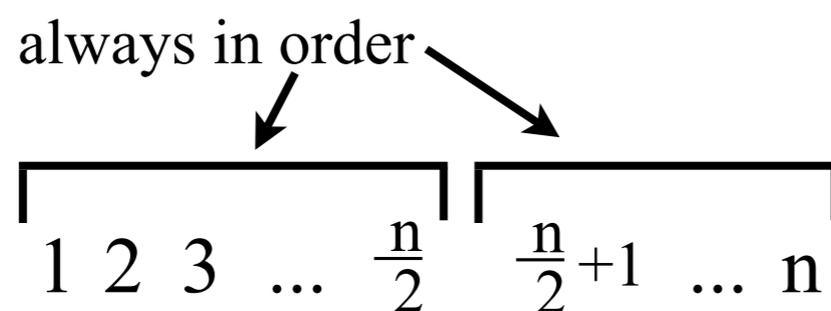
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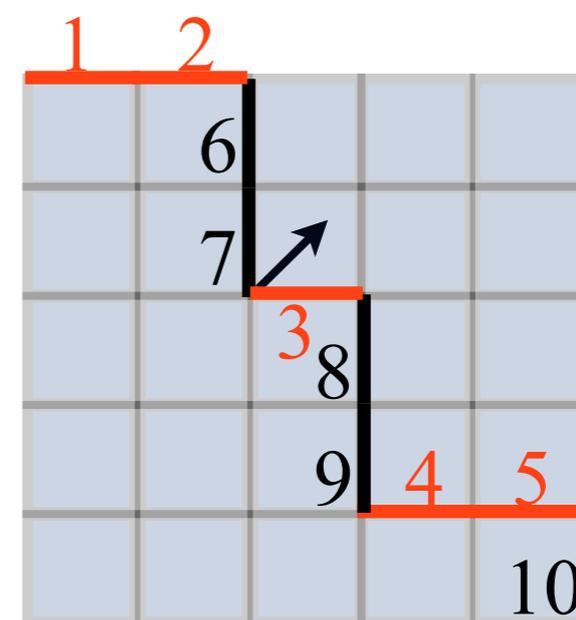
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p_{37}



$\frac{n}{2}$ 1's and $\frac{n}{2}$ 0's

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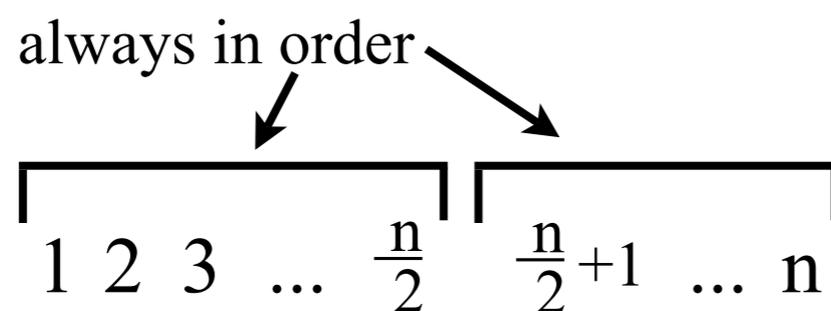
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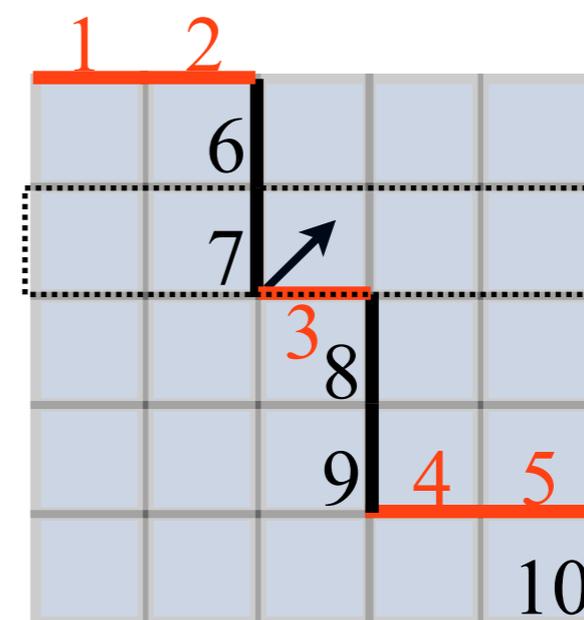
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p_{37}



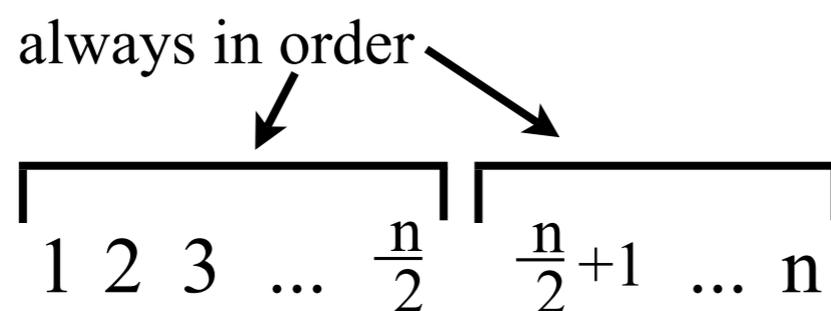
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Slow Mixing Results



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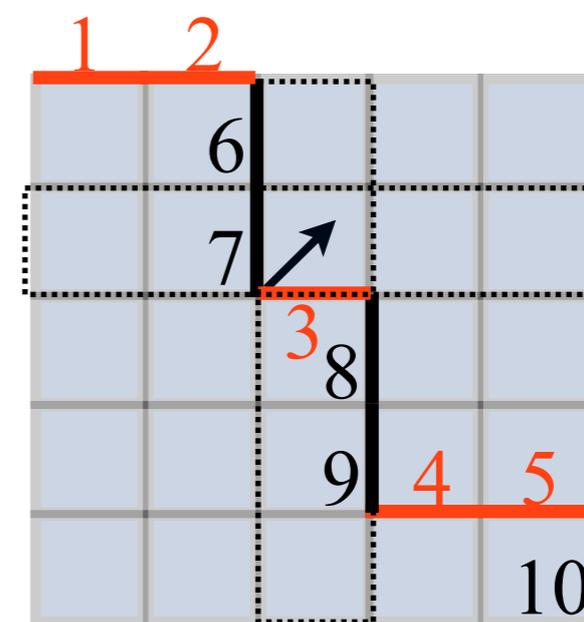
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p_{37}



$\frac{n}{2}$ 1's and $\frac{n}{2}$ 0's

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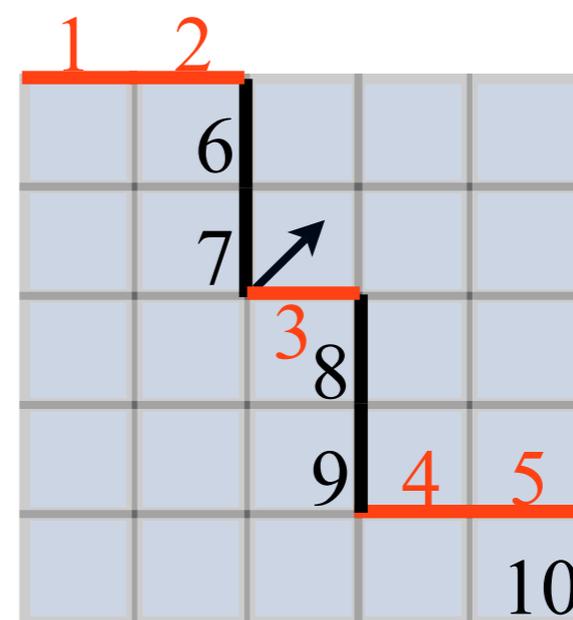
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p_{37}



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• **Thm 2**: M is not always rapidly mixing.

Special Case: Bijection with staircase walks

So each choice of p_{ij} where $i \leq \frac{n}{2} < j$ determines the bias on square $(i, n-j+1)$

$$p_{ij} = \begin{cases} 1 & \text{if } i < j \leq \frac{n}{2} \text{ OR } \frac{n}{2} < i < j \\ ?? & \text{else} \end{cases}$$

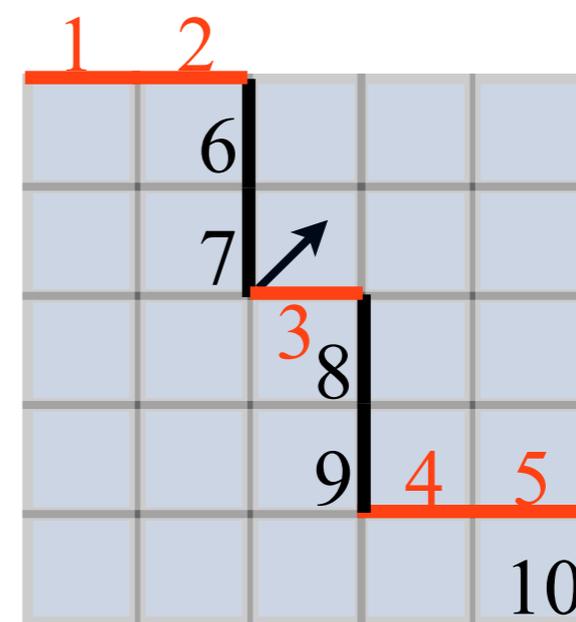
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p_{37}



$\frac{n}{2}$ 1's and $\frac{n}{2}$ 0's

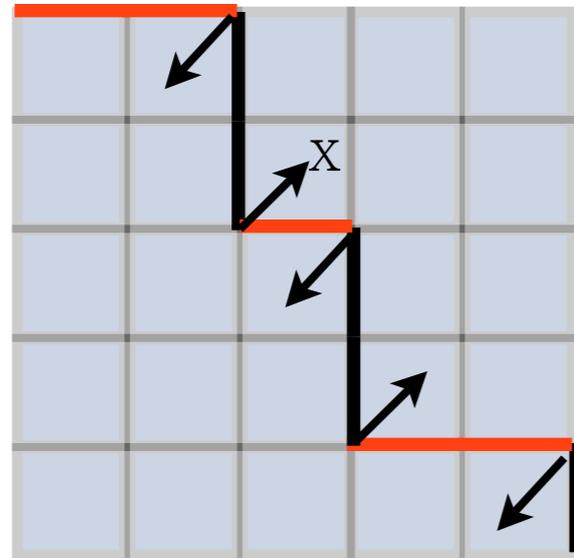
Card Shuffling

Applications

Previous Work

New Results

Staircase Walks



- each box has a different bias p_x
- M can add a box or remove a box according to p_x

Tile-based Self-Assembly:

tiles can attach or detach at corners

- attach w.p. p_x
- detach w.p. $1 - p_x$

rapidly mixing \Leftrightarrow self-assembles efficiently

Card Shuffling

Applications

Previous Work

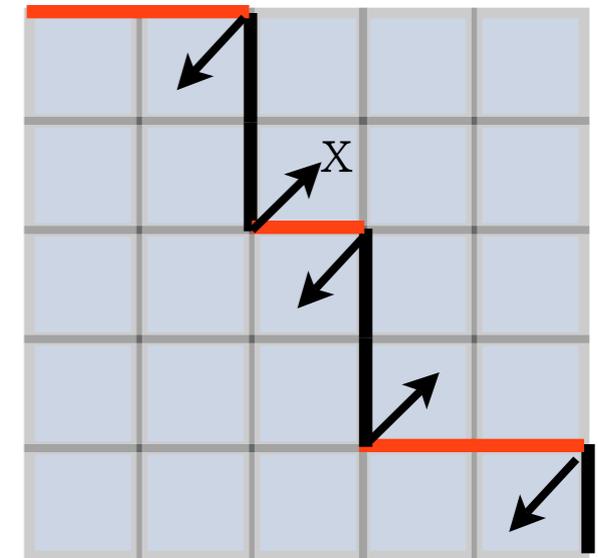
New Results

Staircase Walks



Fluctuating Bias:

Thm 4: If $p_x \geq p$ (p const. $> 1/2$) then rapidly mixing.



Thm 5: There exists $\{p_x\}$ s.t $p_x > 1/2$ for all x but mixing time is exponential in n .

Card Shuffling

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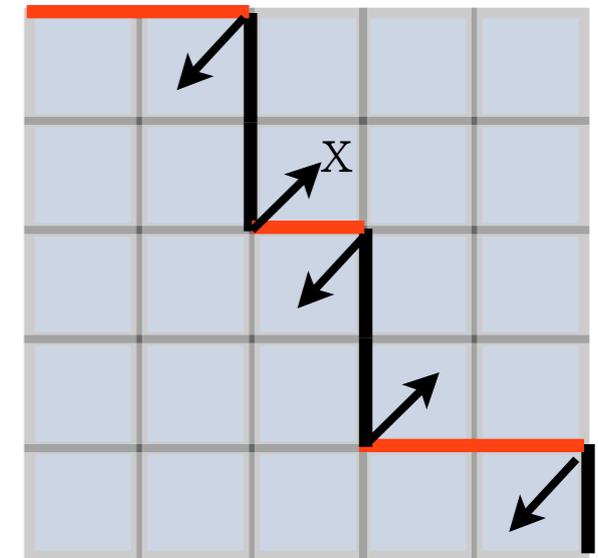
New Results

Staircase Walks



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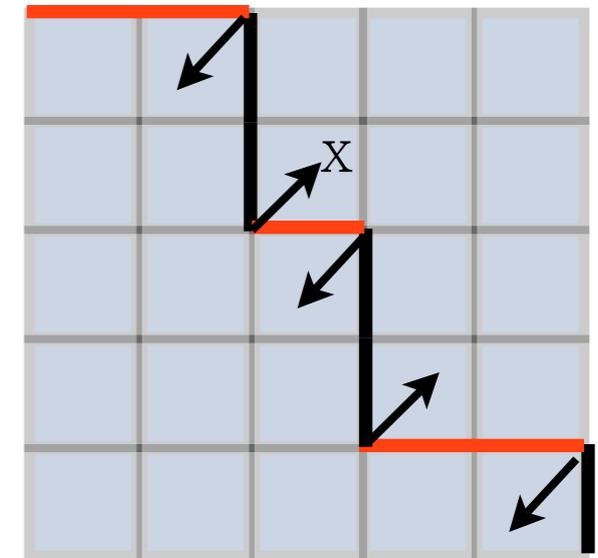
New Results

Staircase Walks



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provides slow mixing example for biased permutations!

Card Shuffling

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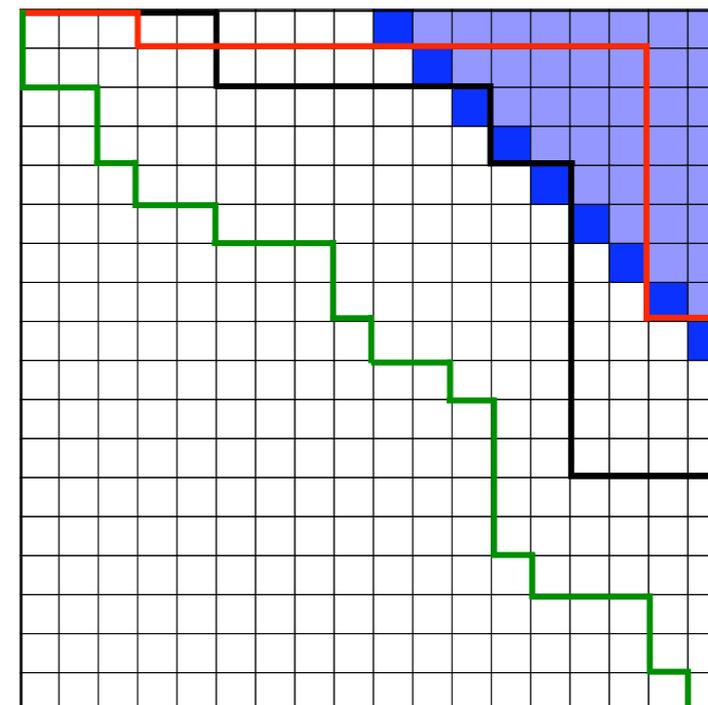
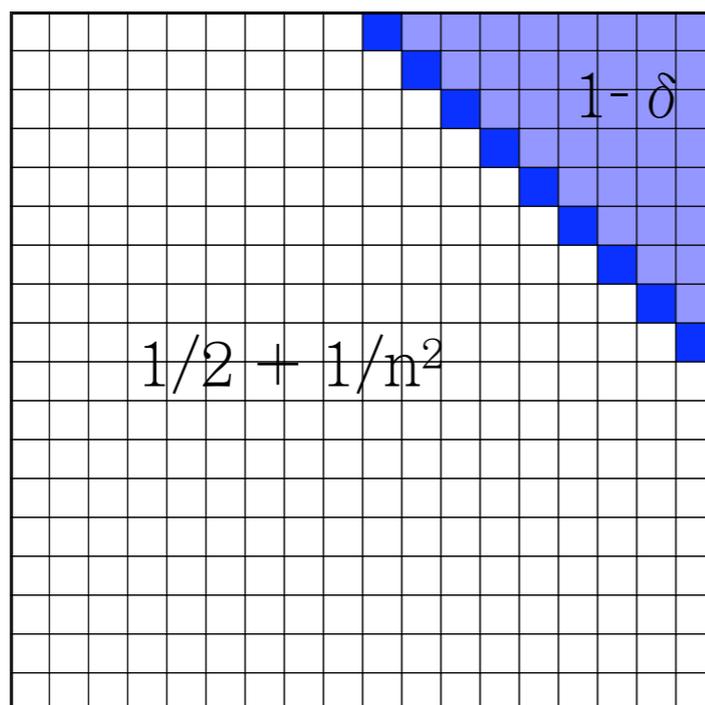
New Results

Slow Mixing



Thm 5: There exists $\{p_x\}$ s.t $p_x > 1/2$ for all x but mixing time is exponential in n .

$$M = n^{2/3}$$



Card Shuffling

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Previous Work

New Results

Slow Mixing Results



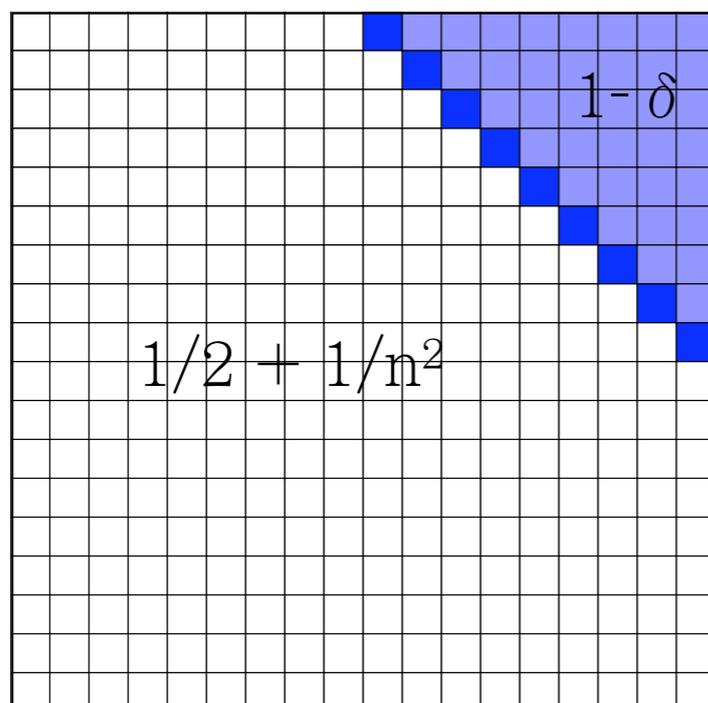
• **Thm 2**: M is not always rapidly mixing.

Bijection with staircase walks:

So each choice of p_{ij} where $i \leq \frac{n}{2} < j$ determines the bias on square $(i, n-j+1)$

$$p_{ij} = \begin{cases} 1 & \text{if } i < j \leq \frac{n}{2} \text{ OR } \frac{n}{2} < i < j \\ 1/2 + 1/n^2 & \text{if } i + (n-j+1) < M \\ 1 - \delta & \text{otherwise} \end{cases}$$

$$M = n^{2/3}$$



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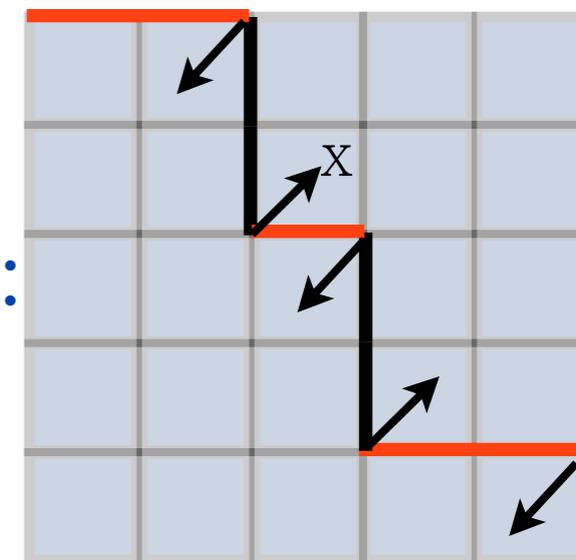
Thank you!

Staircase Walks



Uniform Bias:

Thm [Benjamini, Berger, Hoffman, Mossel]:
If $p_x = p$ for all x , then M is rapidly mixing.



Thm 3 [GPR]: If $p_x = p$ for all x , then M is rapidly mixing.

simpler, generalizes easily

proof by coupling with exponential distance metric
new path coupling theorem

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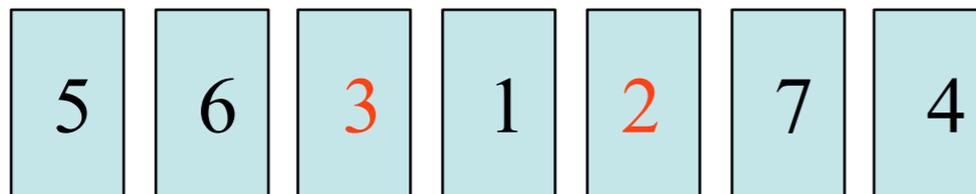
Proof of Thm 1



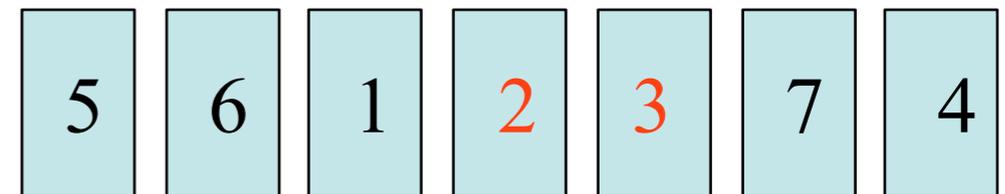
Thm 1: If $p_{i,j} = r_i \geq 1/2 \quad \forall i < j$, then M is rapidly mixing.

M' can swap pairs that are not nearest neighbors
- maintain same stationary distribution

Permutation σ :



Permutation τ' :



$$\frac{P'(\sigma, \tau)}{P'(\tau, \sigma)} = \frac{\pi(\tau)}{\pi(\sigma)}$$

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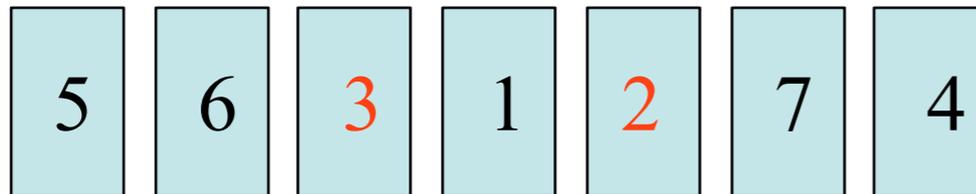
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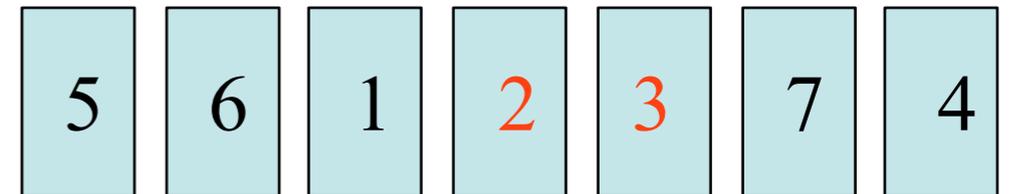
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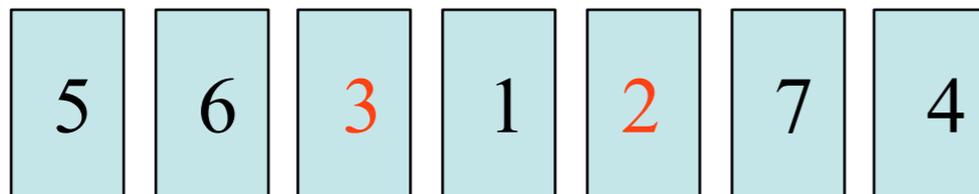
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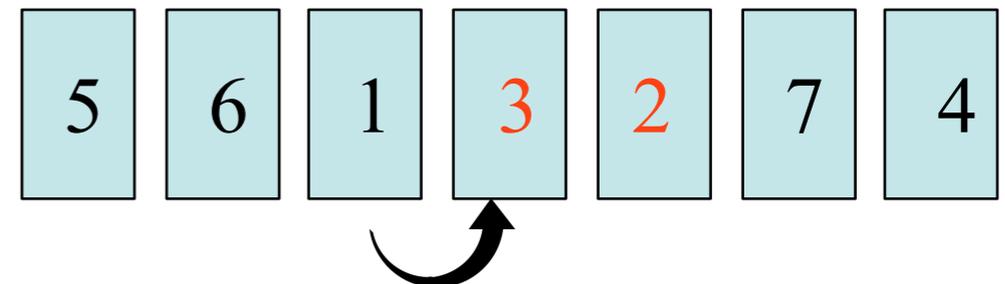
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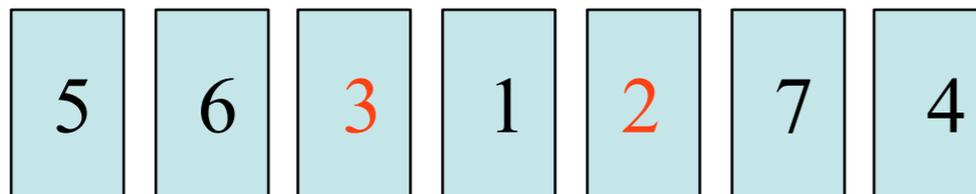
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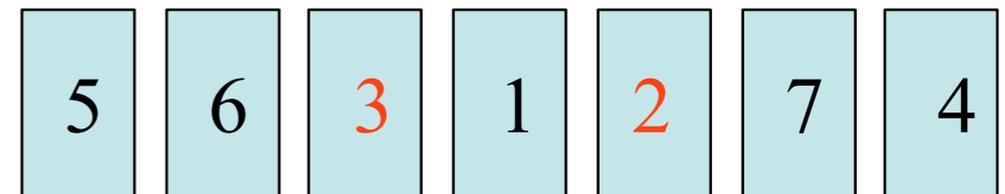
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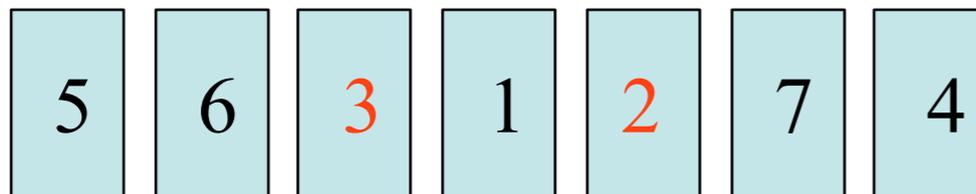
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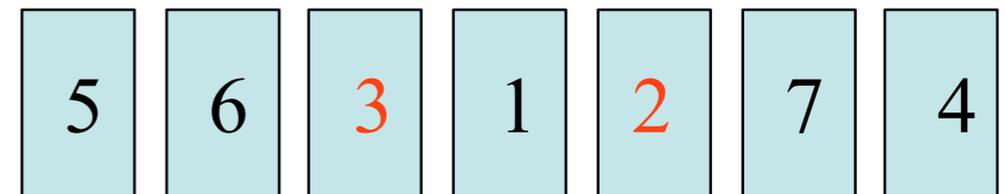
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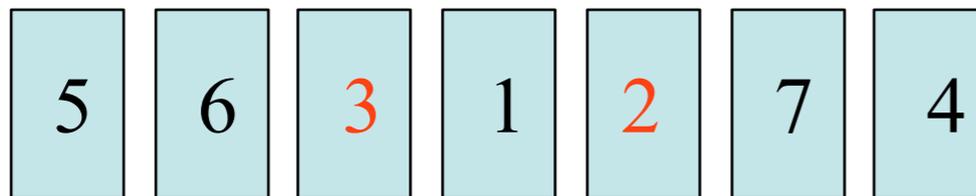
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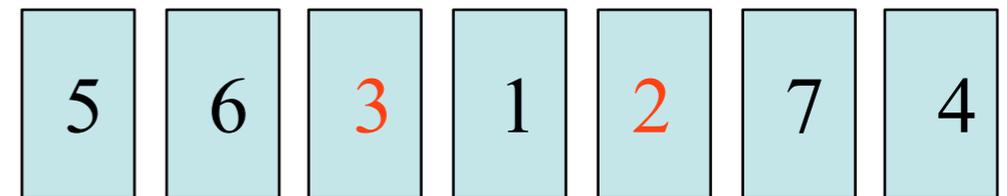
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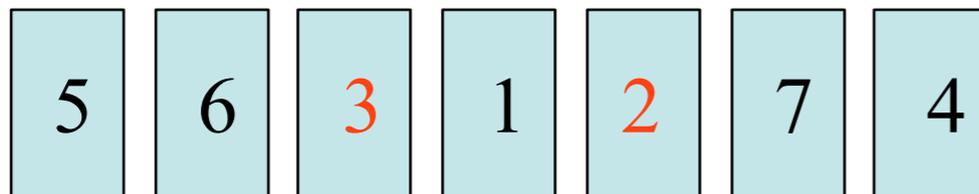
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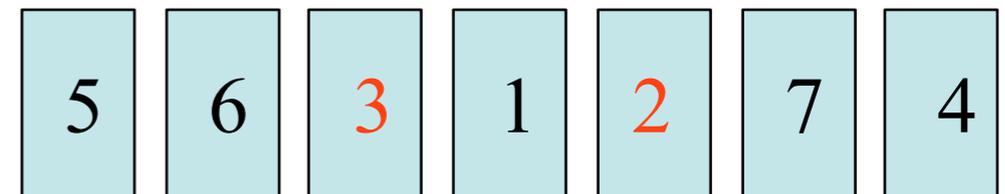
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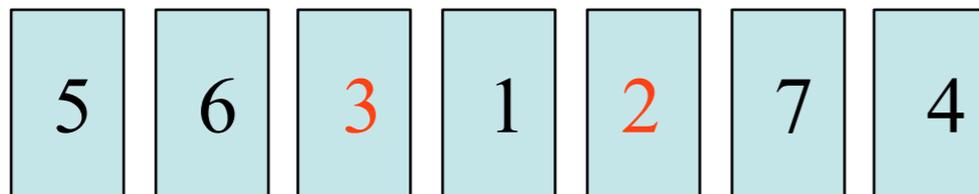
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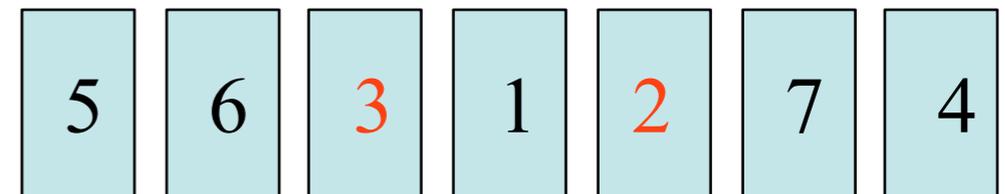
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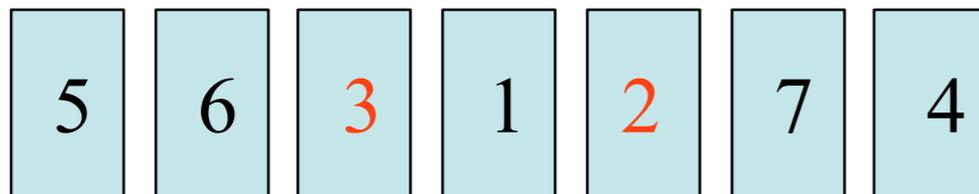
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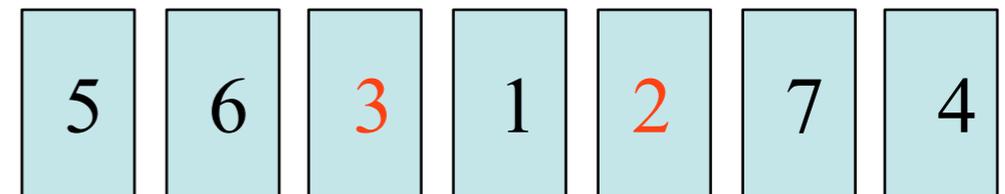
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$$P'(\sigma, \tau) = p_{2,3}$$

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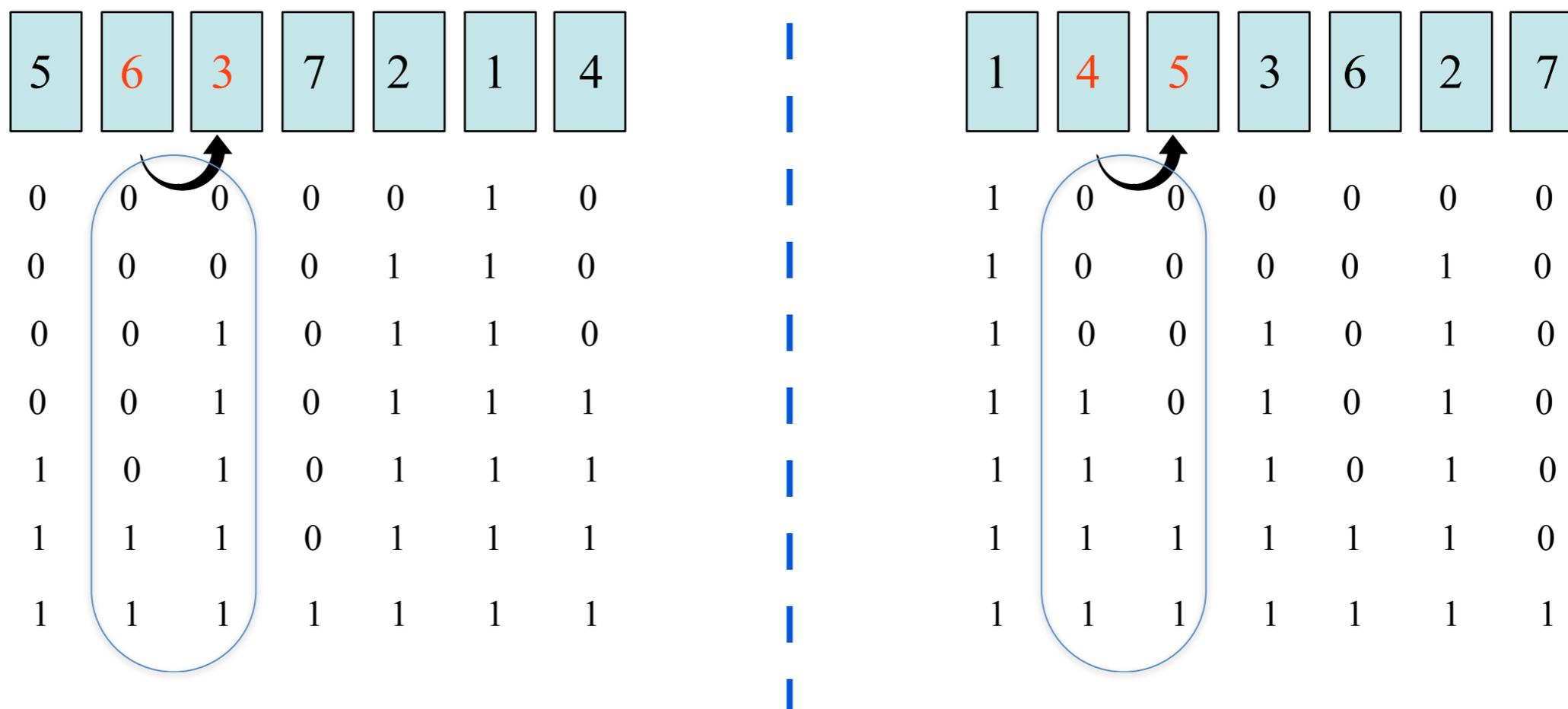
Nanoscience

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Previous work: Uniform sampling

How long does it take to mix?

Permutations:



$$\text{Coupling time (perm)} \leq \max \{ \text{Coupling time (lattice paths)} \}$$